

### **SOS – Secrets of Opening Surprises 6**

# SECRETS OF OPENING SURPRISES

6

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CHAPTER 2 - page 16 *Ian Rogers*Triple Trouble for the Grünfeld



Take my Bishop after 5.h4, 5.cxd5 and 5.營c1

CHAPTER 4 - page 31

Erwin l'Ami

No Panov – Play an Early Queen Move



1.c4 c6 2.e4 e5 3.公f3 營a5

CHAPTER 1 - page 9

Jeroen Bosch
The SOS Files



Ippolito-Ivanov, after 11... ∅f3+

CHAPTER 3 - page 24

Jeroen Bosch

Sicilian: the Aussie Attack



1.e4 c5 2.4 f3 e6 3.d4 cxd4 4.4 g5

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3.h4 in the Hyper-Accelerated Dragon



1.e4 c5 2.Øf3 g6 3.h4

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1.d4 2f6 2.0f3 g6 3.0c3 d5 4.Ձf4 Ձg7 5.d2

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6.a3 - cheekily echoing 5...a6

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1.d4 ହାରେ 2.ହାର ହାର

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Bishops First Please!



Early queen moves after 1.e4 e5 2.\(\hat{2}\)c4

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1.d4 d5 2.分f3 臭g4!?

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1.d4 16 2.c4 b6

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1.d4 句f6 2.c4 b6 3.句f3 臭b7

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Gajewski's 9... \( \bar{\pi} b8!? \)

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Exchanging the French Bishop

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Facing 7... wc7 with 8. d2

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Scandinavian with 3... #d6



A slip of the hand?

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Caro-Kann with a Slav Touch



1.e4 c6 2.d4 d5 3.2c3 a6

#### CHAPTER 1

#### Jeroen Bosch

### The SOS Files

#### **Best by Test**

SOS-1, Chapter 15, p.121

In SOS-1 I recommended 3...c5 versus the Trompowsky. Recently I had the good fortune to be able to test this line in practice. The result of the opening was beyond my – already high – expectations.

#### ☐ Juan Manuel Bellon Lopez

#### Jeroen Bosch

Germany Bundesliga 2005/06

#### 1.d4 �f6 2.Ձg5 e6 3.e4 c5 4.e5

An alternative is 4.d5 when 4...d6 5. ②c3 皇e7 is safest. Instead, 4...h6!? 5. ②xf6 豐xf6 6. ②c3 is somewhat better for White, as I mentioned in SOS-1. Yet, the game Rodriguez-Panno, Villa Martelli 2006, was quickly drawn after: 6...a6 7. ②f3 d6 8.dxe6 ②xe6 9. ③e2 ②c6 10.0-0 ③e7 11. ②d5 ②xd5 12.exd5 ②d4 13. ②xd4 豐xd4 14. 豐xd4 cxd4 15. ②f1 曾d8. Risky for Black is 4... 豐b6 5. ②c3 豐xb2 6. ②d2 (again quoting from SOS-1). This verdict was borne out in practice: 6... 豐b6 7.f4 and now 7...d6 8. ②b1 豐c7 9. ②b5+ ②d7 10. 豐e2 gives White dangerous compensation, Karttunen-Vocaturo, Turin ol 2006. Interestingly, 4. ②f3 cxd4 5.e5 transposes to

Interestingly, 4. △13 cxd4 5.e5 transposes to Chapter 3 in this volume, the Aussie Attack!

4...h6 5. ♠c1 ♦ d5

The odd 5...\(\Delta\)h7!? remains a popular alternative. Black was fine in Szymanski-

Bologan, Warsaw rapid 2005, after 6.d5 (in my opinion Trompowsky players should investigate 6.dxc5) 6...d6 7.公c3 exd5 8.豐xd5 公c6 9.兔b5 豐c7 (this is stronger than 9...dxe5?! 10.豐xe5+ 兔e6 11.兔xh6! 公f6 12.兔g5± Reddmann-Kekelidze, Hamburg 2006) 10.兔f4 兔e6 11.豐e4 d5 12.豐e2 a6 13.兔xc6+豐xc6 14.公f3 兔e7∓.

**6.c4 ②b4 7.d5** Ambitious. 7.dxc5 is the alternative. **7...d6** 



Making full contact with the enemy. White runs the risk that the centre will be fully liquidated, when Black will have an edge in development.

#### 8.a3 44a6 9.4f3?!

This does not work out well for White. If White hopes to gain anything he should try 9.逾f4 dxe5 10.逾xe5 公d7 11.豐a4 豐g5 12.f4 豐g6 13.公f3 逾e7 14.公c3 0-0 15.d6 逾d8 16.0-0-0 f6 17.f5 exf5 18.逾g3≌ Karttunen-Sepp, Finland 2003/04.

The stem game went 9.exd6 2xd6 10.2c3

0-0 11.\(\hat{2}\)d3 \(\Delta\)c7 12.\(\Delta\)ge2 exd5 13.cxd5 \(\Delta\)d7 14.0-0 \(\Delta\)f6. Clearly White's strategy has failed. Pawn d5 is weak and Black has the much easier game, Nakamura-Yudasin, New York 2001, see SOS-1.

#### 9...dxe5 10.4 xe5 2d6

This simple move is best. The ambitious 10... ②d7 can be met by the piece sacrifice 11. ②xf7!? 含xf7 12.dxe6+ 含xe6. White has a forced draw with 13. 營d5+ 含f6 14. 營f3+ 含e7 15. 營e4+ 含f7 16. 營d5+ 含f6. However, it makes sense to continue with 13. ②c3 or 13. ②e2 with decent compensation in view of the 'central' position of Black's king!

#### 11.**₩a4+?!**

This check merely helps Black. The ignominious retreat 11.公f3 was comparatively best. White is also in trouble after 11.盒f4 0-0 12.dxe6 总xe6, as 13.公xf7? fails to 13...〖xf7 14.豐xd6 (14.总xd6 〖d7) 14...豐f6! and Black is winning.

#### 11...2d7 12.2f3

Admitting the failure of his opening strategy. If 12.dxe6, then  $12...2 \times 513.exd7 + 2.xd7 = 1.00$ 

#### 12...exd5 13.cxd5 0-0



Black has a clear edge in development, while pawn d5 is weak and White's queen badly positioned on a4. This is enough for a distinct advantage.

#### 14.9 c3

White should perhaps have settled for 14. êxa6 台b6 15. 營c2 bxa6 16.0-0.

#### 14...**∕**2c7 15.**≜e**3

White more or less loses a pawn after the natural 15. êe2 ②b6 (15... ②f6) 16. 豐d1 星e8 17.0-0 (what else?) 17... ②cxd5 18. ②xd5 ②xd5, when White cannot take back: 19. 豐xd5?? êxh2+.

#### 15...ᡚf6 16.罩d1

Also unattractive is 16.0-0-0 a6 (16...  $\bigcirc$ g4 17.  $\bigcirc$ e4  $\bigcirc$ xe3 18.fxe3 $\mp$ ) 17.  $\bigcirc$ c2 b5 $\mp$ .

#### 16...**ℤe8**

Black's position plays itself. It is sufficient to complete development to show up the defects in White's game.

#### 17.**쌀h**4

17. ≜e2 is strongly met by 17... △g4.

#### 17...\(\hat{L}\)f5 18.a4?

20. êe2 ②xe3 21.fxe3 罩xe3 also loses.



20... ②xf2! A neat tactic that wins on the spot. 21. ②c4 Not 21. ②xf2 ②f4+. 21... ②g4! Even stronger than 21... ②xh1. Black wins the exchange on his own terms following 22. ℤd(h)e1 ②xe3 23. ℤxe3 ②f4. White therefore resigned.

#### A Boring Draw?

SOS-3, Chapter 3, p.28.

Confronted with the blunt 4.h4, Bolzoni replies in Grünfeld style to score a ... draw!

#### ☐ Pavel Govciyan

### ■ Victor-Angel Bolzoni

Nancy 2006

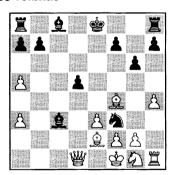
# 1.d4 ②f6 2.c4 g6 3.②c3 d5 4.h4 c6 5.cxd5 cxd5 6.Ձf4 ②c6 7.e3 Ձg7 8.Ձe2

This was my recommendation in SOS-3. The game Bosboom-Sokolov, Leeuwarden 1997, went instead 8.h5 0-0 (8...公xh5) 9.hxg6 hxg6 10.公f3 豐b6.

#### 8... **₩a5 9.a3**

Now Black has an excellent reply to keep equal chances. In case of 9. △f3 White would no longer threaten h5.

9...心e4 10.罩c1 e5! 11.dxe5 心xc3 12.罩xc3 心xe5 13.b4 心f3+! 14.莹f1 桌xc3 15.bxa5



15...♦\d2+ 16.\equive e1

1/2-1/2

#### **Weekend Short Circuit**

SOS-1, Chapter 1, p.10

Gunsberg's Four Knights can be tricky. In the following game Black quickly lost his way.

#### ☐ David Smerdon

#### ■ Robert Ris

Tilburg 2006

#### 1.e4 e5 2.∅f3 ᡚc6 3.ᡚc3 ᡚf6 4.a3 ዿd6?!

Original, but not very logical. White can now deploy his bishop on c4 in one go. In case of 4.\(\text{\mathbb{Q}}\)6 \(\text{\mathbb{Q}}\)6, 5.a3 is a useful waiting move when White will retreat his bishop to c4 if he can.

#### 5. £c4 0-0 6.d3 h6?

This is similar (but worse) to our 4. 2.b5 2.d6 SOS line. Not only is White's bishop better placed on c4, Black has also made the mistake of playing both ...0-0 and ...h6 while White has not yet castled. He is simply asking for:

#### 7.g4! 公h7 8.g5! hxg5

White is also better after 8...公xg5 9.公xg5 hxg5 and now either 10.罩g1 盒e7 11.公d5, or 10.h4 gxh4 11.豐h5 公d4 12.曾f1 盒e7 13.公d5 公e6 14.公xe7+ 豐xe7 15.罩xh4 f6 16.f4 exf4 17.盒xf4.

#### 9.**ℤ**q1 Ձc5

If 9... 2e7 then 10. 2d5.

10. 2 d5 2 e7 11. ≜xg5 2 xg5?!



The game, played in a weekend congress, now had a curious finish.

#### 12. ② xq5?

Immediately over was 12. Øf6+! gxf6

And Black resigned — a little too soon. In case of 13...公f6White has to find 14. 全xf7+ 罩xf7 15.豐xf7+ 含h8 16.罩g3 d6 17. 公e6 豐g8 18.罩h3+ 公h7 19.罩xh7+! 豐xh7 20.公g5 全e6! 21.公xe6, when he should indeed win.

#### Shereshevsky's Albin

SOS-2, Chapter 5, p.38

In the SOS series we have mainly looked at Morozevich's 4.\(\Delta\)f3 \(\Omega\)c6 5.g3 \(\Omega\)ge7!?, but Shereshevsky's old suggestion of 4.a3 can be annoying to meet in practice and deserves some attention.

#### ☐ Jonathan Parker

#### Nick Pert

Swansea ch-GBR 2006

#### 1.d4 d5 2.c4 e5 3.dxe5 d4 4.a3

An insipid little move, or is it? White does not develop a piece, but controls the b4-square. The real idea is the follow-up with 5.e3 to return the gambit pawn for a slightly better ending. A clever psychological approach, for we don't play the Albin to defend a slightly inferior ending now, do we?

#### 4...5 c6

In his *Chess for Zebras*, Jonathan Rowson mentions that 4...c5 is probably best met by 5.e3 (5.e4 was Shereshevsky's suggestion, when Rowson likes 5...\(\int\)c6 6.f4 g5 with unclear play) 5...\(\int\)c6 6.\(\int\)f3 \(\frac{1}{2}\)g4 7.\(\frac{1}{2}\)e2.

#### 5.e3

The main idea. White does not defend the e5-pawn. He will exchange queens after a future ...dxe3, when Black's king will be exposed in the centre.



#### 5...**∕**∆ge7

Let's continue in the spirit of Morozevich! Please carefully study 5...dxe3 to convince yourself that the ending really is troublesome for Black – this may be counterintuitive. Other possibilities are 5...\(\delta\)e6 and 5...a5.

- \$\ddot xd8 \, 7.\ddot xe3 \, \dot xe5, for, with the queens off, is it really so dangerous for the king on d8? Shereshevsky is adamant and gives the astonishing: 8. 2f3! (I am not too convinced that 8.42c3 \$\frac{1}{2}e6\$ gives Black sufficient counterplay, as Shereshevsky argues. At least in the game Ljubojevic-Martens, Enschede 2006, White always looked better: 9.0-0-0+ \$\displace c8 10.\$\Displace d5 c6 11.\$\Displace f4 \$\displace g4 = 11...\(\hat{2}\)xc4 12.\(\Omega\)f3 \(\Omega\)xf3 13.\(\hat{2}\)xc4 \(\Omega\)e5 14. 鱼b3 with a big lead in development in an open position - 12.f3 2d7 13. 2gh3 2h6 14.2g5 2f5 15.2f2 2e7 16.2e4 2c7 17.公h5! 單hg8 18. e2 b6?? - overlooking White's threat - 19.f4 ②g6 20. 基xd7+! 曾xd7 21. \(\hat{g}\_4\)\(\delta c7 \) 22. \(\hat{k}\_x \) xf5 and White is winning) 8... \(\sigma xf3 + 9.gxf3\). In Chess for Zebras Rowson develops this line with 9...\$e6 10.公c3 \$c8 11.0-0-0 \$\text{\Quad f6}\$ 12.\$\text{\Quad e4}\$ \$\text{\Quad d7}\$! 13. △g5 when he concludes that White's advantage is becoming tangible.
- 5....兔e6 6.乜f3 (not 6.exd4? 響xd4 7.豐xd4 乜xd4 with great problems for White due to the weakness of square b3)

6...dxe3 7.∰xd8+ **\(\beta\)**xd8 8.\(\beta\)xe3 \(\Delta\)ge7 and now:

- 9.♠c3 a6 10.♠g5 ♠xe5 11.♠xe6 fxe6 12.໘d1 ໘xd1+ 13.♠xd1 ♠7c6 (stronger is 13...♠f5!?, Ward) 14.f4 ♠g4 15.♠g1 e5 16.♠e2 ♠f6 17.fxe5 ♠xe5 18.♠d4 ♠c6 19.♠e3 ♠d6 20.♠f3 ♠d7 with approximate equality in Agrest-Glenne, Bergen 2001.
- 9.②c3 ②g6 10.②b5 單d7 11.②bd4 ②gxe5 12.②xe5 ②xe5 13.③xe6 fxe6 14. 鱼e2 ②d3+15. 鱼xd3 罩xd3 16. 鸷e2 單d8≐ Farago-Mestel, Belgrade 1982.
- 9.₺g5 ₺f5 10.₺xe6 fxe6 11.₺g5 ₺e7 12.₺xe7 ₺xe7 and Black's chances were already preferable in Sbarra-Marchio, Corsico 1996.
- 9.♠bd2 ♠g6 10.♠g5 ♠gxe5 11.♠xe6 fxe6 12.h3 ♠d3+ 13.♠xd3 ☒xd3 (compare this ending to the one in Farago-Mestel. White is always better because of Black's fractured pawn structure, but it may not be all that much. So 5...♠e6 is a safe escape route, albeit one which may not be that attractive for Black) 14.♠e2☒d7 15.b4 ♠d4+ 16.♠xd4 ☒xd4 17.☒ac1 ♠e7 18.♠f3 ☒d8 19.☒hd1 ☒xd1 20.☒xd1 ♠f6 and Black managed to draw in Leitao-Mekhitarian, Santos 2006.
- 5...a5 6.�f3 �c5 7.exd4 and now Black should analyse Rowson's 7...�xd4!? rather than 7...�xd4 8.�e3 �g4 9.�e2 which is just a pawn down.

#### 6.9 f3

6.exd4 ≝xd4∓ is the point, when after 7. ≝xd4 △xd4 the weakening of the b3-square means that White is already lost.

#### 6...ዿ๎g4 7.Ձe2

Now Black must act, since 8. ②xd4 is a threat.

#### 7...dxe3

Finally allowing the ending. This is stronger than Polugaevsky's old recommendation of 7... \$\tilde{O}\$f5, when 8.exd4 \$\tilde{O}\$xf3 \$\tilde{O}\$fxd4 10.0-0 clearly favours White.

Now Black must make up his mind between 9... ∅f5 and retrieving the pawn with:

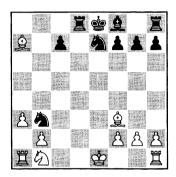
#### 9... 2 xf3

Pert must have calculated the game continuation until the repetition. 9...公f5 10.皇g5 皇e7 11.皇xe7 皇xe7 12.公bd2皇xf3 13.公xf3 公fd4 is fine too.

#### 10. ∮xf3 Ø xe5 11. ∮xb7

11. \( \hat{\omega} \)e2 \( \hat{\omega} \)f5 is somewhat better for Black.

11...②xc4 12. âxa7 ②a5! 13. âf3 ②b3



Ironically Black keeps the balance, due to the weakness of b3 – the culprit is 4.a3!

14. Ia2 ②c1 15. Ia1 ②b3 16. Ia2 ②c1

17. Ia1 ½-½

#### Ivanov wins with Indian SOS

SOS-4, Chapter 12, p.96

The winner of the SOS Prize is Alexander Ivanov, for the following win over Dean Ippolito at the 2006 World Open.

#### ☐ Dean Ippolito

#### **■** Alexander Ivanov

Philadelphia 2006

#### 1.d4 g6 2.ົ2f3 Ձg7 3.c4 d6 4.g3 ົ2d7 5.Ձg2 e5 6.͡2c3 ᢓe7

This system, favoured by Zurab Azmaiparashvili (among others), was dubbed an 'Indian SOS' by Dorian Rogozenko. Black is playing a kind of King's Indian, but with his knight on e7 rather than on f6. This increases Black's control over the dark squares. Not only does the knight not block the a1-h8 diagonal, but it can also be moved to c6 (after ...exd4), to attack the d4-square.



#### 7.e4?!

It is telling that this seemingly logical move is already a serious inaccuracy. White must castle first, before playing e4. After 7.0-0 0-0 8.e4 Black continues with 8...exd4 9. 2xd4 විc6 when Rogozenko's main line went 10. 2 de 2 a 5. As Rogozenko points out, it is more subtle to preserve the option of playing ...9c5 or ...9de5 for the moment. White's best move is 11.h3 when 11...\$\(\phi\)c5 12 \(\hat{\phi}\)e3 leads to a position where SOS-4 considers two moves: 12... 2e8 and 12... 2e6. In Murshed-Rahman, Dhaka 2006, the latter was tested. Black had good compensation after 12...2e6 13.b3 \(\mathbb{e}\)c8 (for 13...a4 14.\(\mathbb{E}\)b1 axb3 15.axb3 f5 see SOS-4) 14.\$\disph2\$ f5 18. 響xc5 ②b4, with excellent counterplay.

#### 7...exd4!

Ivanov takes advantage of Ippolito's mistake with an energetic sequence. He will only castle when all other useful moves are exhausted.

8. 2 xd4 2 c6 9. 2 de2

So, now 9...0-0 10.0-0 would transpose to the main line mentioned above. However, the tactical dangers that White is facing in this line are illustrated by the fact that Black can now grasp the initiative with

#### 9.... ②de5!

If both sides have castled, this knight sortie gains nothing, because of b3 followed by f3 (in reply to ... \( \) g4).

#### 10.b3 2g4 11.h3

In case of 11.0-0 ②f3+ White has to give up his fianchetto bishop with 12.\(\dong\)xf3, since 12.\(\dong\)h1? loses material to 12...\(\dong\)xc3 ③xh2.

#### 11...9f3+



#### 

White has no choice. He will win back the piece, but his position is in disarray. Of course, he loses the queen after 13.公xc3? 公h2+, and an exchange after 13.hxg4? 全xa1 14.全xf3.

#### 13...9h2+!

Creating further disharmony in White's camp.

#### 14.**∲**g1

14. 區xh2 鱼xe2+ 15. 豐xe2 0-0 is better for Black due to the unfortunate position of the rook on h2, and the king on f1.

#### 14...**≜xe2**

Naturally, Ivanov is not satisfied with a mere repetition after 14... 2f3 + 15. \$\$

#### 15. **資xe2**



#### 15...h5!

Touching up the dark squares. White cannot block the h-pawn as the intrepid knight would escape to g4.

#### 16. \$\disp\xh2 h4 17.g4 g5!

Preparing a dark-square blockade with ... \( \) e5+ and ... \( \) f6. Ippolito now gives up a pawn to avoid that dismal prospect.

18.e5?! এxe5+ 19.f4 This was White's idea. 19...gxf4 20.요xc6+ Better was 20.요xf4. 20...bxc6 21.요xf4 0-0 Ivanov has finally found the time to castle. 22.요xe5 星e8 Black remains a pawn ahead for the moment due to this pin. 23.豐f3 星xe5 24.豐xc6



White has regained the pawn, but at the cost of his coordination. Ivanov now transfers the game into a winning double rook ending.

#### 24...**ℤe2+ 25.**ġg1 **≝e8!**

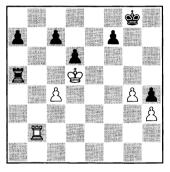
This is stronger than taking on a2.

#### 26. 当xe8+ 国axe8

With his absolute control over the second (and third) rank Black should win.

#### 27.a4 \(\mathbb{Z}\)8e3 28.\(\mathbb{Z}\)h2 \(\mathbb{Z}\)e1+

Even stronger was 28... **29**.



This forces the king back, or transposes into a winning pawn ending as in the game.

#### 

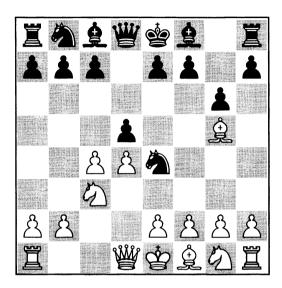
35... 且 3 also wins, but the text is simpler. 36.cxb5 曾g7 37.曾c6 曾f6 38.曾xc7 d5 39.曾b7 d4 40.曾xa7 d3 41.b6 d2 42.b7 d1 智 43.b8 智

After the pawn race both sides have queened, but Ivanov has of course foreseen that the queens will come off again.

#### CHAPTER 2

#### Ian Rogers

## Triple Trouble for the Grünfeld



Take my Bishop after 5.h4, 5.cxd5 or 5.\dong2c1

The 4. 2g5 system against the Grünfeld has a reputation as a safe, even boring, variation, especially when White replies to 4... ②e4 with 5. \$\ddots\$ h4. The curious 5. \$\ddots\$ f4 also became popular in the 1990s thanks to advocacy by original thinkers such as Vadim Zviagintsev and others. However both 5. \(\hat{2}\) h4 and 5. \(\hat{2}\) f4 have the less-than-original idea of preserving the g5 bishop; truly radical thinkers such as Alan Goldsmith don't worry about the bishop. 'Who is Alan Goldsmith?', I hear you cry. Goldsmith is almost unknown outside Australia yet at least one of the many opening ideas he has invented - 1.d4 2 f6 2. 2g5 2e4 3.h4 - is now played around the world. When devel-

oping his 3.h4 Trompowsky system Goldsmith also analysed related ideas in the 4. 2g5 Grünfeld, both 4... De4 5. h4!? and 5.cxd5!? – the latter plan giving Goldsmith a number of spectacular wins. This article will examine these two plans, as well as the even more sophisticated 5. 世c1. All three moves give Black the chance to eliminate White's dark-squared bishop, but there is also the temptation to simply exchange on c3 and return to a more normal position from the 4. 2g5 lines. In these cases White has saved a tempo by not moving the g5 bishop, though the usefulness of 5.h4 and 5. **營**c1 can be debated. In any case, all three systems set new and challenging problems for Black – all that can be asked of an SOS system.

#### I Grünfeld 5.h4 1.d4 ⊘f6 2.c4 g6 3.⊘c3 d5 4.Ձg5 ⊘e4 5.h4!?



#### 5...**②xc**3

By exchanging on c3, Black hopes to show that 5.h4 is just a waste of time.

- 5...\( \Delta \text{xg5}\) is very rarely seen, probably because after 6.hxg5 e6 7.\(\Delta\)f3 \(\hat{\partial}\)g7 8.e3 b6 9. **岁**b3 **&**b7 10.cxd5 exd5 11.**罩**c1 c6 12. **&**d3 the position looks more like a Queen's Gambit than a Grünfeld. Objectively Black should be fine here but the probability that both kings will stay in the centre complicates matters. The game Solis-Carrera, Peru 2002, continued 12... 公d7 13.a4!? 響e7 (13...\(2)f8 14.e4!\) 14.\(2)e2 h6 15.gxh6 \(\mathbb{Z}\)xh6 16.含d2 罩xh1 17.罩xh1 f5?! 18.公f4 豐f6 19.g4! 0-0-0 20.gxf5 gxf5 21.營c2 皇h6 and now instead of 22. 2xd5 which gave Black counterplay after 22... yd6 23. 公e7+ wxe7 24. 異xh6 豐g7 with ideas such as 25... 豐g2 and 25...c5 in the air, White could have secured a safe advantage with the simple 22.\#h4.
- 5...c6 is a solid response, but soon enough Black will find himself choosing between the capture on g5 and c3, e.g. 6. ②f3 ②g7 7.e3 ②xc3 8.bxc3 ②d7 9. 對b3 對a5 10.h5 ②c5!?

11.營b4 營xb4 12.cxb4 ②e4, Gordon-Seidman, Pittsburgh 1946, and now the simple 13.皇f4 should keep an edge for White.

#### 6.bxc3 dxc4

● Black can also try the other standard developing plan – 6... 277.e3 c5 8. 公 62 公 68... 267 公 68... 267 公 68... 267 公 68... 267 27.e3 c5 8.公 67 公 68... 267 27.e3 c5 8.公 67 27.e3 c5 8.公 67 27.e3 c7 2



and now a plan such as 10.\(\textit{ge2}\) and 11.0-0 does not make much sense with h4 thrown in, so White should prefer 10.\(\textit{ge5}\) \(\textit{ge5}\) \(\textit{ge5}\) \(\textit{ge5}\) \(\textit{ge5}\) \(\textit{ge5}\) \(\textit{ge5}\) \(\textit{ge6}\) \

• 6...h6 has been played quite often but certainly does not help Black, e.g. 7.皇f4 皇g7 (7...c6 8.e3 豐a5 9.豐b3 公d7 10.公f3 皇g7 11.cxd5 cxd5 12.豐b4 豐xb4 13.cxb4 is a typical position where the g7 bishop does not participate in the game. After 13...公b6

14. ②e5 0-0 15.a4 ②d7 16.a5 ②c4 17. ②xg7 ③xg7 18. ③xc4 dxc4 19. ③d2 White was well on top in Muranyi-Fessler, Untergrombach 2003) 8.e3 c5 9.cxd5 豐xd5 10. 豐b3 豐xb3 11.axb3 ②c6, Petersen-Sirch, Leopoldsburg ch-NATO 2000, and now White should have proceeded as in the 6... ②g7 line with 12. ②b5 ②d7 13. ②f3, when White is more comfortable.

#### 7.e3

Of course it is possible to regain the pawn with 7.營a4+ c6 8.營xc4 but after 8...皇6 9.營d3 皇g7 10.h5 h6 11.皇d2 g5 12.公f3 公d7 13.e4 White's big pawn centre has little support and chances were about equal in Belakovskaia-Tarasova, Gornji Milanovac 1991.

#### 7....**≜e6 8.h**5!

Of course! Quiet development may also work, but this keeps the most pressure on Black – and shows that 5.h4 can prove useful later.

8...ஓg7!? 9.h6 Ձf8 10.፮b1 d5 11.Ձf4 c6 12.⑵f3 ⑵d7 13.⑵g5



#### 13...0-0-0?!

Having allowed the white knight to get to g5 – 12...f6 was possible – Black should take his life in his hands and play 13...\$\documentum{\text{\text{\text{9}}} \documents} 14.f3 f5 when 15.\$\text{\t

repeat moves with 16. \$\vert d2 \vert c6\$ and then decide how to proceed.

#### 14. 公xe6 fxe6

On 14... wxe6 15. a4 wins back the pawn with a continuing attack.

#### 15.ℤb4 ②b6 16.Ձe5 ℤg8

So far we have been following Doyle-Stevenson, Clarkston 1998, where White played

#### . 17.**쌀b**1

and eventually won. However, a simple move like 17. \$\mathbb{e}\$17 would have won the pawn back with a dominating position, while 17. \$\delta e2!?, intending 18. \$\delta\$13, might be even stronger.

# ■ Grünfeld 5.cxd5 1.d4 ②f6 2.c4 g6 3.公c3 d5 4.Ձg5 ②e4 5.cxd5!?



To leave the bishop on g5 undefended is such an unexpected idea that even a GM who has been playing the Grünfeld all his life, Lubomir Ftacnik, admitted to having never considered the move. Of the three lines in this SOS article, this is probably also the riskiest, but bear in mind that White has a 'bale out' option on move 8.

#### 5...**∕**Ωxg5

The obvious reply, but plenty of players have tried 5...公xc3 6.bxc3 營xd5 despite the fact that after 7.公f3 White is simply a tempo up on a main line, having saved the move 总h4

or £4. Of course matters are not 100% clear since a later ... £g4 by Black may force White to move the bishop away, but at least White has more options than in the main lines and can choose f4 or h4 for the bishop depending on circumstances.

#### 6.h4

For those wanting to completely confuse their opponent, 6. **\***a4+!?



turns out be be playable.

- - 6.... 2d7 7. 2 2d5 2f5 (since this does not save the piece, Black could also consider 7.... c5!? 8.dxc5 公a6 with the idea 9.h4 9. 2c4!? 9... 公xc5 10. 2c4 2b6! 11.hxg5 2xb2 12. 2b1 2c2! when White is in trouble) 8.g4! 2xg4 9.h4. This position is hardly clear but, having regained the piece, it certainly looks more fun to play White.

#### 6...∕∆e4

Black has many reasonable alternatives but they have often resulted in crushing defeats. Some examples:

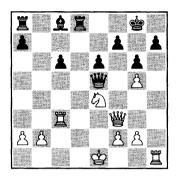
● 6...e6 7.hxg5 exd5 8.賞b3 (8.匂f3 transposes to some 5.h4 lines but White's inten-

tions with 8. 數b3 are far more aggressive) 8...c6 9.e4 兔g7 10. 分f3 0-0 11. 單h4!? dxe4 12. 分xe4 數a5+13. 分fd2 b5? 14.0-0-0! 兔e6 15. 數f3 數xa2 16. 兔d3!



16...c5 (trying to tempt White with the rook on a8 but White's ambitions lie entirely on the other flank. However, 16... 全xd4 also loses: 17. 公f6+ 全xf6 18.gxf6 公d7 19. 量dh1 with a winning attack) 17. 量xh7!! (completely decisive and not difficult to calculate: 17... 全xh7 18. 公f6+ 全xf6 19. 量h1+ wins) 17... 公d7 18. 公f6+ 全xf6 (if 18... 公xf6 then 19. 星xg7+! wins) 19. gxf6 量fc8 20. d5! 豐xd5 21. 量dh1 1-0, Goldsmith-Drummond, Melbourne ch-AUS 1991.

• If the previous game was not enough of an advertisement for 5.cxd5, then Goldsmith produced a similar finish against the apparently more solid 6...c6 7.hxg5 cxd5 8.\(\frac{1}{2}\)c1 (once again White has a less violent led to a safe advantage for White after 10...\(\hat{2}\)g7 11.\(\hat{2}\)b5 \(\hat{2}\)d7 12.\(\hat{2}\)xc6 bxc6 13.②a4 豐a5+ 14.曾f2 0-0 15.②c5 豐d2+ 16. ②e2 罩ab8 17. 豐d1 豐xd1 18. 罩axd1 \$c8 19.b3 in Chernyh-Simagin, Moscow 1966) 8... ②c6 9.e4 e6 (trying to stay solid, since 9...dxe4 10.d5 looks good for White) 10.\(\tilde{D}\)f3 dxe4 11.\(\tilde{D}\)xe4 \(\tilde{\text{\figs}}\)g7 12.\(\tilde{\text{\figs}}\)b5 0-0 13. axc6 bxc6 14. e5! 曾a5+ 15. ac3 &xe5 16.dxe5 罩d8 17.豐f3 豐xe5



18. **a**xh7!! f5! 19. **a**e3! **b**a5+ 20. **c**f1 **b**xh7? (it was crucial to cover the d3 square with 20...**a**a6+! 21. **b**g1 before taking the rook. Then after 21...**c**xh722. **b**h3+**c**g8! 23. **a**f6+ **c**f8 24. **b**h7 White's attack is good enough for a draw but probably not more) 21. **b**h3+ **c**g7 (now 21...**c**g8 22. **a**f6+ **c**f8 loses to 23. **b**h8+ **c**c7 24. **c**g7+**c**c4 27. **c**gxd8) 22. **c**h6+ **c**f7 25. **c**gd3+**c**c5 26. **c**g6+**c**g7+**c**c4 27. **c**gxd8) 22. **c**h6+ **c**g8 26. **c**gg6+**c**gf8 27. **c**gh6+ **c**ge8 28. **c**h8+ **c**gf7 29. **c**g6+! 1-0, Goldsmith-Curtis, Sydney ch-AUS 1990.

● Ftacnik has suggested 6...②e6!? 7.dxe6 ②xe6 with the idea that 8.e4 ②g7 leaves White's centre somewhat exposed. White should therefore prefer 8.e3 ②g7 9.②ge2! with good chances, e.g. 9...②d7 10.豐b3 豐c8 11.h5 c5 12.d5 0-0 13.hxg6 hxg6 14.②f4 with good attacking chances for White in Jurcik-Ates, Budva ch-EUR-U16 2003.

#### 7. 公xe4 營xd5 8.f3!?

This is Goldsmith's idea to keep the knight on e4, controlling c5, for as long as possible. It looks – and is – extremely risky to play this way without a dark-squared bishop, so most players prefer the more modest 8. △c3. Now – Black usually plays 8... ¥a5

Here the temptation for White is to take control of the centre with e3 or e4, attack with h5

and hope for the best. Unfortunately this plan very rarely succeeds – the most notable exception being Struglach-Bell, Detroit 1994 which concluded 9. ②f3 ②g7 10.h5 gxh5?! 11.e3 ②f5?? 12. □ xh5 1-0! However with the simple and thematic pawn break ...c5, Black can almost always disrupt White's attack. and launch a successful counter-attack. So perhaps the only responsible plan for White here is the modest 9. ②f3 (9.e3 will be similar) 9...②g7 10. 豐a4+ 豐xa4 11. ②xa4



with an endgame which IM Voloshin has played with some success. Of course the bishop pair should be good insurance for Black but without the ...c5 break Black must certainly be careful. 11... 2g4 (11...c6 12. 4c1 0-0 13.e3 2d7 14.2c5 2xc5 15.\(\mathbb{Z}\)xc5 \(\hat{Q}\)e6 19. de 20.g4 was already very good for White in Voloshin-Spesny, Czech Republic 1999) 12.e3 公d7 13.星c1 c6 14.公c5 公xc5 (14... \( \bar{L}\) b8 15.\( \hat{L}\) e2 \( \hat{L}\) xf3 16.gxf3 e5 17.dxe5 êxe5 18. 2d3 êf6 19.f4 h5 20.b3 should not have been much for White, yet White again won comfortably in Voloshin-Wendt, Pardubice 1996) 15. \( \bar{2}xc5 \) \( \bar{2}xf3 \) 16.gxf3 h5 17.f4 e6 18.\(\delta\)g2 \(\delta\)d7 19.\(\delta\)e2 \(\delta\)ac8 20.\(\delta\)f3 Ic7 21.曾g3 Ihc8 22.Id1 曾e7 23.b4 a6 24.a4 @f8 25.\Bb1 \did d7 26.\Ba5 \Bb8 27.b5 and Black had to work very hard to draw in Voloshin-Smeikal, Mlada Boleslav 1994. However if boring endgames with a minimal

edge are not to your liking – and they probably are not if you are thinking of playing 5.cxd5!? instead of the staid 5.2h4 – then Goldsmith's risky plan may be necessary.

- 8... wd8 is not so bad, e.g. 9.e.3 2g7 10.h5 (10.2b5+!? 2d7 11.h5 worked out well for White in Bönsch-Pribyl, Berlin 1989) 10...c5 11.h6 2f6 12.2e4 wa5+ 13.wd2 wxd2+14.sxd2 cxd4 15.2xf6+ exf6 16.exd4 0-0 17.2c4 2e6 when any White advantage is miniscule – in fact a draw was agreed here in Forintos-Navarovszky, Budapest 1965.

#### 8...**≜g**7

8... ②c6 9.e3 ≜f5 was tried in Harrison-Lutley, Adelaide 2004, and now 10. ②e2! (instead of 10. Ձd3?! ≜h6!) would have enabled White to maintain the knight on e4.

#### 9.e3 ₩a5+ 10.\degree f2 \@c6 11.h5?!



#### 11...**皇f**5?!

Both players missed that White's last move allowed the powerful (if anti-positional) tactical response 11...f5! followed by 12...f4. Of course White should have played 11.\(\Delta\)e2, keeping the f4 square under control. 12.h6 \(\Delta\)f6 13.\(\Delta\)xf6+ exf6 14.\(\Delta\)c1?

12.h6 Ձf6 13.∅xf6+ exf6 14.ઘc1?
Far too enthusaistic. After 14.∅e2 White

ran too enthusarstic. After 14.00 Winter can claim a slight edge whereas now after 14... 曾xa2 15.全c4 曾xb2+ 16.全e2 曾b4

White had insufficient compensation for the two pawns and eventually lost in Goldsmith-Kagan, Melbourne 1993.

#### III Grünfeld 5. ₩c1

1.d4 ②f6 2.c4 g6 3.公c3 d5 4.Ձg5 ⊙e4 5.₩c1!?



Of the three SOS lines in this article, 5. \(\mathbb{E}\) c1 looks the most artificial yet it turns out to be surprisingly dangerous for Black. It also has a number of strong advocates, most notably the Czech GM Marek Vokac.

#### 5...**.**≜g7

The most sensible reply.

● However, many players are tempted by 5...②xg5, only to find that after 6.營xg5 Black is struggling for a good move. To save the d-pawn Black must play 6...dxc4 (on 6...②g7 7.營xd5! is strong) but then White inserts the annoying 7.營e5!



and Black must make a concession: - 7...f6 8.營b5+ c6 9.營xc4 and White stands well, e.g. 9...b5!? (9...e6 10.h4!? worked out well for White in Meszaros-Soukal, CZE 1996 but of course quiet development also leaves Black's position rather disjointed) 10. ≝d3 b4 11. ②e4 急f5



and now instead of 12.g4!? which gave Black counterplay after 12...皇xg4 13.②xf6+exf6 14.豐e4+壹f7 15.豐xg4 b3! in Meszaros-Tomescu, Ceske Budejovice 1997, White should be quite content with 12.e3 豐d5 13.f3, intending ②e2-g3.

— Instead of 7...f6, 7... 富g8 is not often seen,

- perhaps because White has the immediate 8.62d5 which, fortunately for Black, does not win immediately. In practice, White has always chosen something quieter, such as êe6 11. ₩b4!? was Landau-Schwarz. Troisdorf 2003, and now 11... 對b6 looks fine for Black) 9.豐xd6 cxd6 10.公d5 公a6 11. 2xc4 2e6, Meszaros-Smistik, Brno 2005, which might give White a very small edge after 12. **a**b3) 8...**a**g7 9. **w**xc7 **a**c6 10. 對xd8+ 當xd8 11.e3 b5. This looks rather suspicious for Black but White does not seem well enough developed to exploit the strange positioning of Black's pieces, e.g. 12.a4?! \$b7! 13.axb5? @xd4!.
- Note that Black cannot try to avoid ♠h6 and try to return to a main line with 5...h6 6.♠f4 ♠xc3 7.bxc3 dxc4 because after 8.e4

b5 9.a4 c6 10.₺f3 ₤g7 11.₤e2 ₺d7 12.0-0 ₺f6 13.₺e5 and White has great compensation for the pawn and went on to win in Vokac-Walek, Czech Republic 2005.

- 5...c5 fails tactically to 6.cxd5! 公xg5 (6...公xc3 7.豐xc3!) 7.豐xg5 cxd4 8.豐e5 豐b6!? 9.簋d1! 豐xb2 10.豐xd4 with a large advantage for White.
- 5...公xc3 6.bxc3 (6.豐xc3 makes life too easy for Black after 6.... 2g7 7.e3 c5 8. 公f3 公c6 9. 2d1 2g4 when no Grünfeld player could complain about Black's central pressure, even if chances are no more than equal) 6... dxc4 wins a pawn but once again Vokac has shown that White's compensation is considerable, e.g. 7.e4 h6 8. 2e3 b5 9.a4 c6 10. 公f3 2g7 11. 2e2 公d7 12.0-0 a6 13. 2d1 公f6 14. 公e5 公xe4 15. 公xc6 營d5 16. axb5 2b7 17. 營a3 2xc6 18. bxc6 營xc6 19. 2f3 and White won in Vokac-David, Czech tt 2004/05.
- 6....皇g7 walks into one of the main ideas behind 5.豐c1: 7.皇h6 0-0



8.h4! and, although Black can stop the mating attack by playing ... £15 and recapturing on g6 with the bishop, White has all the chances.

- 6...c5 7.公f3 魚g7 8.魚h6 0-0 9.h4 f6 10.魚xg7 ⇔xg7 Eniashin-Dvoretska, Kharkov 2004, and now the simple 11.e3 leaves White comfortably placed.

#### 6.cxd5 **②**xg5

6... ②xc3 7.bxc3 \bigwedge xd5 is another attempt to try to return to main lines but once again White can try 8.\$\\\$\)h6 (8.\$\\\$\)f3 \$\\\$\\\$\\\$g4!? 9.\$\\\$\)h6 皇xh6! 10. 豐xh6 公c6 11. 豐f4 皇xf3 12.gxf3 豐a5 13.豐d2 0-0-0 14.e3 e5 15.罩d1 was unclear in Kümin-Salokangas, Tampere 2003) 8...0-0 9.\(\hat{\text{\text{g}}}\)r (the aggressive 9.\(\Delta\)f3 c5 10.h4!? cxd4 11.h5 worked out well for White after 11...gxh5?! 12.cxd4 \@c6 13. 全xg7 曾xg7 14.e3 in Vokac-Votava, Czech tt 2002/03, but 11...g5! 12.cxd4 f6 would have been more testing for White) 9...\$xg7 10.₺f3 c5 11.e3 b6 12.\$e2 cxd4 豐xa6 16.夕e5 罩c8 17.d5 罩c5 18.夕d3! 罩c4 19.0-0 Ød7 and now instead of 20.Øb4?! **豐a5** 21.**豐b2+** ②f6 22.a3?! which led to trouble after 22... 對b5! 23.異ac1 異xcl 24. 對xc1 公xd5 in Vokac-Navara, Ostrava 2002, White should have contented himself with 20.\(\mathbb{I}\)fd1, with a very slight advantage. 7.**쌀xg**5



#### 7...**\(\hat{\pm}\)**xd4

A typical Grünfeld-style gambit with 7...0-0 8. △ f3 c6 does not work out well here because after 9.dxc6 △ xc6 10.e3 the pawn break 10...e5 allows White to exchange

queens, i.e. 11. wxd8 \( \text{Zxd8 } 12.\text{dxe5} \( \text{Qxe5} \) 13. \( \text{Qxd4} \) \( \text{Qc6} \) 14. \( \text{Qxc6} \) bxc6 15. \( \text{Zc1} \) \( \text{Qe6} \) 16. b3, K\( \text{Umin-Deschenaux}, Biel 2003, when Black's drawing chances are slim because an attempt to liquidate the queenside pawns with 16...\( \text{Qxc3} + 17 \text{Zxc3} \) a5 fails to 18. \( \text{Qc4}! \) (and not 18. \( \text{Zxc6}? \) a4 leading to a drawn 4v3 endgame).

#### 8.4 f3 & g7 9.e4 0-0 10. & c4 a6

10...c6 may be Black's best try, because the endgame after 11.0-0 cxd5 12.公xd5 (12.exd5!?) 12...公c6 13.罩fd1 e6! 14.豐xd8 里xd8 15.公e7+ 會f8 16.公xc6 罩xd1+ 17.罩xd1 bxc6 Adler-Papa, Switzerland 2003, should be tenable for Black.

### 11.0-0 b5 12.Ձb3 c5 13.dxc6 ∅xc6 14.≌fd1 Ձd7

So far we have been following Vokac-Sasikiran, Pardubice 2002, where White tried 15. #d5 but could do no more than draw after 15... £a7. However, if White had played the simple

#### 15.**¤ac**1

then Black's task remains very difficult, e.g. 15... △a5?! 16. △d5 e6 17. △e7+ �h8

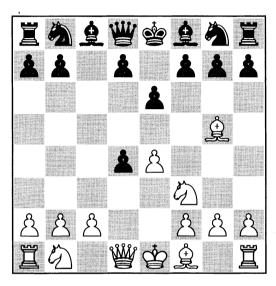


**18. ② xe6!! fxe6 19. ⊘ e5!** with a winning attack for White.

#### CHAPTER 3

#### Jeroen Bosch

### Sicilian: the Aussie Attack



1.e4 c5 2.4 f3 e6 3.d4 cxd4 4.4 g5

In chess we are not obliged to capture, as for example in the game of checkers, and in the diagrammed position White takes advantage of this by means of 4.2g5!?. Clearly, this SOS earns full points for shock effect, but the fact that it is legal (and surprising) says nothing about its objective merits. After all, scores and scores of games are played with the mundane 4. 2xd4. Can millions of chess players be wrong? would be a natural question. Well, they are not of course. The proper open Sicilian response is correct but it also stands for loads and loads of theory. The good thing about our present subject is that it gives the game a surprising twist from the start, while it isn't all that bad. In all objectivity, it shouldn't promise you an opening advantage against best play. However, how many of your opponents will be prepared for 4.25?

The whole concept has been invented by a bunch of Australian players which is why the Aussie Attack is a proper epithet. I have taken the name from an article by Gary Lane in the magazine Chess Horizons. Lane mentions the Australians Nick Speck and Mark Chapman as the originators. While Alan Goldsmith and Chris Depasquale also seem involved somehow. Indeed, regular SOS-contributor Ian Rogers confirms that there exists something like an 'Adelaide Opening Mafia'. To top it off, Aleksandar

Wohl played it in the 2002 Bled Olympiad against GM Kveinis, and (with more success) in the game presented below. We will investigate all the byways in Wohl-Wanderer, while the GM duel Ivanisevic-Fedorchuk features the main response 4... ②f6 when we arrive at a position most commonly reached via the Torre Attack or the Trompowsky (but more about that later)!

☐ Aleksandar Wohl
☐ Thomas Wanderer
Graz 2005

1.e4 c5 2.**⊘**f3 e6 3.d4 cxd4 4.**≜**g5

Let's investigate the other 4th move alternatives apart from 4... ②f6:

- 4...f6. This parries the attack on the queen at the cost of taking away the f6 square from the knight. As 5...e5 to hang on to the d-pawn will be too dangerous anyway, this is not such a good idea.
- Lane now mentions 5.\(\hat{L}\)c1!? as a suggestion of Nick Speck's. He continues with 5...e5 6.c3!



6...d5 (best, considering the circumstances. The problem for Black is that 6...dxc3 7.公xc3 leads to a superior Smith-Morra Gambit. With the pawn on f6 the diagonal

a2-g8 is – fatally – weakened) 7.exd5 豐xd5 8.cxd4 公c6 (8...e4!?) 9.公c3 单b4 10.单d2 单xc3 11.鱼xc3 and this is similar to a 2.c3 Sicilian with the f-pawn on f6 rather than on f7. Lane is clearly right in preferring White.

- 5.皇h4 d5 (5...e5?! is of course again met by the Smith-Morra response 6.c3 dxc3 7.②xc3 – Lane) 6.exd5 豐xd5 7.豐xd4 (this is the safe move – White can also play for compensation with 7.②bd2) 7...豐xd4 8.②xd4 a6 9.皇c4 e5 10.②e6 皇xe6 11.皇xe6 ②c6 12.c3 and White had an endgame plus in Herrmann-Berger, Greifswald 2003.

● 4...\bulletb6.



This should not be met by 5. 公xd4 总c5 6.c3 公c6 7. 公d2 d5 (7...公xd4 8.cxd4 总xd4 9. 公c4 总xf2+10. 空e2 豐b5 11. 空xf2 豐xg5 and White does not have enough for two pawns) 8.exd5 exd5 9. 总b5?! (9. 公2b3) 9... 总xd4 10. 豐e2+ 总e6 11. cxd4 h6 12. 总f4 公e7 13. 罩d1 0-0 and Black was fine in Goldsmith-Zaric, Adelaide Interclub A 2005. White has two very decent alternatives in my

- opinion:
   5.營xd4 營xd4 6.②xd4 a6 7.②d2 is a safe plus according to Lane.
- I think 5.②bd2 deserves serious consideration (especially if you were frivolous enough to play 4.童g5 anyway). White has a big lead in development after 5...豐xb2 6.童d3.

- Both 4... **a**5+ and 4... **b**4+ are best met by the Smith-Morra with 5.c3.
- 4... ₩c7 can be met by 5.c3 (5.\(\Delta\)xd4 with an Open Sicilian is playable not fearing 5... ₩e5 as 6.\(\Delta\)e3 is possible. Bad now is 6... ₩xe4 7.\(\Delta\)c3 with an edge in development that more than compensates the pawn. For example 7...\(\Delta\)b4?! 8.\(\Delta\)b5) 5...dxc3 (Miezis preferred 5...\(\Delta\)f6 and after 6.\(\Delta\)d3 \(\Delta\)c6 7.cxd4 h6 8.\(\Delta\)xf6 gxf6 9.0-0 a6 10.\(\Delta\)c3 White was better in this double-edged position, T.Hansen-Miezis, Sandefjord 2003) 6.\(\Delta\)xc3 \(\Delta\)c6 is a regular Smith-Morra Gambit where White has placed his bishop on g5. Food for thought.
- Finally, in reply to 4...②e7 White has both 5.②xd4 and 5.豐xd4 ②bc6 6.豐d2.

#### 5. axe7 @xe7 6. exd4 0-0



#### 7.∕2c3

Here 7.營d6!? deserves serious consideration. The idea is to block the d-pawn. White controls the dark squares, and Black will have difficulty developing. Wohl's plan is more double-edged. He castles queenside and plays for a kingside attack.

#### 7...⊘bc6 8.⊮d2 a6

This is a very Sicilian move, but Black should perhaps have preferred to get 8...d5 in. White has nothing special after 9.exd5 公xd5 10.公xd5 exd5. While in case of 9.0-0-0 Black has 9... 數b6 to prevent White

from taking the pawn. 10.exd5 公xd5 11.公xd5 exd5 12.豐xd5 êxd5 13.豐b5 豐xf2 or the immediate 12. 豐xf2.

#### 9.0-0-0 b5 10.曾b1 豐c7

Worthy alternatives are 10...b4 and 10...對a5.

#### 11.h4 Id8 12.ûd3 ûb7



#### 13.**₩g**5

Wohl is attacking with pieces rather than with pawns. Positions with opposite castling are always tense of course. At this stage it is hard to believe that Black is worse.

#### 

Again this is a natural Sicilian move, but perhaps it is a little slow. The immediate 14...b4 came in consideration. Wohl directs another heavy piece to the kingside in a blunt but efficient manner

#### 15.單h3 夕e5?

This mistake hands White a serious edge. Stronger was 15...公g6 16.罩g3 (16.h5 公ge5 is better for Black) 16...公ce5 (also good is 16...營f4!?) 17.公xe5 營xe5.

#### 16. 公xe5 營xe5 17.f4 f5

A creative response.

#### 18.\#f3

Black defends after 18.exf5 exf5 19.fxe5 (19.營g3 營f6 and White's pieces do not coordinate) 19...fxg4 20.萬g3 h5.

#### 18... **省c5 19.g4 省b4?**

Going for a one-move threat. Correct was

19...b4, when all results are still possible.

#### 20.a3

Also possible is 20.gxf5 due to 20... 基xc3 21.f6! gxf6 (21...公f5 22. 豐g4) 22. 豐h5 and White just wins.

#### 20... gc5?!

Preferable was 20...fxe4.

#### 21.gxf5 🖄xf5

White has a great position after 21...exf5 22. \( \bar{L} \)g3.

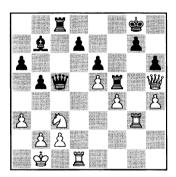
#### 22. wh5

Or 22. \g4.

#### 22...**∕**2e7 23.e5 耳f8?!

23... 對f2 preventing 24. 国g3 does not save Black, as White has 24. ②e2 when 25. 国g3 is again on the cards.

#### 24.重g3 夕f5 25.皇xf5 罩xf5



White plays and wins:

☐ Ivan Ivanisevic

#### ■ Sergey Fedorchuk

Bar 2005

### 1.e4 c5 2.⊕f3 e6 3.d4 cxd4 4.皇g5 ⊕f6

The actual move order of this game was 1.d4  $\triangle$  f6 2. $\triangle$ g5 e6 3. $\triangle$ f3 c5 4.e4 cxd4. Yet another common move order is 1.d4  $\triangle$ f6 2. $\triangle$ f3 e6 3. $\triangle$ g5 c5 4.e4 (4.e3) 4...cxd4, the so

called Wagner Gambit. While most interestingly it is via the Trompowsky that two SOS lines meet. Our SOS response (with black) after 1.d4 2f6 2. 2g5 is 2...e6 3.e4 c5 but now 4. Øf3 cxd4 (rather than the much more common 4.e5 h6 5.\(\text{\mathematile}\)c1 see Bellon Lopez-Bosch in the SOS Files of this issue) transposes to the present SOS (with white). This is a common problem for repertoire books, but not one I had encountered before in the SOS series. I am not going to cheat you into believing that one line can be both good for Black (at least equal) and good for White (a plus). In my opinion Black is objectively OK in the diagrammed position, But I do believe that it is possible to obtain interesting and playable positions after 4... 2 f6 that will set vour opponents plenty of practical problems to solve over the board.



#### 5.e5

In several games White has preferred 5.\(\tilde{D}\)bd2 over this natural move. The idea is to play the somewhat unclear position after 5...\(\tilde{D}\)c6 6.e5 h6 7.\(\tilde{D}\)h4 g5 8.\(\tilde{D}\)g3 \(\tilde{D}\)h5 9.\(\tilde{D}\)b5. See the comments below (7.\(\tilde{D}\)g3 instead of 7.exf6 in the text). However, in my opinion Black has an excellent Open Sicilian following 5...d6!, when White has developed his knight to the passive d2-square.

#### 5...h6

Another Ozzie, IM David Smerdon, has

#### 6.⊈h4

It is most natural to keep the pin, although you must have made up your mind how to respond to 6...g5. There are two other bishop moves:

• All the way back with 6.\(\hat{\omega}\)c1!?.



now in line with our Trompowsky SOS Black has two replies:

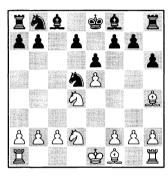
- I quite like 6... ♠h7!? 7. ∰xd4 ♠c6 8. ∰e4 ♠g5!? (8...d5 9.exd6 ♠xd6 10.♠d3 ♠f6 11. ∰e2 0-0 12.0-0 ♠b4 was also easy for Black in Teske-Bologan, Frankfurt rapid 2000) 9.♠xg5 hxg5 10.♠bd2. White has a slight lead in development, and the g5-pawn looks a little odd, but Black has a potential monster in the form of the dark-squared bishop. The position is perhaps still unclear, but Black won in Okhotnik-Tregubov,

Köbanya 1992, and in Marzano-Mantovani, Bratto 2003.

• 6.总d2 looks odd, but it was Wohl's choice against Kveinis at the Bled Olympiad. The game went 6...心e4 (6...豐b6!?) 7.豐e2!? (7.总d3 公xd2 8.公bxd2 公c6) 7...公xd2 8.公bxd2 公c6 9.0-0-0 d6 and Black had nothing to worry about in Wohl-Kveinis, Bled 2002.

#### 6...g5

This is the sharpest option. Quite popular in practice is 6... ₩a5+. However, the ending after 7. ₩d2 ₩xd2+ 8. ②bxd2 ②d5 9. ②xd4



is more pleasant for White: 9... 2c6 (9...a6 10.ûg3 ûc5 11.204b3 ûe7 12.ûe2 20c6 13.c4 Øc7 14.Øe4 0-0 15.0-0 with a positional plus for the machine Chessica-Ligterink, The Hague 1997; 9...d6 Black's best way of playing – White is only slightly better, Hernando-Hernandez, Sitges 2006; 9... ĝe7 10. ĝxe7 \$\forall xe7 \$\forall xe7\$ 11.a3 \$\forall 6\$? 12.c4 fxe5 13.②4f3 ②f4 14.g3 ②g6 15.单d3! Stefanova-Rodriguez Lopez, Las Palmas 1996) 10.42xc6 bxc6 (10...dxc6 11.0-0-0 g5 12. g3 gg7 13.c4 gf4 14. gxf4 gxf4 15.公f3 单d7±, Marzano-Scagliarini, Italy 1998) 11.0-0-0 g5 (11...罩b8 12.c4 包f4 13. gg g5 14.h4 gg 7 15. Of 3 Oh 5 16. gh 2 

Jovanovic, Adelaide 2004) 12. \( \hat{2}g3 \) h5 13.h4 g4 14.c4 \( \hat{1}e7 \) 15. \( \hat{2}e4 \) \( \hat{1}f5 \) 16. \( \hat{2}f4 \) \( \hat{2}e7 \) 17. \( \hat{2}g5 \) \( \hat{2}a6 \) 18. \( \hat{2}f6 \) \( \hat{2}h6 \) 19. \( \hat{2}xe7 \) \( \hat{2}xe7 \)

#### 7.exf6

7. 魚g3 公h5 (7...公e4) 8. 公bd2 (of mainly historical interest is 8. 豐xd4 公c6 9. 豐e4 盒g7 10. 鱼b5 豐c7 11. 鱼xc6 豐xc6 12. 豐e2 豐c5 13.0-0 公xg3 14.hxg3 g4 15. 公fd2 豐xe5 16. 豐xg4 豐xb2 and Black was winning in Marshall-Nimzowitsch, Berlin 1928) 8...公c6 9. 鱼b5. The move order via 5. 公bd2 has been mentioned above.



Now 9... ②xg3 10.hxg3 g4 11.Ձxc6! dxc6 12. ②h2! has occurred in practice (first in Mohrlok-Zuidema, Vrnjacka Banja 1967). White wins back the pawn and is somewhat better despite his opponent's bishop pair. The weaknesses in Black's camp are more important here.

The problem, however, is 9...g4! and White has no good way to continue the game: 10.皇h4?! (10.皇xc6 dxc6 11.心h4 公xg3 12.hxg3 營d5 and here we see why Black should play 9...g4 rather than 9...公xg3. The knight does nothing on h4, whereas on h2 it is excellently placed attacking g4) 10...營b6 (or 10...營c7, Bousios-Lyrintzakis, Athens 1987) 11.皇xc6 營xc6 12.公xd4 營xg2 13星f1 營xh2 14.營xg4 營xe5+15.壹d1 公f6 16.營f3 皇e7 and Black eventually won in

Malich-Adamski, Leipzig 1977.

#### 7...gxh4 8.營xd4 h3!?

More natural is the pawn sac 8...公c6 9.豐xh4, with the point that 9...豐b6 forces White in turn to sacrifice b2, as 10.b3 is insipid. 10.公bd2豐xb211.�Zb1豐xc212.�b5



This position was tested twice in China:

- 12...a6 13.皇xc6 豐xc6 14.0-0 b5 15.②e5 豐d5 16.豐h5 罩h7 and Black had everything defended for the moment in Liu Pei-Qi Jingxuan, Suzhou 2006. White should now perhaps have played 17.罩fd1 (rather than 17.②df3) and if you love to attack then here's your chance. White may well be better!
- 12... 這g8 13.h3!? (to avoid 13.0-0 瞥g6 followed by ... 豐g4) 13... a6 (13... 這xg2) 14. 盒xc6 豐xc6 15.0-0 b6 (15... b5) 16. 這fc1 盒c5 17. 豐xh6 盒b7 18. 豐h7 0-0-0 19. 豐xf7 and now White was a pawn up, but the little guys hardly count in this position. White transferred the game into a winning ending after 19... 這df8 20. 豐h7 這h8 21. 豐d3 e5? 22. ②c4! e4 23. ②xb6+! 盒d8 24. 豐xd7+!, Zhang Ziyang-Wu Shaobin, Wuxi 2005.

#### 9.g3 公c6 10.₩h4 ₩b6

Similar play as after 8... 公c6 9. 豐xh4.

#### 11.9bd2! 9b4

Or 11... 響xb2 12. 罩b1 響xc2 13. 逾b5. The interpolation of 8...h3 9.g3 probably favours White. A future ... 罩g8 will not attack g2. 12. 象d3



#### 12...**②xd3+?!**

Possibly 12... ②xc2+ 13. ②xc2 營xb2 14.0-0 營xc2. But White has the same big lead in development as in all these lines. You should see for yourself whether you enjoy playing such positions.

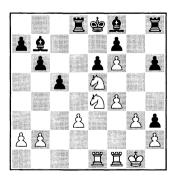
#### 13.cxd3 \bg b5 14.0-0 b6

Black has not been materialistic and counts on his pair of bishops. White now, somewhat unexpectedly, transfers the game into a favourable ending.

#### 15.**₩e4 ₩c6**

15...d5 16. ₩f4 is better for White too. For 16... ₩xd3?? loses to 17. ₩c7.

#### 16.≝xc6!? dxc6 17.ᡚe4 Ձb7 18.ᡚe5 罩d8 19.f4 c5 20.≌ae1



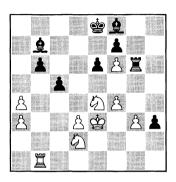
White is better due to his central knights (and rooks). Black has difficulties untangling his kingside.

**20... Zd4 21.b3 a5?! 22. 含f2** 22.f5!?

### 22...h5 23.ஓe3 ≝h6 24.⊘c4 a4 25.⊘cd2!?

White is slightly better after 25. 公xb6 总xe4 26.dxe4 axb3 27.axb3 罩b4 28.公c4 罩xb3+29.会e2 罩xf6 30.罩a1.

# 25... \( \bar{\pi} \)g6 26.bxa4! h4 27. \( \bar{\pi} \)b1 hxg3 28.hxg3 \( \bar{\pi} \)b4 29.a3! \( \bar{\pi} \)xb1 30. \( \bar{\pi} \)xb1



#### 30...e5?

30... 其h6 31. 公f3.

#### 31.f5!

Avoiding 31.fxe5 \(\hat{D}\)h6+! 32.\(\hat{D}\)e2 \(\hat{D}\)xd2 33.\(\hat{D}\)d6+\(\hat{D}\)d7 34.\(\hat{D}\)xb7 \(\hat{D}\)c3 and Black has enough counterplay.

#### 31...**ℤ**g8

31... 單h6 and the rook is behind the passed pawn, but Black again loses out on the ... 鱼h6 idea. 32. 單h1 followed by 33. 公c4 or 33. 公f3 is better for White.

#### 32.\$f3

32. dr2! avoids the pin along the diagonal.

#### 32...âd5 33.a5 âh6?

This is a blunder. 33...bxa5 34.星h1 (not 34.星b8+ 曾d7 35.公c4 星h8) 34...星h8 35.公c4 and White is superior.

#### 34.9 c4

34.axb6 \(\precent{L}\)xd2 35.b7 was possible too.

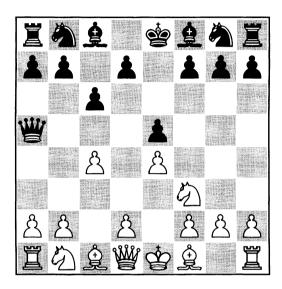
#### 34...h2 35.ℤh1 b5 36.⊘d6+

And Black resigned. After 37. \(\mathbb{I}\) xh2 his position holds no prospects.

### CHAPTER 4

#### Erwin l'Ami

### No Panov – Play an Early Queen Move



1.c4 c6 2.e4 e5 3.公f3 營a5

Suppose you are an 1.e4-player who, against the Caro-Kann Defence, loves to employ the Panov Attack (1.e4 c6 2.d4 d5 3.exd5 cxd5 4.c4). You have studied the Panov carefully by playing through the games of the experts, and by analysing the typical isolated-pawn type of positions.

Then you are going to a tournament and you're facing a guy who – as you can see in your database – plays only Sicilians as Black. Pity, no Panov today you think, but not so fast! What is he playing after 1.d4? He is going 1...d5. After 1.c4? He goes 1...c6 to reply 2.d4 with 2...d5 transposing into his 1.d4-repertoire. You're still there?

We just caught our opponent! By playing

1.c4 c6 2.e4! he faces a difficult choice. 2...d5 is the obvious move, but after 3.exd5 cxd5 4.d4 we transpose to the Panov Attack, and wasn't our opponent only playing Sicilians? This move-order trick is often used in tournament practice. Now we are going to place ourselves in the shoes of our opponent. He is sitting behind the board and after 1.c4 c6 2.e4 he realizes he is being lured into a Caro-Kann.

Not knowing anything about the Panov, our opponent searches for an alternative. Unfortunately, this game happened to be played just a week after this book was published and our opponent was therefore ready to surprise us with 2...e5!?.

This is the line I would like to examine in this survey. First of all I should note that the position after 2...e5 can be reached through various move-orders. The most common is 1.e4 c6 2.c4 but the above-mentioned 1.c4 c6 2.e4 is of course just as viable. White's best way to fight for an advantage is to immediately question the black centre with 3.全f3. Before we will go deeper into this and into the SOS-reply 3... 響a5, let's check two other replies first.

I 3.d4 II 3.包c3 III 3.包f3

#### Variation I

#### 3.d4

This is less harmless than it looks. Logical would seem

#### 3... **身b4+ 4. 身d2 身xd2+ 5. <b>資xd2 d6**

when Black got rid of his bad bishop and has a decent structure. This assessment is a bit too easy though. White also has his trumps with more space and a big centre. Indeed, although English grandmaster Tony Miles – a great expert of 2...e5 – used to play this line with great success I would not recommend it. One of his games went 6.₺○3 營f6 7.₺□ge2 ₺○e7 8.0-0-0 0-0 9.f4 ₺\gquad g4 10.f5 ₺\d7 11.h3 \tilde\text{2xe2}, Sax-Miles, Lugano 1989, when White was ready to push his g-pawn forward with a nice advantage. I'll show you this game now, before continuing our discussion of 3.d4.

☐ Gyula Sax ☐ Tony Miles Lugano 1989

1.e4 c6 2.c4 e5 3.d4 \(\hat{2}\)b4+ 4.\(\hat{2}\)d2 \(\hat{2}\)xd2+ 5.\(\psi\)xd2 d6 6.\(\hat{1}\)c3 \(\psi\)f6!?



An interesting decision, Black threatens to take on d4 while after 7.0-0-0 the queen exchange 7... \$\text{\mathbb{\mathbb{h}}}6!\$ equalizes.

7.2ge2 2e7 8.0-0-0 0-0 9.f4!

Firmly seizing the initiative!

#### 9... 2g4 10.f5

Preparing to push the g- and h-pawns. Black is obliged to find quick counterplay.

Black is clearly in trouble.

#### 13...②a6 14.g4 營e7 15.g5 f6 16.單hg1 ②b6 17.gxf6 罩xf6 18.罩g3 當h8 19.罩d3

The rook is heading in the wrong direction! Better is to continue the attack on the kingside: 19.h4 單ff8 (preparing to exchange rooks) 20.豐g5!? 罩ae8 21.罩dg1 and Black is under pressure.

19... Ee8 20. Ed8 Eff8 21. Ed6 Ef6 22. Ed8



Realizing that Black has equalized White decides to repeat moves...

#### 22...¤ef8

...but Miles has other ideas!

#### 

The rook on e7 finds itself almost trapped! **28.c5?** 

The decisive mistake. White should still be able to hold after 28.f6! gxf6 (28... \(\Delta\)xf6 29.\(\Delta\)xb7 \(\Delta\)d7 30.\(\Delta\)xd7 \(\Delta\)xd7 31.a3 is better for White, due to the queenside majority) 29.a3 \(\Delta\)ac5 30.\(\Delta\)c2 \(\Delta\)f8 31.\(\Delta\) g4 with active play for the pawn.

#### 28... 會f8 29.f6 公axc5 30.皇c4 公xf6 31.罝f7+ 會e8 32.罝xg7 罝d4 33.皇e2 罝d7

Miles was known for his excellent technique. This game is another case in point. Black won after:

34. Ig5 Ie7 35. Ig1 2\d3+ 36. Ig5 1 2\fd 37. h4 h6 38. Ig5 \( \frac{1}{2} \) Ig 39. Qe2 \( \triangle \) xe2 40. Ig2 \( \frac{1}{2} \) gg7 41. Igd3 \( \triangle \) d7 42. Igf1 \( \triangle \) c5 43. Igc2 a5 44. a3 \( \triangle \) Ig7 45. Igg1+ \( \frac{1}{2} \) h7 46. b4 axb4 47. axb4 \( \triangle \) a6 48. b5 \( \triangle \) c5 49. h5 cxb5 50. Ig6 \( \triangle \) c7 51. Igb6 \( \triangle \) c6 52. Igxb5 \( \frac{1}{2} \) c7 53. Igb3 \( \frac{1}{2} \) c7 51. Igb6 \( \triangle \) c7 55. Igb2 \( \frac{1}{2} \) c95 56. Igf2 \( \triangle \) c3 57. Igf5+ \( \frac{1}{2} \) ch4 58. Iga2 b5 59. Igb3 \( \triangle \) c1 60. Igf6 \( \frac{1}{2} \) xh5 61. Igf7+ \( \frac{1}{2} \) c3 62. Igg6+ \( \frac{1}{2} \) c4 63. Igxh6 b4 64. Igd5 \( \triangle \) c3 69. Igc2 \( \frac{1}{2} \) c3 70. Igd5 b3 \( \triangle \) c1 \( \frac{1}{2} \) c3 69. Igc2 \( \frac{1}{2} \) c3 74. Igd3 \( \triangle \) xcd1+0-1

Another option after 1.c4 c6 2.e4 e5 3.d4, is 3...d6 which was employed by one of the leading players in the previous century, Salo Flohr. It transposes to the line 3.\(\tilde{\Omega}\)f3 d6 which is given below.

A much less explored move is 3... 16! which I believe is equalizing immediately. Let's first look at 4. 2c3 by means of the game Wall-Lakdawala:

#### ☐ Bill Wall

#### **■** Cyrus Lakdawala

Kissimmee 1997

### 1.c4 ②f6 2.②c3 c6 3.e4 e5 4.d4 **≜b4** 5.dxe5 ②xe4 6. ₩d4 ₩a5!

7. 2e2 2c5



Now White faces serious problems. 8...公b3 is threatened, butthe knight may chose to go to e6 as well.

#### 8.g3?! 🛭 ba6?!

There was nothing wrong with 8...公b3 9.axb3 豐xa1 10.皇g2 d6! 11.exd6 0-0 12.0-0 豐a5 and by proceeding with ...皇e6 and ...公d7 Black has a big advantage.

#### 9.⊈g2 **②e6**

Now 9... △b3 is less clear 10.axb3 **\subseteq** xa1 11.0-0 0-0 12. △e4 with an initiative for the exchange. The game promises Black an easy game.

10. ₩e3 gc5 11. ₩e4 d6!

It's important to getrid of the e5-pawn that's hampering Black's development.



#### 15. 全xg5 響xg5 16. 里ad1 全c7

The bishop pair in combination with the better structure (c4 vs c6) secures a serious edge for Black.

Black's advantage is growing fast.

23...②xe4 24.fxe4 g5 25.\(\delta\)f2 f6
26.\(\delta\)e3 \(\delta\)d6 27.\(\delta\)f2 \(\bar{\bar{u}}\)d7 28.\(\overline{\alpha}\)c3
\(\bar{\bar{u}}\)fd8 29.\(\delta\)f1 \(\delta\)g4 30.\(\bar{\bar{u}}\)d3 \(\delta\)e5
31.\(\bar{\bar{u}}\)xd7 \(\bar{\bar{u}}\)xd7 32.\(\bar{\bar{u}}\)c2 \(\bar{\bar{u}}\)d3 33.\(\overline{\alpha}\)e2
\(\delta\)f7 34.\(\delta\)e1 \(\delta\)c3?

Allowing a sudden mate! White is of course much worse but with 38.2f3 he could have prolonged the fight.

38....**息b6+** 0-1

Instead of 4. ②c3 White may also try **4.dxe5** Black is fine though after: **4... ≜ b4+!** 

I like this new move very much. Black is also OK after 4...②xe4 but he should avoid going in for 5.皇d3 豐a5+?! 6.②d2 ②xd2 7.皇xd2 豐xe5+ 8.②e2, when White is a pawn down but has almost finished his development and is ready to start an attack. Better is 5...d5 with equality. **5.**皇d2 ②xe4! 6.皇xb4 豐b6



With the double threat of mating on f2 and taking back the piece on b4. 7.營c2 營xb4+ 8.公c3 公xc3 9.營xc3 營xc3+ 10.bxc3 公a6! With ...公c5 coming, and White's structure damaged, Black should be fine in this ending.

#### Variation II 3.لارک 3?!



This doesn't make much sense as the knight is not attacking Black's centre. Black is therefore given more options than in our main line (3.\(\Delta\)f3). Black could simply transpose to that main line with 3...\(\Delta\)f6 4.\(\Delta\)f3 but he could also choose to develop his bishop to c5 or b4.

#### Variation III

So it seems 3.  $\bigcirc$  f3 is the only way of fighting for an advantage.

3.**⊘f3**Black has various set-ups at his disposal.
3...**₩a5** 



This is the SOS-reply, but in order to understand the merits of this early queen move I would like to give you my views on 3...d6 and 3...♦ 16 first.

- After the passive 3...d6 White continues 4.d4 \( \tilde{Q}\) d7 (if \( \delta \... \delta g \) the ending 5.dxe5 \( \delta x f \) 3 6.gxf3 − 6.\sum xf3 dxe5 is pleasant for Black, due to square d4 - 6...dxe5 7.\dag{\text{\text{\$\genty}}}xd8+\dag{\text{\$\dag{\$\text{\$\genty}}}xd8} 8.f4 f6! is not so much for White, as was seen in Seirawan-Nikolic, Tilburg 1990. But Rumanian grandmaster Mihai Suba showed the right plan for White. He played 5.d5! when the bishop on g4 is rather misplaced. After 5... êe7 6. 公c3 êxf3 7. 豐xf3 êg5 8. 豐g3 êxc1 9.罩xc1 豐f6 - 9... 查f8 would also run into 10.c5! - 10.c5! dxc5 11.dxc6 bxc6 12. △a4 followed by △xc5, White had a big advantage in Suba-Ceteras, Sovata 1999) 5.4c3 2gf6 6.4e2 4e7 which is in fact the main line of the so called Old-Indian Defence. This defence is currently completely out of use. White has a lot of space, a big centre and therefore much reason for happiness. I would not like to recommend 3...d6.
- 3... 🌣 f6 is more natural, as Black is challenging White's centre. White nevertheless managed to prove an advantage by playing 4. 🗘 c3 ≜b4 5. 🗘 xe5 0-0 (an old game Van den Hoek-Euwe, The Hague 1942, saw

Black comfortably equalizing with 5... 響e7 6.夕f3 夕xe4 7. êe2 0-0 8.0-0 d6 9. 豐c2 夕f6 10.d4 \(\hat{\pmage}\)g4. 53 Years later the right way of meeting 5... 響e7 was found: 6. 公d3! 公xe4 7.豐e2 夕xc3 8.dxc3 豐xe2+ 9.夏xe2 夏e7 10.\(\partial f4!\) d6 11.0-0-0 \(\partial e6?\) 12.\(\Partial b4!\) and White went on to consume the d6-pawn in Votava-Meduna, Lazne Bohdanec 1995) structive game of Evgeny Bareev proceeded: 8...d6 (8...d5 9.cxd5 營xd5 10.0-0 is better for White because of the bishop pair) 9.0-0 公d7 10. Iel 響f6 11.f3 公ec5 12.公f2! (not exchanging on c5 which would 'awake' the sleepy knight on d7) 12...a5 13.\(\hat{L}e3\) \(\beta e8\) 14. d2 a4 15. adl with a huge advantage. Bareev-Volkov, Elista Olympiad 1998.

Our text move -3... as the move I would like to recommend to you. It looks quite odd at first sight but a closer look reveals its point. First of all, Black is defending his e-pawn and second, the advance d2-d4 is stopped. Last but not least, after  $2c^3$  Black will always plays ...  $2c^3$  b4, again indirectly pressuring White's centre. White has to continue his development with

4.Ձe2 ②f6 5.公c3

Or 4.2c3 2f6 5.\( \hat{\textit{e}}\)e2.

#### 5...ዿb4 6.0-0 0-0

which leads to the key position. By the way, we can quickly vote off 6...≜xc3?! 7.dxc3 ②xe4, as it runs into 8.≜d3 ②f6 9.⊙xe5!.



The game Kortchnoi-Gurevich, Barcelona 1992, now continued with **7.d3**, and we will see how Black reaches an acceptable position after this.

#### ☐ Viktor Kortchnoi

#### ■ Mikhail Gurevich

Barcelona 1992

### 1.c4 c6 2.e4 e5 3.�f3 ≝a5 4.�c3 �f6 5.Ձe2 Ձb4 6.0-0 0-0 7.d3

We will examine 7. 學c2! in the next game. 7...d5! 8.exd5

#### 8...cxd5 9.6 xe5 exc3

Not 9...d4 10.公d5 公xd5 11.cxd5 豐xd5 12.急f4 followed by 急f3 with pressure.

#### 10.bxc3 ₩xc3 11.Ձf4 公c6



Although White has the two bishops Black doesn't experience any problems at all. The bishops are rather restrained and Black has no weaknesses.

#### 18.營c5 分d7!

The knight is on it's way to e6!

19.營b4 a5 20.營h4 公f8 21.滔ac1 公e6 22.复f1 d4 23.皇d2 營d6 24.營h5 皇g6 25.營f3 h6

White already has to be careful. Black starts attacking the weaknesses on a2 and d3.

26.h4 ∰a3 27.ቯc2 ቯac8 28.ቯec1 ቯb8 29.h5 ቧh7 30.g3 a4 31.☆h2



#### 31... **曾e7**

A more active alternative is 31...這b2 32.還xb2 豐xb2 33.豐c6 這b8 34.還c2 豐b1 followed by a future ...a3 and ...還b2.

#### 32.Ձh3 ∕∆g5?!

Now White gets the opportunity to take over.

33. 全 xg5 營 xg5 34. 置 c4 Most probably the players were in time-trouble here. White could have won a pawn with 34. 全 d7! 置 ed8 35. 全 xa4. 34...a3 35. 置 1c2 營 e5 36. 置 c7 置 e7 37. 置 c8+ 置 e8 38. 置 2c5 營 f6 39. 營 xf6 gxf6 40. 显 xe8+ 置 xe8 Now the draw becomes obvious. 41. 置 a5 置 e2 42. 置 xa3 置 xf2+ 43. 尝 g1 置 d2 44. 全 f1 全 f5 45. 置 a4 置 d1 46. 置 xd4 全 h3 47. 置 f4 And because of 47... 全 xf1 48. 置 xf1 置 xd3 49. 尝 g2 置 a3 50. 置 f2 f5 the players agreed to a draw.

# After 6...0-0 White's best is **7.** $\cdot$ **c2!**



Before I will tell you how Black should respond it is important to investigate the game Ivanchuk-Miles first:

☐ Vasily Ivanchuk■ Anthony Miles

Biel 1989

# 1.e4 c6 2.c4 e5 3.分f3 營a5 4.兔e2 分f6 5.公c3 兔b4 6.0-0 0-0 7.營c2!

This is the most critical reply, stopping d7-d5.

#### 7...¤e8

In practice this is the most popular response. The point of 7.豐c2! becomes clear in the line 7...d5 8.cxd5 cxd5 9.②xd5 ②xd5 10.exd5 豐xd5 11.童c4 豐d6 12.②g5! g6 13.②xf7! 黨xf7 14.童xf7+ 蛰xf7 15.豐xc8 winning. So Black is unable to free itself immediately with ...d5.

Your author also didn't find the right way of playing: 7...d6 8.a3 总xc3 9.dxc3 总g4 10.心h4! ②xe2 11.豐xe2 and with the knight heading for f5 White had a great position in Postny-l'Ami, Hoogeveen 2006.

However the best move is 7... ②a6. I will come back to this at the end of the chapter. **8.a3** 

Now Black faces another choice, retreating

the bishop to f8 or taking on c3 followed by d7-d5.

Please note that 8...d5 is not possible on account of 9.axb4! 營xal 10.d4! when the queen on al is almost trapped and White is very active as well.

I don't like 8... 盒xc3 9.dxc3 d5 10.cxd5 cxd5 11.exd5 e4! 12. ②d4 豐xd5 which is all rather forced and was played a number of times. White usually goes 13. 盒f4 and it's surprisingly hard to find a move for Black. 13... 盒g4 is met by 14. 盒xg4! ②xg4 15. 豐e2! ②e5 16. 豐b5 豐xb5 17. ②xb5 with problems for Black, while 13... ②c6 14. ②b5 is no picnic either.

#### 8...⊈f8

The move 8... £18 was played various times by Tony Miles but in the present game he faced serious difficulties.

#### 9.d4 d6

Black's position is passive but quite solid. It is interesting to see how Ivanchuk shows the drawbacks of Black's strategy.

A new way of attempting to equalize was seen in the game Murariu-Kallio, Budapest 2005: (after 9.d4) 9...exd4 10.\(\Delta\)xd4 d6 11.\(\Delta\)f4 \(\Delta\)bd7 which resembles a King's Indian Defence with ...exd4. White is slightly better, a possible way of playing is \(\Delta\)ad1, h3, \(\Delta\) h2 with pressure. It seems that if we follow the well-trodden path Black faces some difficulties

**10.h3 ②bd7 11.②e3 a6 12.dxe5! ②xe5** 12...dxe5 13.b4 **⋓**c7 14.c5 followed by **②**d2-c4, gives White a clear edge.

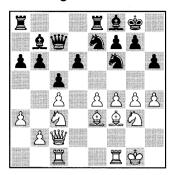
# 13.公d4 營c7 14.罩ac1 b6 15.f4 公g6 16.g4!

If this is possible, then something went wrong.

# 16...ዿb7 17.公f5 c5 18.Ձf3 h6 19.h4?!

The prophylactic 19.\(\mathbb{Z}\)ce1 (defending the bishop on e3) deserves attention, before starting actions on the kingside.

#### 19...**②e7 20.②g3**



#### 20...g6?!

Instead 20...d5! 21.e5 (21.exd5 ©exd5 hands the initiative to Black) 21...©xg4! 22.\(\hat{2}xg4\) d4 23.\(\hat{2}ce4\) dxe3 24.\(\hat{2}d6\) \(\hat{\textsuper} \) and ...\(\hat{2}c6\) next looks at least no worse for Black.

# 

And Ivanchuk offered a draw. He was probably afraid of 25. êe2 d5!? but I would still prefer White after 26.bxa6 êc6 27. ②b5 豐b8 28.a7 豐b7 29. êxc5 ②f5!? 30.exf5 êxc5+31. \$b2.

Now let's return to the position after 1.c4 c6 2.e4 e5 3.公f3 營a5 4.Ձe2 公f6 5.公c3 魚b4 6.0-0 0-0 7.營c2! As I mentioned Black should play

7...∕ົ∆a6!?

This move was only seen twice in practice, but it deserves more practical tests.

## 8.d3

White can also try 8.a3 \(\overline{a}\)xc3 9.dxc3 \(\overline{a}\)c5! and now 10.b4 allows 10...\(\overline{a}\)a4, while 10.\(\overline{a}\)xe5 \(\overline{a}\)cxe4 followed by d7-d5 should be OK for Black as well.

#### 8...夕c7!?

After 8... 2xc3 9.bxc3 h6 (Polak-Jirka, Czech tt 2002/03), the move 10.d4! secures a solid advantage for White. I would therefore prefer to postpone taking on c3 with the text.



#### 9. **£d2**

With the idea to take back on c3 with the bishop. Instead 9.皇g5 ②e6 10.皇xf6 gxf6 looks better for Black. Also harmless is 9.a3 皇xc3 10.豐xc3 豐xc3 11.bxc3 d6 with an equal position (12.c5 d5!). Black should play 9...②e6 10.a3 皇e7! 11.②d5 豐d8 12.②xe7+ 豐xe7



and because of 13. $\triangle$ xe5?  $\triangle$ d4 Black faces no problems at all.

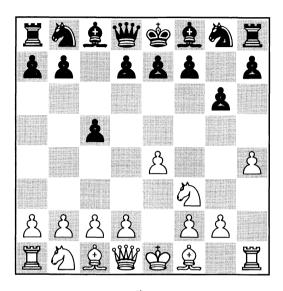
We can draw some conclusions:

- After 2...e5 3.d4,  $3... \triangle f6!$  is the way to equalize.
- 3. ©c3 has little independent meaning.
- Black after 3.♠f3 should continue 3... ₩a5 and I believe Black is OK in the line 4.♠c3 ♠f6 5.♠e2 ♠b4 6.0-0 0-0 7. ₩c2 ♠a6!?.
- The whole system is perfectly playable!

# CHAPTER 5

# John Donaldson and Jeremy Silman

# 3.h4 in the Hyper-Accelerated Dragon



1.e4 c5 2.4 f3 g6 3.h4

The Dragon Sicilian has always enjoyed popularity but the fierce attack that Black's King is often subjected to in the Yugoslav Attack (1.e4 c5 2.\(\Delta\)f3 d6 3.d4 cxd4 4.\(\Delta\)xd4 \(\Delta\)f6 5.\(\Delta\)c3 g6 6.\(\Delta\)e3 \(\Delta\)g7 7.f3) is not to everyone's taste. This helps to explain the following for its little cousin the Accelerated Dragon (1.e4 c5 2.\(\Delta\)f3 \(\Delta\)c6 3.d4 cxd4 4.\(\Delta\)xd4 g6). By leaving the d-pawn on its original square Black in many cases hopes to play ...d7-d5 in one jump.

This strategy can be seen in variations like 1.e4 c5 2.\(\Delta\)f3 \(\Delta\)c6 3.d4 cxd4 4.\(\Delta\)xd4 g6 5.\(\Delta\)c3 \(\Delta\)g7 6.\(\Delta\)e3 \(\Delta\)f6 7.\(\Delta\)c4 0-0 8.\(\Delta\)b3 a5 9.f3 d5 and 1.e4 c5 2.\(\Delta\)f3 \(\Delta\)c6 3.d4 cxd4 4.\(\Delta\)xd4 g6 5.\(\Delta\)c3 \(\Delta\)g7 6.\(\Delta\)e3 \(\Delta\)f6

7.\(\textit{Q}\)c4 0-0 8.\(\textit{Q}\)b3 e6 with ...d7-d5 to follow.

Because 8. 鱼b3 is necessary in this move order (8.f3 running into 8...豐b6) Black also has the possibility of transposing into a Dragon where White might have preferred to have castled queenside or played h4 in lieu of placing the bishop on b3 so early. One example is 8. 鱼b3 d6 9.f3 鱼d7 10.豐d2 ②xd4 11. 鱼xd4 b5 – a Dragon variation that arises almost exclusively from an Accelerated Dragon move order.

Yet one other way of sidestepping the Yugoslav Attack in the Dragon is via 1.e4 c5 2.②f3 ②c6 3.d4 cxd4 4.②xd4 g6 5.②c3 ℚg7 6.ℚe3 ②f6 7.ℚc4 ₩a5 which forces White to castle short due to the threats of ... ②xe4 and ... ¥b4.

Finally, it should also be added that sometimes Dragon players who are not afraid of the Yugoslav Attack adopt the Accelerated move order to sidestep 9.0-0-0 in the regular Dragon.

We have seen that by the move order 1.e4 c5 2.\( \Omega f3 \) \( \Omega c6 \) 3.d4 cxd4 4.\( \Omega xd4 \) Black has several ways to dampen White's attacking chances compared to the normal Dragon move order, but what does he give up in return? The answer is clearly the Maroczy Bind with 5.c4. Once avoided at almost all cost the Bind now exists in a state of flux. Many modern grandmasters prefer to avoid conceding their opponent a clear space advantage so early in the game. But others, most notably Ivanchuk, Malakhov, and Tiviakov, find the trade-off between king safety and a space disadvantage a fair exchange. Particularly in the Gurgenidze line (5.c4 \$\sqrt{2}\)f6 6.\$\sqrt{2}\cdot 3 lowed by ...\$e6, ...a6, ...\$\mathbb{u}\$ and ...\$\mathbb{I}\$fc8) Black has concrete play yielding good chances to equalize. What he doesn't have are opportunities to play for more unless White really overextends. Many lines where White plays 42d5 and trades all the pieces make this an unacceptable way to play for a win for Black. There are other ways to combat the Maroczy, for example ... 2h6 and ... f5 or the double fianchetto with ...b6, but these require Black to take some strategic risks that are not to everyone's taste.

What to do then if you want to avoid the Yugoslav Attack and not have to face the Maroczy Bind? The answer is the Hyper-Accelerated Dragon (1.e4 c5 2. 2f3 g6). One idea behind the delayed development of the knight to c6 is that it allows Black to avoid the Rossolimo Attack (2... 2c6 3. 2b5). This

explains the move order 1.e4 c5 2. □f3 g6 3.d4 cxd4 whereby 4. □xd4 □c6 transposes back into the Accelerated and 4. ■xd4 is a world onto its own. What it does not do is avoid the Maroczy.

Black accomplishes this goal by delaying exchanging on d4 with 3...皇g7. Then 4.c4 can be met by 4...豐b6, 4...豐a5+ and 4...d6 with the idea 5.全c3 豐a5. All three lines have their followers; in particular the first has been played by many 2600+ grandmasters. Each one produces positions that are much more unbalanced than those typically arising from the Maroczy Bind.

So what is a white player to do who wants to take the fight to Black? There are lines like 1.e4 c5 2.包f3 g6 3.d4 Qg7 4.dxc5 營a5+ and now 5.c3 \subseteq xc5 6.\Qa3 or 5.\Qc3 sacrificing a pawn for attacking chances. But why not be particularly direct? How about 3.h4!?. There are only 39 games with this move in Mega Database 2006. World Champion Boris Spassky has given it his blessing, as have grandmasters Akopian, fellow Golod. Hector, Ivanovic and Velimirovic, It seems to have been first used in Spassky-Stein, Spartakiad 1965 and Velimirovic-Ostojic, Belgrade (October) 1965, but it is IM Almira Skripchenko who has played it the most.

If you look for material on 3.h4 you will be disappointed. Raymond Keene gave it a paragraph in his booklet on the Hyper-Accelerated Dragon for Chessman Quarterly more than thirty years ago and similar space was allocated to the move in Schwarz's Sizilianisch I (1975), Donaldson Silman's Accelerated Dragons (1998) and Hansen's The Nielsen and Sicilian Accelerated Dragon (1998). As one might expect with such limited practical examples and theoretical material there is no real theory. In this article we will make an attempt to organize the existing material, evaluate Black's main tries and suggest new ideas.

In answer to 3.h4, which Nielsen and Hansen characterize as 'a good, provocative idea based on sound principles', Black has seven replies which can be characterized into four groups:

I 3...公c6 and 3....皇g7 II 3...h5 and 3...h6 III 3...d5 and 3...公f6 IV 3.... 皇h6?!

I Ignoring the threat of h5 – 3... \( \times \) c6 and 3... \( \times \) g7

#### Game 1

# ☐ Boris Spassky

Leonid Stein
Soviet Union 1965

# 1.e4 c5 2.∕∆f3 g6 3.h4 **≜**g7

This move and 3...\(\tilde{2}\)c6 – which can often transpose, both give White a free hand to continue his plan unimpeded. Allowing h4-h5-h6 does not look like a good idea.

4.h5



#### 4...Øc6

4...d6 was tried by the late Alex Wojtkie-

#### 5.9c3

5.全4 was seen in the David vs Goliath encounter Saldano-Malakhov, Porto San Giorgio 1996, where the future world class GM – already rated over 2500 – faced an inspired amateur. The result was not typical: 5...e6 6.公c3 a6 (6...公ge7) 7.a3 b5 8.全a2 全b7 9.d3 公ge7 10.全g5 曾a5 11.h6 全xc3+12.bxc3 曾xc3+13.全d2 曾f6 14.全g5 曾c3+15.全d2 智f6 16.全g5 (draw) 16...曾b2 (no draw) 17.0-0 f6 18.宣b1 豐xa3 (18...豐xa2 is too risky – 19.全xf6 0-0 (19...宣f8 20.宣a1) 20宣a1) 19.全xf6 0-0 20.宣a1 豐b4 21.c3 豐b2 22.全g7 宣f7 23.全xe6! (draw!!) 23...dxe6 24.宣b1 豐a3 25.宣a1 豐b2 26.宣b1 ½-½.

#### 5...e6

Here 5...d6 6.盒c4 ②f6 7.h6 ②f8 8.d4 cxd4 9.②xd4 營b6 10.②b3 ②g4 11.營e2 ②ge5 12.盒e3 營d8 13.②d5 e6 14.②xc6+ bxc6 15.0-0-0±, Arancibia-Andres, Buenos Aires 1996, is another example that suggests that allowing h6 is not a good idea.

#### 6.d3

Bozidar Ivanovic tried an interesting idea against Matthiesen at Saint Vincent in 2005. The Montenegrin GM played 6. 全 5 to get rid of his king bishop, which would be a target on c4 and locked in on e2. After 6... ② ge7 7. 全 xc6 ② xc6 8.d3 d6 9. 全 5 智 5 10. 全 f1 里 g8 (10...gxh5 11. 全 2 世 c7 12. 里 xh5 a6 is one possible improvement) 11. hxg6 hxg6 12.e5 d5 (12... ② xe5 13. ② e4 世 c7 14. ② f6+ 全 xf6 15. 全 xf6 ② g4 16. 全 c3 f5 is another try)

13.豐e2 b5 14.單h7 b4 15.公d1 豐c7 16.公e3 公d4 17.公xd4 cxd4 18.公g4 罩h8 19.罩xh8+ 兔xh8 the game was definitely in White's favour.

# 6...d5 7.Ձg5 ₩b6

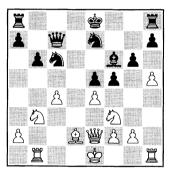
Not pretty is 7... 2ge7 8.h6 2f8 9.2f6.

12.h6 **≜**f6 13.**≜**e2 was a major alternative. **12...b6 13.△b3 e5** 

Here 13...dxe4 14.dxe4 gxh5 15.\(\mathbb{Z}\)xh5 \(\overline{\Omega}\)g6 looks very pleasant for Black who has an excellent grip on e5.

# 14.c4 dxe4 15.dxe4 \( \hat{Q} g4

Again 15...gxh5 16.\( \mathbb{Z}\)xh5 \( \Delta\)g6 was a viable alternative.



# 19.hxg6

Keene suggests that 19.c5 would have given White the slightly better chances. After the text the game eventually ended in a draw.

# II Blocking the h-pawn's advance 3...h5 and 3...h6

#### Game 2

☐ Dragoljub Velimirovic

■ Predrag Ostojic

Belgrade 1965

1.e4 c5 2.4 f3 g6 3.h4 h5

This is a much more solid response by Black. Now the question is who has been helped or weakened more by the advance of the h-pawns?

#### 4.d4

Besides 4.d4 White can try development schemes based on £c4 and d3, or £c4 with c3 aiming for d4. They shouldn't frighten Black.

# ● 4. \(\hat{L}\)c4, and now:

- 4...e6?! (the right idea but the timing is wrong) 5.d4! cxd4 6.\#xd4 with an advantage for White.
- 4.公c3 ଛg7 5.a3 ②f6 6.ଛc4 ②c6 7.d3 d6 8.②g5 0-0 9.f4 e6 (9...ଛg4!?) 10.ଛa2 d5 11.0-0 d4 (another option was opening the position with 11...dxe4 when both 12.dxe4 ≝xd1 13.≣xd1 ②d4 and 12.②cxe4 ③xe4 13.②xe4 ②d4 look fine for Black) 12.②b1 ②h7 13.③d2 e5 14.③xh7 ★xh7 15.ଛb3 ≝e7 ½-½ Kurajica-Sosonko, Wijk aan Zee 1977.



# 4...**£g7** 5.d5

Going for a Benoni type of position. See the next game for 5. ②c3.

5...d6 6.公c3 臭g4 7.營d3 a6 8.a4 公d7 9.公g5 公e5 10.營g3 皇d7 11.皇e2 公h6 12.0-0 b6 13.皇d2 0-0 14.罩ae1 營b8 15.f4 公eg4 16.皇xg4 公xg4 17.f5 營c8 18.fxq6 fxq6 19.公e2



Keene felt White had a positional advantage in 1969; today Fritz thinks Black is slightly better! Black won in the end (57 moves).

#### Game 3

- ☐ Andrzej Sydor■ Bogdan Pietrusiak
  - Rzeszow ch-POL 1966

1.e4 c5 2.∅f3 g6 3.h4 h5 4.d4 Ձg7 5.⊘c3 cxd4 6.⊘xd4 ⊘c6 7.Ձe3 ⊘f6



Again the question is who is favoured by the

inclusion of h4 and ...h5?

#### 8.f3

After 8. 2c4 Black has several options:

- 8... ②g4 This move is possible but better held in reserve. 9. ②xc6 bxc6 (9... ②xe3? 10. ②xf7+!) 10. ②d4 0-0 11. ②xg7 ③xg7 12.f3 ②e5 looks a little better for White.

- 9.f3 營b6 10.ଛb3 ②xe4 11.②d5 營a5+ 12.c3 ②g3 (thanks to h4!) 13.還h3 ②xd4 14.②xd4 ②f5 15.②f2 e6 16.②f6+ 當g7 17.②e4 d5 18.②g3 ②fe7 with a near decisive position for Black.
- 9.♠b3 ②g4 (thanks to ...h5) 10.②xc6 ②xe311.②xd8 ②xd112.ℤxd1 ℤxd8 equal.
- 8... 營a5! 9.0-0 (unfortunately necessary as 9.f3?! 營b4 10.皇b3 公xe4 11.公xc6 皇xc3+ 12.bxc3 營xc3+ 13.堂e2 dxc6 and 9.營d2?! 營b4 10.皇b3 公xe4 both hand the point to Black just as surely as they do without h4 and ...h5 thrown in) 9...0-0 and now the two mains lines with 公b3 and 皇b3 look a little odd with the irrelevant and possibly weakening h4 thrown in.

Note that 8.\(\times\)xc6 is not an option as after 8...\(\times\)xc6 9.e5 Black has 9...\(\times\)g4.

#### 8...₩b6

It looks very odd to play ... 數66 before ... d6 and 全c4, and we don't recommend it, but

maybe it's playable. If  $9.\triangle f5$   $\forall xb2$   $10.\triangle xg7+ \Rightarrow f8$  and ... h5 prevents  $\triangle h6$  so the knight is trapped.

8...0-0 9.△b3 (9.d2 d5) 9...a5 10.ଛb5 (10.a4 △b4 11.e5 △h7! – another benefit of ...h5!: the knight doesn't have to go back to e8 – 12.f4 d6 and White's centre is crumbling) 10...d5 11.ଛxc6 (11.exd5 △b4 12.ଛc4 쌜c7) 11...bxc6 12.e5 △d7 13.f4 △b6 14.ଛxb6 xb6 was fine for Black in Perciun-Slovineanu, Predeal 2006.

# 

Black has reached an acceptable Dragon position where the knight on b3 looks out of place.

#### Game 4

# ☐ Andres Rodriguez

#### Bent Larsen

San Martin 1994

# 1.e4 c5 2.∅f3 g6 3.h4 h5 4.d4 cxd4



As usual Black has a choice between this move and 4... 2g7 – play can easily transpose.

After 4... g7 5.c3!? cxd4 6.cxd4 d5 White should play 7.exd5, as after 7.e5 the inclusion of h4/...h5 helps Black. For example:

#### 5. ⊈ c4

5.營xd4 along the lines of 2...g6 3.d4 cxd4 4.營xd4 doesn't look dangerous: 5...②f6 6.②c3 ②c6 7.營d3 (7.營a4 is simply met by 7...逾g7 as g4 is available to Black's knight) 7...逾g7 8.逾g5 d6 9.逾e2 0-0 10.0-0 ②g4 11.a3 ②d7 12.營d2 常h7 (12...②c5 13.逾h6 ②xh6 14.營xh6 ②xf3 15.③xf3 ②d4 16.逾d1 e5 was sharp but seemingly possible: 17.f4 營xh4 18.f5 ②xe4 19.②xe4 營xe4 20.f6 ②e6 21.c3 營h4) 13.逾e3 ②xf3 14.逾xf3 ②ce5 15.逾e2 ②b6 Galego-Silva, Lisbon 1997. By the way, 15...這c8 was another way to eye the c4 square. In both this line and the game continuation chances are equal.

## 5...∕∆c6

5...oldown g7 looks more exact: 6.c3 e6 (6...d3 7.oldown g7.oldown g7 looks more exact: 6.c3 e6 (6...d3 7.oldown g7.oldown g7 looks more exact: 6.c3 e6 (6...d3 7.oldown g7 looks and 2014 oldown g7 looks a pretty miniature, but we don't trust 6...d3 and consider 6...e6 a reliable equalizer) 7.cxd4 d5 8.exd5 exd5 9.oldown g5 looks 4 looks exd5 10.oldown g7 looks 4 oldown g7 looks annoying) 10.0-0 oldown g7 with even chances. The inclusion of h4/...h5 looks odd here.

#### 6.c3 dxc3?

Too greedy! Instead, 6...e67.cxd4d58.exd5 exd59.\(\doldo\) b5 \(\overline{\text{Pe}}\) c7 10.\(\doldo\) g5 \(\doldo\) g7 11.\(\overline{\text{We2}}\) \(\delta\) e6 looks fine for Black. Accepting the pawn gives White a vastly improved Smith-Morra Gambit.

7.മxc3 മf6 8.Ձf4 d6?

Larsen had to play 8... 臭g7.

9.എg5 e6 10.എb5

White is already winning!

#### 10...a6 11.6\xd6+ \(\partial xd6\) 12.\(\partial xd6\)



#### 12...\ag{a5+

Or 12... ②e7 13. ②e5 빨xd1+ 14. 區xd1 ②eg8 15. 區d8+! 할e7 16. 할e2 and 區hd1 will end things shortly.

#### 13.b4! **₩d8**

If 13...\(\angle x\) b4 White simply castles leaving Black helpless with his king stuck in the centre. In the game Larsen was helpless too.

14.單h3 ②g4 15.皇b3 a5 16.營d2 a4 17.皇c4 營b6 18.單d1 f6 19.皇c5 營c7 20.②xe6 皇xe6 21.皇xe6 罩d8 22.罩d3 罩xd3 23.營xd3 ②ge5 24.營b5 罩h7 25.皇d6 營g7 26.營xa4 1-0

#### Game 5

#### ☐ Vitali Golod

## ■ Mark Berkovich

Rishon-Le-Zion ch-ISR 2002 (rapid)

# 1.e4 c5 2.42f3 g6 3.h4!? h6!?

This is the only game we have been able to find with this modest move, but the idea of meeting h5 with ...g5 makes good positional sense. Black eyes the white h-pawn but does not give up the g5 square as he does after 3...h5.

# 4.Ձc4 Ձg7 5.c3

Golod has suggested 5.h5 with the follow-up 5...g5 6.d4, which he evaluates as unclear.

One point is 6...cxd47. \( \triangle \text{xd4} \( \triangle \) \( \triangle \text{8.} \( \triangle \) f5!. In view of the lack of promising continuations in the game White might want to examine this possibility more closely.

#### 5...e6 6.\@e2

6.d4 cxd4 7.cxd4 d5 8.exd5 exd5 leads to positions often reached with the black pawn on h5 instead of h6. Those positions are usually satisfactory for Black and with the pawn on h6, retaining control of g5, they should be even better.

6...**ົ**2e7 7.d3 ົ∆bc6 8.Ձb3 **≝c**7

8...d5 9.e5 was White's intention.

#### 9.Ձe3 b6 10.ଢa3

10.d4 was a better move according to Golod. Now Black gets the better of it with some clever play.

# 10...Ձa6! 11.Ձc4 Ձb7

Black's tricky play has brought the bishop to c4, where it is a perfect target for ...d5.

12.d4 d5 13.exd5 exd5 14.êd3 c4 15.êc2 a6 16.⊘b1



#### 16...0-0-0!?

After 16...0-0 17.營d2 罩ae8 18.當f1 h5 19.急h6 盒c8 Black would have a clear advantage.

# 

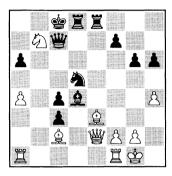
Golod has suggested 20...f5 21.g3 dxc4 as best but the text should also be fine.

21. 4 b3 dxc4 22. 4 c5 4 xd4

22... ②d5 was also good but there is no reason to fault the text.

#### 23. 2 xd4 24. 2 xb7 2 d5

#### 25.0-0



#### 25...@xe3?

25... \$\delta\$ xb7 was winning for Black, but Berkovich has something prettier but not necessarily stronger in mind.

# 26.公xd8 響g3! 27.fxg3??

Necessary was 27.fxe3 鱼xe3+(27... 鱼xe3?? 28. 豐xc4+) 28. 鱼f2 (28. 今h1 豐xh4 mate) 28... 鱼c5! 29. 鱼e4 (29. 豐xe8?? 豐xf2+30. 今h2 豐xh4 mate) 29... 豐xh4 with advantage to Black in all variations — Golod. But after 30. 鱼b7+ 今b8 31. 豐f3 豐xf2+32. 豐xf2 鱼xf2+33. 今xf2 鱼xf2 鱼xf2+36 it would seem White is not worse and in fact has the better chances

# 27...∕∆g4+??

28.豐f2 ②xf2 29.②xf7! 罩e2 30.Ձxg6 c2 31.罩ac1 ②d3+ 32.镎h2 Ձb2? 33.②d6+ 镎d7 34.②xc4 ②xc1 35.②xb2 ②b3 36.②d3 罩d2 37.②c1 罩d1 38.罩f7+ 1-0

Clearly, rapid chess can be exciting!

# III Counter-attack 3...d5 and 3...d/f6

#### Game 6

# □ Dmitry Posokhov■ Anatoly DemkovichKharkov 2004

#### 1.e4 c5 2.4 f3 g6 3.h4 d5

If there were a way to punish 3.h4 it would seem like 3...d5 and 3...\( \) f6 would be the first moves to examine. After all what can be more logical than meeting a flank attack with play in the centre. And yet, 3...d5 might be one of Black's worst possibilities after 3.h4.

# 4.exd5 **②**f6

4... ≝xd5 has the virtue of not dropping a pawn but the loss of time incurred by capturing with the queen is soon felt. One doesn't often see a Scandinavian Defence with ...c5 thrown in. 5. ②c3 ≝d8 6. ②c4 (the immediate 6.h5 also makes sense) 6... ②g77.h5 ②h6 8.d3 ②c6 9. ②f4 ②g4 (9...f6 10.hxg6 hxg6 11. ≝d2 ②f5 12. ℤxh8+ ③xh8 13.0-0-0 e5 14. ②e3 ②cd4 15. ℤh1 ②g7 16. ②h4± Skripchenko-Hagarova, Istanbul Olympiad 2000) 10.hxg6 hxg6 11. ≝d2 ③xf3 12.gxf3 ③f5 13.0-0-0 with a nice advantage in Vulevic-Boskovic, Yugoslavia 2000.

#### 5.c4

A worthwhile alternative is 5.Ձb5+ ₺bd7 6.₺c3 (6.c4 Ձg7 7.0-0 0-0 8.d4 a6 9.Ձxd7 ₺xd7 10.還e1 was also very strong) 6...Ձg7 7.h5 ₺xh5 8.₺g5 0-0 9.₺xh7 ₺xh7 10.g4± Treger-P.Ross, New York 1999.

# 5...**≜g7 6.≜e2**

The immediate 6.d4 might be better: 6...cxd4 (6...\(\Delta\)a6 7.\(\Delta\)e2 0-0 8.0-0) 7.\(\Delta\)xd4 0-0 8.\(\Delta\)e2 e6 9.dxe6 fxe6 10.\(\Delta\)c3 and Black does not have enough for the pawn.

#### 6...0-0 7.2c3 e6 8.dxe6 fxe6

The more natural 8... $2 \times 6$  is met by 9.d4  $2 \times 10.0 \times 5 = 11.0 - 0 \pm .$ 



#### 9.d4

This is more to the point than 9.d3 ②c6 10.②e4 ②xe4 11.dxe4 ②d4 12.e5 ②xf3+13.鱼xf3 豐xd1+14.亝xd1 鱼xe5 15.h5 鱼d7 16.置b1 鱼d4 17.hxg6 hxg6 18.鱼e3 鱼xe3 19.fxe3 罩ad8 ½-½ Posokho-Demkovich, Kiev 2004 – played one month later!

9...cxd4 10.≝xd4 公d5 11.≝d2 公xc3 12.bxc3 ≝f6 13.Ձb2 e5

13...②c6 14.0-0 Id8 15. Ig5 also leaves White with an edge.

14.0-0 公c6 15.c5 h6 16.全c4+ 會h8 17.罩ae1 皇g4 18.公h2 皇f5 19.皇d5 豐xh4 20.公f3 豐f4 21.豐e3 罩ae8 22.c4 g5

22...≝xe3 23.ℤxe3 e4 24.Ձxg7+ \(\delta\)xg7 25.\(\delta\)d2 leaves White with some advantage in the ending.

23.皇xc6 bxc6 24.皇xe5 營xc4 25.皇xg7+ 含xg7



#### 26.**₩a**3

If 26. ②e5 then 26...豐d5 is the right reply and not 26...豐xa2? 27.豐c3 豐c2 (27...哈h7 28.簋a1) 28.豐d4 曾g8 29. ②xc6 which wins for White.

After the text White has a slight pull. He won after 53 moves.

#### Game 7

☐ Jonny Hector ■ K jetil Lie

Karlstad 2005

1.e4 c5 2.∅f3 g6 3.h4 ∅f6 4.e5 ∅g4 5.d4

5.c3 d6 and 5.h5 \(\textit{\Q}\)g7 both look fine for Black.



#### 5...cxd4

This leads to wild positions. If Black wants something a little more orthodox we suggest not to play 5...公c6?, which led to a speedy disaster in Akopian-Paschall, CCA International 1999, after 6.d5! 公cxe5?! (6...公b8 looks necessary) 7.公xe5 公xe5 8.f4 豐c7 9.d6 豐xd6 10.豐xd6 exd6 11.fxe5 dxe5 12.公c3 鱼e7 13.鱼h6 d6 14.0-0-0 鱼g4 15.量d2 a6 16.公d5 量c8 17.鱼g7 量g8 18.鱼f6 1-0.

Instead, 5... g7 is critical when White can choose between:



- 6.c3 公c6?! (once again an error correct is 6...cxd47.cxd4 d6 and Black is doing fine) 7.d5! 公cxe5? (7...公a5?! 8.豐e2 isn't very nice for Black. Like it or not, the retrograde 7...公b8 has to be tried) 8.公xe5 公xe5 9.f4 豐c7 10.公a3 a6 11.兔e2 b5 12.fxe5 兔xe5 13.0-0 兔b7 14.兔e3 f5 15.豐d2 e6 16.兔f3 0-0-0 17.鼍ad1 and White was winning, Bednarski-Moe, Copenhagen 1983.
- 6.2c4 is more testing when Black has two interesting choices:
- 6...0-0 7.h5. The plan of 6.호c4 and 7.h5 has yet to be tested but it is the most direct approach. Here is one possible line: 7...d5 8.exd6 exd6 9.hxg6 hxg6 10.호g5 星e8+11.堂f1 豐b6 12.公c3 cxd4 13.公d5 豐c5 14.호b3 d3 15.호h4 호e6 (15...罩e2 is flashy but untrustworthy, Black should just get his remaining pieces developed 16.豐xd3 罩xf2+17.宫e1 當f8 18.호xf2 公xf2 19.豐e2 호xb2 20.豐xf2 호xa1 21.豐xc5 dxc5 22.公c7 and White wins) 16.豐xd3 公c6 17.公c7 ②b4 18.公xe6 公xd3 19.公xc5 公xc5 20.c3 which, after all the complications, is about equal.
- 6.₺g5 h5 7.೩c4 0-0 8.c3 d5 9.೩e2 ₺c6 (this leads to big complications which are not necessarily bad for Black. Simpler was 9...f6

10.exf6 - 10.心f3 fxe5; 10.心h3?! cxd4 11.cxd4 fxe5 12.f3 心h6 13.dxe5 心f5 is huge for Black - 10...exf6 11.心f3 cxd4 12.cxd4 - 12.心xd4 心c6= - 12...心c6 equal) 10.e6 f5 (10...fxe6 11.心xg4 hxg4 might be worth checking out. It's not easy to determine which is more important – White's attack or Black's centre) 11.dxc5 d4 12.0-0 營d5 unclear, A.Horvath-Chatalbashev, Balatonlelle 2003. Note 5...d6 6.h5 cxd4 7.hxg6 fxg6 8.exd6 e5 9.心c4 ②xd6 10.心g5 營c7 (10...心e3!?) 11.營e2 公c6 12.心f7+ 含d8 13.心xg6 was tremendous for the first player in J.Whitehead-Radke, San Francisco 1979.

#### 

8. 章d3 罩g8 is not very clear — Hansen and Nielsen. We will try to add to this: 9.exd7+ 章xd7 10. 曾d5 e6 11. 曾xb7 ②c6 12.0-0 (12. 章f4 e5 13. 章d2 童c5 14.0-0 罩b8 15. 曾a6 查f8 16.b3 查g7 gives Black reasonable compensation) 12... 罩b8 13. 豐a6 罩b6 14. 豐a4 (14. 豐c4!?) 14... 罩b4 15. 豐a3 豐b8 with excellent compensation.

8... **岁b6 9. 豐xg6+ 눻d8 10. 息d2 豐xb2** 10...d5 11. **公**c3 **豐**xf2+ 12. **눻**d1 **皇**xe6 was another good possibility.

#### 11.₩d3



# 11...മe5

Can Black capture the rook and survive? We believe the answer is no. 11...豐xa1 12.豐b3 d6 13.c4! and there is no good answer to the threat of 14.皇c3.

11... ≜g7!? is a possible improvement.

# 12. **曾c3 公xf3+ 13.gxf3 曾xc3 14.** 公xc3 dxe6 15.0-0-0 **會e8**

15... ②c6!? might be better.

#### 16.**Ձd**3

This is not an easy position for Black. White's development offers definite compensation for the pawn and probably more.

16... 会 7 17. 里 15 18. 全 5 全 6 19. 全 7 里 15 20. 全 6 19. 全 7 里 15 20. 全 6 19. 全 6 19



#### 20...b5!

Lie gives the pawn back in an attempt to get his pieces out. Clinging to the extra material was asking for trouble: 20... 2e5 21. 2b5 2h6 (21... 2xf3?? 22. 2e8+ 2f6 23. 2c3+ e5 24. 2g6 mate) 22. 2xh6 2xh6 23. 2d8 with a big advantage for White.

This looks like the wrong direction for the king. Safer was 29.\ddots d1, meeting 29...a4 with 30.bxa4.

# 29...a4 30.<sup>2</sup>gd1 axb3

30... \( \textit{Lb8} \) 31. \( \textit{Ld3} \) \( \textit{Lc4} \) was another good possibility.

Why not 45... 皇xf2 46. 堂e2 皇d4 47. 堂xd3 皇xb2 48.b5 堂e8 which looks like it should win.

46.罩b1 罩d5 47.핳e2 罩b5 48.핳d3 罩d5+ 49.핳e2 罩b5 50.핳d3 핳e8 51.罩h1 h4 52.ᅌc3 罩d5+ 53.ᅌc4 ᅌcd7 54.ôxf6 exf6 55.ᅌc3 含d6 56.罩xh4 罩d1 57.罩h8 罩c1+ 58.ᅌcd3 罩d1+ 59.ᅌe3 罩b1 ½-½

# IV Keene's suggestion The outlandish 3.... âh6?! 1.e4 c5 2.⊘f3 g6 3.h4 âh6

This is Keene's outlandish idea proposed more than 30 years ago but still untested. The ideas are to meet 4.h5 d6 5.hxg6 hxg6 6.\(\triangle c3?\)? with 6...\(\triangle xd2+\) and to try to force some lack of coordination in the white forces. These are excellent thoughts but they don't seem to work against concrete play.



4.h5

Another strong continuation is 5.d4 ②xc1 6.豐xc1 gxh5 7.dxc5 豐a5+ 8.②c3 豐xc5 9.②d5 ②e6 10.b4 豐c8 11.②b5+ ②d7 12.c4 e6 13.豐b2 with a winning position.

5.hxg6 hxg6 6.\(\Delta\)c3?? \(\Delta\)xd2+ seems to be the only real justification for 3...\(\Delta\)h6.

5... \(\hat{2}\)g4 6.hxg6 hxg6 7.d4 cxd4 Interesting is 7... \(\hat{2}\)d2+ and 8... \(\bar{\pi}\)xh1 - Stefan Löffler. 8.\(\hat{\pi}\)xh6



#### 8...**∕**2xh6

8...豐a5+?! 9.c3 dxc3 (9... 區xh6 is better but after 10. 區xh6 公xh6 11. 豐xd4 f6 12. 豐e3 全xf3 13.gxf3 公f7 14.f4 White's position is still preferable) 10. 公xc3 區xh6 11. 區xh6 公xh6 12. 豐d2 with a considerable advantage.

# 9.≝xd4 f6 10.≝d2 Ձxf3 11.gxf3 g5 12.公c3

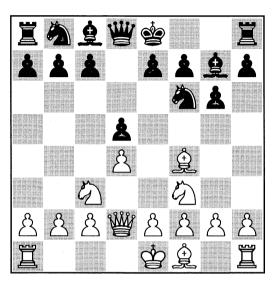
White is much better as Black's position is full of 'light' holes.

#### Conclusion

The move 3.h4 is fully playable and has the virtues of being aggressive and little analyzed. Of the seven plausible moves one might try in reply we believe that only 3... ∕2 f6, 3... h5 and 3... h6 really merit a closer examination. The fate of the latter is very much tied up with the assessment of the position after 4.h5 g5 5.d4 \(\partial g7\) 6.dxc5. The choice between the other two moves is a question of taste. The more dynamic alternative is 3... 166 and there in particular we draw your attention to 4.e5 2g4 5.d4 2g7 which deserves more tests. Those who prefer more traditional approaches will have a preference for the solid 3...h5. In this line Black needs to be able to meet gambit approaches where d4 ...cxd4 is met by c3 with ...e6 and ...d5. In this case he should be able to obtain a playable game.

Those who like attacking play without having to know lots of theory will like 3.h4. It may also serve a useful place in the repertoire of players who routinely meet the Sicilian with 3.\(\text{\omega}\)b5 or 3.\(\text{\omega}\)b5+ and don't have the option of transposing into the Dragon or Accelerated Dragon.

# CHAPTER 6 Arthur Kogan The Tarzan Attack



# 1.d4 公f6 2.公f3 g6 3.公c3 d5 4.皇f4 皇g7 5.豐d2

5.營d2! starts the line I call the 'Tarzan Attack'. Before we will delve into this, I should like to guide you towards the starting position. presenting you some attacking ideas for your repertoire along the way:

#### 1.d4 公f6

You can use similar attacking ideas as in our main line against a different move order, such as 1.d4 g6 2.\(\tilde{\to}\)c3!? and now:

-2.... g7 3. g4 46 4. g42!. I tried this already in few rapid games with success, for example: 4... a4 5.0-0-0 (5.e4) 5...c5 5...e5 6. g5 f 6 7. a4 or 7. g4 9: 6. a4 or 7. a4 or 9 of position. Note that 7...e5? is wrong now due to 6. g5!.

- 2...②f6 3.皇f4. Recently, I had a interesting game against a Rumanian WGM: 3...d6 (3...d5 4.營d2!) 4.營d2 ②bd7 5.0-0-0 (5.②f3 c5 6.e3) 5...c5 6.e3 (also interesting is 6.dxc5 ②xc5 7.e4!) 6...皇g7 7.h4! a6 8.皇e2 h5 9.②h3! 罩b8 (on 9...b5 my idea was 10.皇f3 罩b8 11.②g5) 10.②g5 b5 Kogan-Bogza, Tarragona 2006. And now, maybe even stronger than the game continuation 11.壹b1 was 11.②ce4! c4 12.②xf6+ ②xf6 13.e4 with possible e5, or f3 and g4 ideas — White looks better. The same goes for 11...皇b7 12.②xf6+ ②xf6 13.星hg1.

# 2.4gf3 g6 3.4gc3

This 'SOS kind of move' is less positional than the common 3.c4, but still it fights for

e4, so the only principal way for Black to prevent e4 is 3...d5!

#### 3...d5

But just imagine how a KI player would feel now. Usually he moves this pawn to d6, but not every KI player is playing the Pirc! If 3... \( \) g7:



- 4.盒f4 d6 5.豐d2 0-0 6.盒h6 c5 7.盒xg7 含xg7 8.0-0-0 (alternatives are 8.e4 and 8.dxc5) 8...cxd4(8...豐a5 9.e4 a6 10.e5 dxe5 11.dxe5 ②e8 12.h4! Crouch-Röllig, Berlin 1995) 9.②xd4 ②c6 10.e4!. So, we obtain an interesting Sicilian with a Dragon structure but without the dangerous dark-squared bishop on g7! Surely a good reason for White to be optimistic about his future attacking chances!
- By the way, I can't avoid to mention a nice quick win against a creative Dutch GM: 4.e4 d6 5.皇e3 (now it's one of main lines of the Pirc, but you will see that attacking ideas are similar to the 'Tarzan Attack'!) 5...0-0 6.豐d2 皇g4 7.②g5! a6 8.f3 皇c8 9.h4 e6 10.h5! h6 (10...②xh5 11.g4 − 11.②xh7!? − 11...②f6 − 11...②g3 12.豐h2 − 12.0-0-0) 11.②h3 g5 12.②xg5! hxg5 13.h6 皇h8 14.皇xg5 豐d7 (14...⊒e8 15.h7+ 曾f8 16.0-0-0+−) 15.豐f4! ②h7 16.豐g3! f5 17.皇f6+ 當f7 18.皇xh8 1-0 Kogan-Reinderman, Antwerp 1998.

#### 4.皇f4

Now the bishop is ideally placed on f4 controlling e5 and preparing our main plan.

#### 4...<u>⊈</u>q7

Black can also try to delay \(\hat{2}g7\) with 4...c6

- Now I won a positional game after 5.e3 豐b6 6.틸b1 皇f5 7.皇d3 皇xd3 8.cxd3 皇g7 9.0-0 ②bd7 10.h3 0-0 11.b4! (a minority attack! Yes we still need to know ideas from all openings after all...) 11...罩fc8 12.豐b3 豐d8 13.틸fc1 畫 Kogan-Hausner, Zlin 1995.
- 5. d2 b5?! (this move is preparing against White's long castle, but in fact creating serious weaknesses) 6.2e5! (if Black plays on the flank, let's react in the centre!) 6... \( \) e6!? 7.f3! (I was waiting for... \( \) g7 before playing \(\frac{1}{2}\)h6, and f3 is a useful move to control the centre and help to build a possible future attack with g4!) 7...\(\hat{g}\)g7 \(\hat{8}\).\(\hat{\text{\text{\text{\$}}}}\)h6 鱼xh6 9. 響xh6 勾bd7 10. 勾d3!± (the knight is well placed here, keeping c6 under control and preparing a future ②f4) 10... ₩b6 11.e3 &f5 12. &e2 a6 13.0-0! (all Black's play was geared towards White castling queenside, so changing my plan was a really unpleasant surprise for my opponent) 13...c5 14. 2f4 e6 16. Zd2 cxd4 17.exd4 g5 18. Yxg5 Qg6 19.罩c1 罩c8 20.罩dd1 罩d8 21.臭f1 罩g8 25. \( \text{Qce2}! \) \( \text{\$\frac{1}{2}} \) d8 26.g4 \( \text{\$\frac{1}{2}} \) xg4 27.fxg4 \( \text{\$\ext{\$\ext{\$\text{\$\text{\$\text{\$\text{\$\exitt{\$\text{\$\text{\$\text{\$\ext{\$\exitt{\$\ext{\$\ext{\$\exitt{\$\ext{\$\exitt{\$\ext{\$\exitt{\$\exitt{\$\ext{\$\exitt{\$\ext{\$\exitt{\$\exitt{\$\ext{\$\exitt{\$\ext{\$\exitt{\$\ext{\$\ext{\$\exitt{\$\ext{\$\chirc{\$\ext{\$\ext{\$\exitt{\$\ext{\$\$\}\$}}}\$}}\$}}}}}}}}}}} \end{\ext{\$\exitt{\$\exitt{\$\ext{\$\ext{\$\ext{\$\ext{\$\ext{\$\exitt{\$\exitt{\$\exitt{\$\ext{\$\ext{\$\exitt{\$\exitt{\$\exitt{\$\ext{\$\ext{\$\ext{\$\exitt{\$\exitt{\$ 28. Wh4+ We7 29. Wg3 公gf6 30. Wc3 and White was winning in Kogan-Szekely, Merida 2002.

#### 5. **쌀d2!**

This move was played a couple of times by original players as Gurgenidze in the seventies, and Vorotnikov in the eighties, but rarely in GM games. Somehow it was forgotten, especially after White lost in a game between Yusupov and Kasparov.

For a few years I used to play the 'tricky' 5.e3 line from time to time. This gave me good results, owing to my hidden intentions to attack. For, after \( \hat{L} = 2 \) and \( \hat{L} = 5, I \) would

I can't avoid mentioning Kogan-Kobese, Almassora 2000, which went: 5.e3 0-0 6. êe2 b6 7. ②e5 êb7 8.h4 ②bd7 9.h5 a6 10.hxg6 hxg6 11. êg4 ②xe5 12.dxe5 ②e4 13. 營f3 f5 14.exf6ep 區xf6 15. ②xe4 dxe4 16. 營h3 營d5 17. 區d1 營b5 18. êh6 1-0.

Indeed, the title of this chapter was suggested to me after this game by my likeable opponent, the ex African champion IM Watu Kobese. He started joking and called my way of playing 'Tarzan' style. This only proves that Watu is a rare example of a person who accepts losses in a sportive way! So that's why since that game I usually call any direct attack a 'primitive' or 'Tarzan style' one!

Meanwhile my opponents started to prepare for 5.e3, so it stopped to be a real surprise. So. I was looking for another way to surprise my opponents, especially the guys who usually play the King's Indian or the Grünfeld (choosing these lines is normally a sign that they must have a good memory and have prepared long theoretical lines in advance). The story of this line started in the summer of 2000, during a nice sunny vacation in Cannes, when I decided to check 5.\delta\d2. I knew the Yusupov-Kasparov encounter, but I couldn't believe that this idea could be so bad since \delta d2 followed by \hat{2}h6 was such a natural idea - especially for an attacking player like me (at least in my young days). After a few hours of analysis I understood that the whole line is much better than its reputation and with a few new ideas in mind I started to play it with success. Now I am ready to share with you some of my secret analysis. In this article I will help you to understand the main ideas of White's strategy, and I hope to inspire you to adopt this 'SOS killer'!



Section II: 5...6 Section III: 5...0-0

#### Section I

GM Cvitan, a big KI expert, once tried **5...c6** but didn't manage to survive White's attack after **6.②e5** The young Leko once faced a disaster after 6.**②**h6 **②**xh6 7.**營**xh6 e6?! 8.e4 dxe4 9.**②**g5 **營**e7 10.**②**gxe4 **②**bd7 11.**②**d3 b6 12.a4 a5 13.0-0 **②**b7 14.**万**fe1±, A.Herzog-Leko, Austrian Staatsliga 1991. **6...②**bd7 7.h4 **②**xe5 8.**②**xe5 h5 9.0-0-0



and White, who was much lower rated, managed to get the better position and to crush a respectable GM:

9...b5 10.f3 營a5 11.a3 皇h6 The point was 11...b4? 12.②a2±. 12.e3 0-0 13.尝b1 營b6 14.q4! An important pawn break, confirming that any player to play this line must be ready to sac at least one pawn for the attack!

14...hxg4 15.h5 g5 16.f4 b4 17.axb4 **\*\*\*xb4\*\*** Here it is important to mention that **\*\*ab4\*\*** be not only supports the attack, but also helps in the defence against ...**\*\*ab8\*\*** ideas! 18.fxg5 **\*\*axg5\*\*** 19.h6 **\*\*ab5\*\*** 20.**\*\*ab8\*\*** deas! 18.fxg5 **\*\*axg5\*\*** 19.h6 **\*\*ab5\*\*** 20.**\*\*ab8\*\*** das! 12...**\*ab8\*\*** attack is first! 21...**ab9\*\*** 22.**\*\*ab7\*\* \*\*ab7\*\*** 23.**\*\*ab4\* \*\*ab2\*\*** 24.**\*\*ab5\*\*** and Black is totally lost, so he resigned! Rakic-Cvitan, Yugoslav Championship, Kladovo 1991.

# Section II 5...0-0 6. ≜h6



#### Variation A

A very tricky order was used by the famous GM Azmai after **6... a xh6 7. w xh6 c5!?** White won in Vorotnikov-Iskusnikh, Moscow 1996, after 7...c6 8. **a y 5 a e 8** 9.e4 **a b d 7** 10.e5 **a f 8** 11.**a e 2 a 6 d 7** 12.e6 **f xe6** 13.h4 **b b a** 14.0-0-0 **c c a c** 15.**g a e** 16.h5 **c d d** 17. **a c e** 4 **d xe4** 18. **a c** 4+ **e** 6 19.hxg6 **a e** 7 20.gxh7+ **a b** 8 21. **b** 6 22. **a f** 7+ **a x f** 7 **a** 8 **d** 7 24. **a xe6** 1-0.

#### 8.0-0-0?

8.dxc5! ₩a5 9.0-0-0 ₩xc5? (9...ûe6 10.e4! dxe4 11.ûg5) 10.\(\bar{a}\)xd5!! \(\Delta\)xd5 11.ûg5 \(\Delta\)f6 12.\(\Delta\)ce4! was my secret preparation! Now you know it too!

#### 8... 2g4 9. ₩h4 e5!

This is the point! An incredible trap that is easy to miss.

#### 

Gurgenidze-Azmaiparashvili, Tbilisi 1986.

#### Variation B 6...⊘bd7!? 7.h4!

Direct attack! No reason to be shy on the board. Less active looks 7.皇xg7 尝xg7 8.②e5 c6 9.f4 豐c7 10.e3 ②e8 11.皇d3 f6 12.②xd7 皇xd7 13.e4 e5 14.dxe5 fxe5 with equal chances. Vorotnikov-Heinig, Leipzig 1982.

7... 2e4 8. 2 xe4 dxe4 9.h5



Played à la Tarzan! This is the principled way to continue the attack!

# 9...exf3 10.hxg6 fxg6

10...hxg6 11.皇xg7 \$\delta xg7 12.\bar{\text{\text{\text{b}}}}6+\$\delta f6 13.0-0-0! (this was my main idea, the compensation for the piece looks more than enough! The black king seems to be in trouble. For example: 13.e4 e5) 13...fxe2 (13...e6 14.exf3 or 14.gxf3 – it's at least a draw with 14.\bar{\text{\text{\text{b}}}}6+ \delta g7 15.\bar{\text{\text{\text{\text{b}}}}6+}) 14.\delta xe2 e6 15.d5 e5 16.d6!\delta.

# 11.\(\hat{2}\)xg7 \(\bar{\pi}\)f7 12.\(\hat{2}\)h6 fxe2 13.\(\hat{2}\)xe2 \(\Delta\)f6 14.\(\hat{2}\)c4!

and in Kogan-Hebert, Salou 2001, I won in few more moves against the solid Canadian IM. The surprise worked very well!

#### Variation C

# 6...∆e4!? 7.∆xe4 dxe4 8.≜xg7 當xg7 9.∆q5

It seems that White can also fight for the advantage with 9.②e5 c5 10.e3 營c7 and now the improvement 11.營c3 (11.0-0-0 is risky since Black is the first to start an action on the queenside. 11...這d8 gave Black good counterplay in Kogan-Zapata, Havana 2002) 11...f6 12.②c4 cxd4 13.exd4± (rather than 13.營xd4 ②f5 14.②e2 ②c6).

# 9...⊮d5



#### 10.c4!

This is stronger than 10.h4 h6 11. 公h3 (11.c4 e3 12. 豐c3 exf2+ 13. 堂xf2 豐f5+ 14. 公f3 公d7 15.e4 豐xe4 16. 崑e1 公f6 17. 全d3 豐f4〒 Lüders-Schrüfer,Germany Bundesliga 1983) 11...e5 12.e3 罩d8 13.c4 豐d6 14.0-0-0 公c6 15.d5 公e7 16.f3 exf3 17.gxf3 b5 Alexandria-Chiburdanidze,Tbilisi 1977 m-8.

**10... ■ xc4** 10... **■** f5 11.f3! exf3 12.gxf3 looks nice for White. **11. △ xe4** as in Prié-Bernard, Cap d'Agde 2006.

So, 10.c4 is an important improvement which gives White a better position.

# Variation D 6...b6?! 7.\(\hat{L}\)xq7

An improvement might be 7.h4! or 7.心e5!?. 7.... **\*\*xg7 8.0-0-0 \*b7 9.h4 h5 10. ②g5** 10. **②**e5! **②**bd7 11. **\*\*** 14 looks like a better plan to me. **10... ②**bd7 **11.f4 e6 12.e3** 

**c5** And Black had counterplay in Rakic-Janosevic, Belgrade 1968.

#### Variation E

6...c5 7.ዿxg7 \$xg7 8.dxc5 公c6 9.\(\frac{1}{2}\)d1
White had a slight edge in Gurgenidze-Geller, Moscow 1979, after 9.e3 \(\frac{1}{2}\)g4
10.\(\partia\)d4 e5 11.\(\partia\)xc6 bxc6 12.f3 \(\partia\)e6
13.\(\partia\)a4 \(\partia\)c7 14.\(\partia\)a6 \(\frac{1}{2}\)ad8 15.b3 d4 16.e4
\(\partia\)e7 17.0-0-0. 9...e6 10.e4 dxe4
11.\(\partia\)g5 \(\partia\)xd2 + 12.\(\partia\)xd2 \(\partia\)d7 13.\(\partia\)b5
h6 14.\(\partia\)gxe4 f5 15.\(\partia\)d6 \(\partia\)xc5 16.0-0
e5 17.\(\partia\)d5 With a distinct edge for White.
Rakic-Petursson, Ljubljana 1981.

#### Variation F

# 6...公c6!? 7.≜xg7 當xg7 8.公e5!?

Also logical is 8.0-0-0 ②e4 (8....皇f5 9.公h4!) 9.公xe4 dxe4 10.d5! exf3 11.dxc6 豐xd2+12.基xd2 with a better endgame for White.



#### Variation F1

#### 8...₩d6

This natural move seems to equalize, but I still manage to keep some pressure.

#### 9.f4!

This gains space.

9....\$\text{\text{\text{9}}} 1\text{\text{0}}.e3 \text{\ti}\text{\texi{\text{\texi}\text{\text{\tex{\text{\text{\text{\text{\text{\texi}\text{\text{\texi}\text{\text{\text{\text{\texit{\text{\text{\texi}\text{\text{\text{\text{\

White is only slightly better, but in Kogan-Santos, Lisbon 2001, I managed to convert this into a win after

#### 12...\$\xe5

Here Black could have kept his disadvantage at a minimum with 12...f6! 13.夕xc6 豐xc6 

13.fxe5 ₩b6 14.@xe4! ₩xb2 15.0-0 dxe4 16.罩fb1 營a3 17.罩xb7 罩ab8 18. 章b3! 草xb3 19.cxb3 c5 20.d5

Now White's positional edge is evident.

26.耳f1 耳f8 27.d6 e6 28.\$h1

No reason to hurry. The d-pawn is too strong, 

31.**쌀e**7!

Now Black is almost in zugzwang! 31...h5

32.h4 a6 33.\(\bar{\pi}\)xf7! \(\bar{\pi}\)a1+ 34.\(\dot{\pi}\)h2 ₩xe5+ 35.�h3 1-0

#### Variation F2

One of the world strongest chess players played 8... \$\hat{9}f5!? against me. I continued with the dubious move 9.e3?! The only excuse is that it was the last round of a rapid chess tournament and I had one point more than Vishy(!), so even though I played for win, I didn't want to risk too much – a typical mistake! Otherwise I would surely have played the more natural 9.f3! \delta d6 10.g4 with a nice initiative. 9... **₩d6** I lost after **10. \Db5?** White could have kept equal chances with 10.f4 or 10.\(\text{\Omega}\)xc6 bxc6 11.\(\text{\@d3}\). \(\text{\mathbb{0}}\) d\(\text{\mathbb{1}}\) A nice trap! Now Black has the initiative! 11.c3 **a5** 12.**2d3 e4** Kogan-Anand, Venaco 2005.

## Variation F3 8... 2 xe5 9.dxe5 2 e4 10. 2 xe4 dxe4 11.營c3 c6 12.e3

Not 12.g3?! 瞥b6 13.罩d1 盒f5 14.盒g2 罩fd8 and Black was slightly better in Bosboom

Lanchava-l'Ami, Wijk aan Zee 2005.

## 12... êe6 13. êe2 ∰b6 14.0-0-0!

14.0-0 \(\beta\)fd8 15.\(\beta\)ad1 \(\beta\)d5! was equal, Messing-Vukic, Novi Travnik 1969.

#### 14... \alpha ad8 15.h4

This seems slightly better for White.

#### Section III

#### 5...5 e4

Theory considers this as the main move following the examples of Kasparov and Sutovsky. However, please note that Black is exchanging White's badly-placed knight, and is doubling his e-pawn, so White has some positional advantages from now on. Black must try to compensate for them with active play, keeping control of the keysquare (and pawn) e4.

#### 6.6 xe4

Lajos Portisch tried the original 6.營e3!? and even got the better position after 6... ②xc3 (6...0-0 might be a try to improve: 7.0-0-0 - 7. ②xe4 dxe4 8. ≝xe4 ②c6! ≅ -7...②c6!?8.②xe4 dxe4 9.豐xe4 息f5 10.豐e3 ②b4 11.營b3! a5! where Black has a strong initiative for a small pawn. But there is still a lot of room for improvements) 7. 響xc3 公c6 8.0-0-0 \( \hat{g} \) \( 4 \) 9.\( \hat{e} \) \( 5 \) \( \Delta \) xe5 \( \hat{e} \) xe5 \( \hat{e} \) xe5 11.dxe5 \( \extrm{\text{\te}\text{\texi{\texi}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\t Zerquera, Varna Olympiad 1962.

# 6...dxe4 7.**⊘**e5



#### Variation A

#### 7...c5

A good game was played by one of my talented chess students IM Thal Abergel after the too original 7...b5?!: 8.e3 a6 9.豐c3! 0-0 10.全c6 全xc6 11.豐xc6 全e6 12.全e2 全d5 13.豐c5 豐d7 14.b3 罩fc8 15.c4 全c6 16.0-0 e6 17.罩fd1 全f8 18.豐g5± Abergel-Spielmann, France 2004.

Another talented player I trained is WGM Tea Bosboom Lanchava. She also used my surprise weapon with success.

## 8.e3 0-0 9.c3

Also possible is 9.0-0-0 but Tea wanted to keep the possibility of 0-0, depending on Black's plan.

# 9...cxd4?!

9... 鱼e6 looks better.

10.cxd4 b6 11.全c4 全b7 12.0-0 公d7 13.公g4 罩c8 14.營e2 全h8 15.罩fd1 f6 16.h4 f5 17.公e5 公xe5 18.dxe5 營e8 19.e6 罩c5 20.罩d7

With a clear edge in Bosboom Lanchava-Zaksaite, Gothenburg 2005.

#### Variation B

#### 7...Ød7

This was Sutovsky's choice, and it is a logical move that I faced a few times.

#### 8.9 xd7!

After some experience I believe that this is the safest way for an advantage.

● But you can also check 8. h6. This move was considered the main one until a talented Norwegian player found a refutation at the board. 8... kxh6! (less accurate, but played by Sutovsky, was 8...0-0. After the logical improvement 9. kxg7 - Finkel-Sutovsky, Rishon-le-Zion 1995, went 9. kxg7 wxg7 10.0-0-0?! wd5 11. kxg7 xxg7 xxg7 12. b1 kxg6 13. b3 a5, and Black's dangerous attack brought him the win in a few moves - 9... xxg7 10. kxd7! wxd7 11. e3 White can

get a nice edge thanks to a better pawn structure and a safer king! Kogan-Blot, France 2002/03) 9.營xh6 公xe5 10.營g7! (10.dxe5? 營d5 is better for Black) 10.. 道f8 11.營xe5 營d6! and suddenly White can't take on e4 because of 營b4 check, but otherwise the endgame is only about equal. Kogan-Trygstad, Oslo 2002.

#### 8...\#xd7 9.e3 0-0

And here I had prepared an improvement I could use against the Grünfeld expert Krasenkow, but unfortunately after getting the better position I went wrong later on and even lost. Anyway, it was not because of the opening(!):



#### 10. **쌀c3!**

With this strange move White activates his queen, prevents counterplay with ...c5 for some time, and attacks c7. So White wins time to finish his development and owing to his better pawn structure gets a nice edge.

- 10.單d1 b6?! (10...c5! 11.c3 營d5! was what I was worried about) 11.逾e2 逾b7 12.0-0罩ad8 13.營b4 was a game that proved White's edge in this pawn structure Salguero-Caputo, San Rafael 1992.

- 10.0-0-0?! 響a4 11.含b1 c5! was Black's idea.

10...c6 11.全e2 Also interesting seems 11.0-0-0, or even 'à la Tarzan' 11.h4!?. 11...b6 12.營b3?! There where more attractive ways for White, make your own choice: 12.全e5!?生; 12.0-0-0 c5 13.h4 or 13.全e5生; 12.a4!? c5 13.全e5!; or even 12.營a3!?. 12...營f5! If 12...全b7 then 13.c3. 13.c3 13.0-0-0 全e6 14.c4 b5! and Black has counterplay. 13...c5 Kogan-Krasenkow, Sanxenxo 2003, and thanks to the threat of taking twice on d4, Black gains the time to create serious counterplay.

#### **Variation C**

## 7... <u>û</u>e6!?

By developing his bishop Black threatens ...f6 trapping the knight in the centre!

#### 8.e3

Never tried but deserving of serious attention is 8.0-0-0!? f6 (8...c6 9.e3) 9.d5!.

#### 8...9d7

#### 9.∕Ωc4

Too risky is 9.營b4!? c5 10.營xb7 公xe5 11.全xe5 全xe5 12.dxe5 0-0 13.營xe4 罩b8! with nice compensation. White develops too slowly.

Another one of my ideas to improve on White's play was 9.公xd7 營xd7 10.營b4! when White's ideas consist of preventing ...c5, attacking b7, and keeping a better pawn structure. A logical plan would be 全2, 0-0 and c4.

#### 9...0-0

This was played by Kasparov, and although he 'only' got equal chances he managed to outplay his solid opponent and win to influence the history and the bad reputation of this line, at least till now!

On 9... △b6 10. △a5! ℤb8 11.c4! looks better for White. Here I also thought about another secret improvement...



#### 10.d5!?

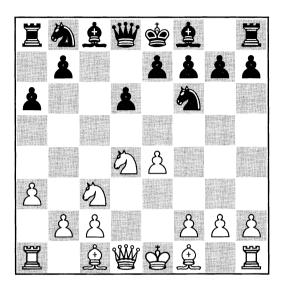
#### 10....⊈f5 11.0-0-0 Øb6 12.h3!

With the idea of g4, or even 12.f3!? and pressing e4. This was one of my ideas to improve for White, but I can't show you all my secret cards yet, right? Anyway it made me to feel that the line is playable after all, what about you?

# CHAPTER 7

# Jeroen Bosch

# Making Short Work of the Najdorf



6.a3 - cheekily echoing 5...a6

The 1.e4-player's greatest challenge remains the Sicilian, and within the Sicilian labyrinth the Najdorf still heads the charts. Preparation is essential in Fischer's, Kasparov's and Topalov's favourite opening, but the task facing White in the Najdorf is nothing short of tremendous. And, even when you have managed to learn all necessary lines by heart (and have kept up with the latest developments as well) there is little chance of an opening advantage. In SOS-5 I have advocated 6. 12. This early queen move is a good surprise weapon, but against the Najdorf it makes sense to have something else up your sleeve as well.

My suggestion this time is 6.a3, cheekily

echoing 5...a6. However, there is more to 6.a3 than a provocative copying of Black's previous move. First of all the little pawn move has been played by Nigel Short, and by Najdorf-expert Semen Dvoiris. Secondly, if you think about it, why is 5...a6 such a great move? It does not develop a piece, nor does it, at first sight, increase the second player's influence in the centre. Now, 5...a6 is a useful move because it covers the b5-square. Thereby Black prepares to play in the centre with ...e5 (the immediate 5...e5 is well-met by 6. \(\hat{2}b5+\), and he also prepares typical Sicilian queenside play with ... b5 and ... \cong c7. White's 6.a3 is equally prophylactic in nature. White covers the b4-square (but usually does not intend to play b4!) thus preventing a future ...b5-b4. Most importantly, White allows Black to play his Najdorf move 6...e5 aiming to prove that the d5-square is weak by playing the bishop moves \$\$\\delta\$1-c4 and \$\$\$\delta\$c1-g5 in one go (compare this to 6.\$\$\delta\$e2 e5 and 6.\$\$\delta\$e3 e5). In this way 6.a3 could turn out to be an useful extra move in a familiar position.

Clearly, 6.a3 should not be compared to Fischer's 6.h3 but to 6.a4 which is a credible sub-variation against the Najdorf. Our present subject is modest, but leaves no weaknesses, while 6.a4 gains more space but the b4-square may become a problem. Enough words for now, the proof of the pudding is in the eating!

#### ☐ Semen Dvoiris

#### Alexander Vaulin

St Petersburg 1999

# 1.e4 c5 2.ଢ଼ୀ3 d6 3.d4 cxd4 4.ଢ଼xd4 ଢ଼ୀ6 5.ଢ଼c3 a6 6.a3 e5

Accepting the challenge and Black's most popular answer in (the limited) practice. Another Dvoiris outing saw Black continuing with: 6...b5 (ambitious, because if White now continues with 7.\(\doc{o}\)g5, 7.\(\doc{o}\)e3, 7.\(\doc{o}\)e2, 7.f4 or 7.g3 than Black's sixth move may well turn out to be more useful than White's. Dvoiris finds the weak spot in Black's strategy though) 7.\(\doc{o}\)d3 e5 (7...e6) 8.\(\doc{o}\)de2 (intending \(\doc{o}\)g3 when Black must keep her light-squared bishop on the c8-h3 diagonal which is slightly inconsistent with 6...b5) 8...\(\doc{o}\)bd7 9.\(\doc{o}\)g3 \(\doc{o}\)b6 (to cover both f5 and d5) 10.0-0 \(\doc{o}\)e7 11.f4! 0-0 12.\(\doc{o}\)h1 \(\doc{o}\)e6 13.fxe5 dxe5 14.\(\doc{o}\)f5

White has a pleasant edge, and we could end the game fragment here were it not for Dvoiris's 17th move which demonstrates how flexible the mind of a grandmaster is. 14... 全xf5 15. 基xf5 營d6 16. 營f1 国ac8 17.a4! b4 18. 公d1 a5 19.b3 (White has gained control over the c4 and b5-squares) 19... 公fd7 20. 全b2 g6 21. 直f3 公c5 22. 公f2 公e6 23. 公g4 and White had play in the centre, on the kingside, and on the queenside in Dvoiris-E. Pähtz, Cappelle la Grande 2001. 7. 公f3

The most natural move. Ideally White will continue with 25 (xf6), 24, and 24-f1-e3 when all his minor pieces cooperate in controlling d5. That does not mean to say that there are no alternatives for the text. White can also play:

- 7. ②de2 when Aleksic-Isonzo, Catania 1999, continued 7...b5?! (7... ②e6) 8. ②g5 ②bd7 9. ②d5 ②e7 10. ②ec3 (10. ②xe7! ∰xe7 11. ②c3 or 11. ②g3) 10... ②b7 (10... ②xd5! 11. ∰xd5 ②b6) 11. ②xf6 ②xf6 12.a4!? with a very slight edge.
- Aggressive, and worthy of further analysis, is 7.∅f5!?



Now the lines fork:

- 7... ②xe4?! sharp, but insufficient 8. ②xg7+

盒xg7 9.②xe4 d5 (9...0-0!?) 10.盒g5! 豐a5+ (10...f6 11.豐h5+ 當f8 12.盒e3) 11.b4 豐c7 12.豐xd5 and Black does not have enough for his pawn.

- 7... axf5 8.exf5 d5 (8...h6 9.ac4) 9.ag5 with interesting play. Here it is important that Black cannot play ...ab4.
   Bestis 7...d5 8.ag5 (8.agf3) 8...d4 (this is

7...≝c7

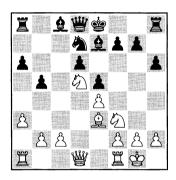


This is more than just a characteristic Sicilian move. Black prevents \( \&\text{2} \)c4, and already steps out of a future pin with \( \&\text{2} \)g5.

Black can also prevent the other bishop move with 7...h6 8.\(\(\Delta\)c4 and now:

- 8...豐c7 9.皇b3 皇e6 10.0-0 ②bd7 11.②h4! by analogy to the great game Balashov-Sunye, Wijk aan Zee 1982, which started with 6.a4.
- 8... 2e6 is met by 9. 2xe6 fxe6 10.0-0 2e7 11. 4h4! all such lines can be compared to the existing theory on 6.a4. White is better

after both 11... 曾行 12.f4 exf4 13.皇xf4 g5?! 14.e5! and 11...0-0 12.包g6 單行 13.f4 exf4 14.皇xf4.



(play is about equal) 12... 鱼b7 13.c3 0-0 14.a4!? ②f6 15. 鱼b6 營d7 and now White started a combination which changed the character of the position but not its evaluation. 16. ②xe5!? 營e6 (16... dxe5?? 17. ②xf6+) 17. ②xe7+ 營xe7 18. ②f3 ②xe4 with equal chances, Djurasevic-Milic, Belgrade 1954.

Note that 7... 2e7 should be met with 8.2g5 2e6 9.2xf6 2xf6 10.2d5 2d7 11.2c4 rather than with 8.2c4 2e6 9.2xe6 fxe6 10.0-0 0-0 11.2g5 ≝d7.

# 8.**£d3**

This is not the most natural move, but Dvoiris has his own interpretation of such positions. Not wishing to exchange his c1-bishop he prepares ②d2-f1-e3. Clearly, 8.彙g5 is worthy of our attention too. Let us investigate 8.彙g5 ②bd7 (not 8...彙e7 9.彙xf6 ②xf6 10.②d5 營d8 11.②c4). Now, in the 'main' line of 6.a4 White always plays 9.②d2 – planning ②c4 – and this is interesting here too. In the limited practice of 6.a3 only 9.②e2 and 9.②d3 have been tested:

- 9. 2e2 2e7 10. 2d2 2b6 (probably not

the best move, but Gligoric may be forgiven for overlooking White's next. If 10...b5, then 11. $\bigcirc$ f1  $\bigcirc$ b7 12. $\bigcirc$ e3!, perhaps simply 10...h6!?)



11.a4! (well done! After 6.a3, Djurasevic shows no inhibitions about pushing the a-pawn only five moves later. White gains a marked space advantage on the queenside with tempo) 11... 266 12.a5 公bd7 (12...公c4?! 13.公xc4 2xc4 14.2xc4 2xc4 15. 2a4 2c6 16.2xf6 2xf6 17.0-0 gives White a tremendous position – good knight versus bad bishop, a weak d5-square and space on the queenside) 13.公f1 0-0 (13...公c5 14.2xf6 2xf6 15.公e3) 14.公e3 b5?! 15.axb6 2xf6 16.2b1 2fb8 17.0-0 and White eventually converted his positional edge in Djurasevic-Gligoric, Belgrade 1954.

The position is about equal, but Black slowly started to turn things in his favour with: 19...d5!? 20.罩fe1 (20.公xd5 公xd5 21.exd5 f5; 20.exd5 f5) 20...公xg3 21.豐xg3 dxe4 22.急xe4 罩ad8 23.急d3 (23.a4!)

By the way, this game was played 8 days after Andrey Zhigalko (a Najdorf player himself) had suffered a crushing defeat at the hands of Nigel Short—see the next game. So, obviously impressed he decided it to try it out and found himself again at the receiving end. Despite the result in this game it is clear that 8.\$\tilde{\omega}\$5 is a serious alternative for Dvoiris's 8.\$\tilde{\omega}\$d3.

#### 8...h6

Now that White has refrained from 8.2g5, Vaulin decides to prevent this move once and for all. Of course Black can also go for moves like 8...2e6, or 8...2bd7 when it would be interesting to know whether Dvoiris would have gone for 9.2g5, or would have stuck to his plan in the game with 9.2d2.

#### 9.∮\d2 **≜e**6

Preventing 10. ②c4, but this has little consequence since White might just as well go to f1.



# 10.എf1 g6?!

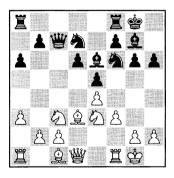
I don't like this fianchetto, but maybe White is somewhat better in all cases. The freeing

advance 10...d5 gives White a slight edge after 11.exd5 ②xd5 12.②xd5 ③xd5 13.②e3 followed by castling after either 13...④e6 or 13...④c6. Likewise, 10...⑥e7 11.②e3 ②bd7 12.0-0 0-0 13.②ed5!? (13.營f3) 13...⑥xd5 (13...⑦xd5?? 14.exd5+-) 14.exd5 appears to be better for White. In this last line White should not play 14.②xd5 ②xd5 15.exd5 f5 though.

# 11. 2 e3 g7 12.0-0 bd7

Black's position looks fairly harmonious, but it is difficult to improve his position. In the coming middlegame Dvoiris is happy to prevent his opponent from freeing himself (...d6-d5) and slowly outmanoeuvres him. Note that compared to the positions after 8. 2g5 when often a pair of minor pieces will be exchanged, here all minor pieces remain on the board for some time. White's bishop may look passive on c1, but in principle this is a good piece and his future will come (think of the closed Ruy Lopez). Black on the other hand is stuck with a fianchettobishop that is inhibited by his own structure. although, admittedly, this means that f4 is never a plan for White since it would free the 'monster' on g7.

13.f3 0-0



Understandably Black refrains from 13...b5 as 14.a4 b4 15.\(\angle \text{cd5}\) \(\frac{1}{2}\) xd5 16.exd5 fixes some light-squared weaknesses in his camp.

Still, the position would have remained complex, and in the game Black drifts into passivity.

#### 14.a4!

Again we see that after playing 6.a3 White is not obliged to leave the pawn there for the rest of the game.

# 14... ac8 15. af2

Slowly regrouping his pieces with  $\hat{2}$ f1 and  $\bar{2}$ d2.

#### 15...罩fd8 16.臭f1 營c5

Black's position is not all that much worse, but it is difficult for a human being to play such positions without any prospects of active counterplay. One of the problems is that ...f5 will never be on the cards since moving the f6-knight means relinquishing the already weak control of d5 (2d5 would immediately follow).

Instead of the text, 16... 豐a5 was a better move. Obviously, White cannot take on d6 (17. 豐xd6?? ②c5 18. 豐xe5 ②h5). Meanwhile, a5 is mechanically prevented, and an exchange sacrifice is threatened. In case of 17. 豐e1 Black has 17...d5. After 17. 這a3 ②b6?! 18. ②d2 豐c5 19.a5 ②bd7 Black has gained nothing, but stronger is 17... ②f8! when active possibilities are in sight.

## 17.a5 含h7 18.營e1 營a7

Black cannot free himself with 18...d5 as the resulting position after the forced 19. ②exd5 ②xd5 (19... ②xd5 20. ②e3 豐c6 21. ②xd5 is identical) 20.exd5 ②xd5 21. ②e3 豐c6 22. ②xd5 豐xd5 23. ②d2 is clearly advantageous for White. The immediate 18...h5 makes sense though.

## 

Dvoiris, in true Karpovian style, has manoeuvred better than his opponent, and has preserved a pleasant edge.

#### . 23.∕ົ⊘a2

Ready to gain more space with c4 and b4. Sometimes 4b4 or \$\mathbb{I} \text{c3}\$ are strong moves

too. At the same time this is an interesting psychological moment: White is relaxing his control over d5, giving Black the opportunity to finally break free.



#### 23... 2xa2!?

Understandably, Black no longer sticks to his (passive) guns. Instead, 23... 全xe3? fails to the intermediate 24. 公b4! (24. 全xe3 營xc2 was the idea) 24... 營c7 25. 全xe3.

#### 24.\(\beta\)xa2 \(\hat{2}\)xe3 25.\(\hat{2}\)xe3 d5

This was Black's intention when he traded his two bishops for the White knights which had been controlling d5 for so long. Just bad is 25... 對xc2 26. 區xd6.

26.exd5 **②**xd5 27.**≜**g5?!

Stronger is 27. £g1.

27...f6 28.c4!

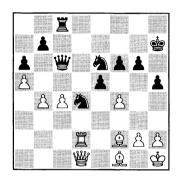


28... 2e7 29. 2e3 2f5 30. 2f2 2c5

#### 31.b4

With two bishops and a queenside majority it is now clear why Dvoiris has allowed Black to free himself. Still, Black has counterplay and can be happy with his decision to take on a2.

31...≣xd1 32.∰xd1 ∆e6 33.≣d2 ∆fd4 34.f4



#### 34...罩f8

White wins after 34... ②xf4 35. ②xd4 exd4 36. ②xd4 ②e6 37. ②d6 營e8 38. ②d7+.

35.含g1 單f7 36.營e1 營d6 37.c5 營d5 38.fxe5 fxe5 39.全e3?! 營e4 40.全d3 營g4 41.含h1 公c6

41... ∅f5! 42. ℤe2 h4 with counterplay and only a slight edge for White.

42.罩b2 公ed4 43.h3 營e6 44.枲e4 營c4 45.쑿h2 쑿g7

45...罩f1 46. 營d2 gains nothing.

46.皇f2 曾h7 47.皇b1!? 亘d7 48.營e4 營e6 49.皇e3 ②f5 50.b5!

Making progress on the queenside.

50...axb5 51.罩xb5 營f7 52.皇g5 罩d4 53.營f3 罩d7 54.罩b6

White is winning now.

54...公cd4 55.營e4 公e6 56.盒a2! 公fd4 57.盒e3 營e7 58.營xe5 營xc5 59.墓xe6 公f3+ 60.gxf3 罩d2+ 61.含g3 1-0

Despite the inaccuracies an impressive game by Dvoiris.

In the following (rapid) game we see how Nigel Short makes short work of Andrey Zhigalko's Najdorf. In the notes you will find an internet blitz game by the same Short against Peter Heine Nielsen, and a serious tournament game against Indian GM Sandipan.

# ☐ Nigel Short■ Andrey Zhigalko

Warsaw rapid 2004

1.e4 c5 2.∅f3 d6 3.d4 cxd4 4.∅xd4 ⊗f6 5.∅c3 a6 6.a3 e6



Black avoids the true Najdorf thrust and prefers a 'Scheveningen' reasoning that ...a6 will be more useful than a3. Indeed, ...a6 is nearly always played, while some players prefer set-ups with a4 (to prevent ...b5 for the time being) to those with a3 (to prevent ...b4, and ... \(\dilpha\)\(\dilpha\)\(\dilpha\)

The classical 6...②c6 is unpopular with Najdorf players. White can go for the Sozin with 7. ②c4 when a3 is moderately useful. Also possible is 7. ②e2 but I would not really recommend it since apart from 7...e6, Black can also play 7...e5 and 7...g6.

An important option is 7.f4 when Black can go for 7...\(\hat{2}g4!?\) (7...e6 and now 8.\(\hat{2}e2\) or 8.\(\Delta f3\) followed by \(\hat{2}d3\); alternatively there

is 7...e5 8.分f3 总g4 9.总e2 总e7 with interesting play) 8.公f3 g6 9.h3 总xf3 10.豐xf3 总g7 11.总d3 0-0 12.0-0 when both sides have their chances. Note that a3 is a very useful move in this type of position.

However, the most important alternative for 6...e5 and 6...e6 is the Dragon-like 6...g6 since White has played a3 it makes less sense to go for queenside castling, hence play continues with 7.皇e2 皇g7 8.0-0 0-0 9.皇e3 (Also playable is 9.皇g5 公c6 10.公b3 皇e6 11.f4 b5 12.皇f3 置c8 13.公d5 公d7 14.c3 J.Littlewood-King, British Team Championship 2004/05) 9...公c6 10.f4



10... ≜g4 (this is considered best in the corresponding position with 6.a4) 11. ♠xc6 ♠xe2.

Now Short-Nielsen, playchess.com Internet 2004, went 12. 公xd8 皇xd1 13. 置axd1 置fxd8 ½-½. If White wants to play he should try 12. 公xe7+ 豐xe7 13. 豐xe2 when Black must play 13... 置ae8! — 13... 公xe4 14. 公d5 is better for White — when 6.a4 Najdorf theory gives 14. 皇d4 公xe4 as equal. My recommendation is 14.e5! dxe5 15.f5, something I have played in the position with the a-pawn on a4, when my opponent (German IM Michael Hoffmann) played 15... 豐b4!?. Need I say more?

# 7.f4

Short deliberately plays this active move

rather than the Scheveningen with 7.2e2. His idea is to play 2d3, when White may well find himself a tempo up on traditional Scheveningen lines where he plays 2e2-d3 at some point. Thus, White would gain the useful a3 in the process!

#### 7...**≜e**7

In Gibraltar 2006, Short had to face 7...b5. He went for immense tactical complications with 8.总d3 公bd7 9.0-0 g6 10.f5!? 營b6 11.急e3 e5 12.fxg6! hxg6 (12...exd4 13.gxf7+ gives White a winning attack) 13.分f5



13... ②c5 14.b4 (a less violent attempt to refute Black's risky play is 14.22g3 22g4 -15. 公d5 豐a7 16. 身f2) 14...gxf5 15.bxc5 dxc5 16. 2d5 (16.exf5 \(\hat{2}\)b7 is fine for Black) 16...公xd5 17. 皇xb5+ (the point of Short's turns material to fend off the attack, meanwhile he could have gone for 18... 學b8! 19. ad1 and now not 19... e7 20. 曾c6+ \$\delta f8 21.\delta h6+ but 19...f6! a heroic non-human defence) 19. 響xa8 響b7 20. 響xb7 êxb7 21.êd2 êxe4 (Black has more or less sufficient compensation) 22.\(\mathbb{Z}\)ab1 \(\mathbb{L}\)xc2 25.\(\beta\)bxc5 (returning the exchange for a better ending) 25...\(\hat{2}xc5+\) 26.\(\bar{2}xc5\) f6 27. \(\hat{\omega}\)xf4! \(\delta\)f7 28. \(\hat{\omega}\)d2 Short eventually

managed to convert his slight endgame advantage into the notorious rook and bishop versus rook ending.

Nevertheless, a draw was the final result after 124 moves, Short-Sandipan, Gibraltar 2006.

#### 8. 2e3 2c6 9. 2d3 0-0

Of course not 9...⊌b6?? since 10.�55 ₩xb2? 11.�a4 traps her majesty. 9...e5 now or on the next move is possible though somewhat better for White.

#### 10.0-0 **₩c7**

Since this is a rapid game we should not criticize Zhigalko's play too severely. In the end he loses because he plays too many 'natural' (superficial) moves. One way to take advantage of the bishop on d3 was 10...\(\Delta\xd4!?\) 11.\(\Delta\xd4 e 5\) when 12.fxe5 dxe5 13.\(\Delta\xe5?\) is bad due to 13...\(\Delta\ze294.\)

#### 11.**છ**h1



#### 11...b5 12.營f3 息b7 13.罩ae1

Short does not hide his intentions and has developed his pieces in the most aggressive way. A kingside attack will follow, and therefore Black's next move is out of place.

#### 13...公d7? 14.營h3

Eying h7 (the threat is 15.e5), but also e6 (thus preparing 15.f5). It is hard for Black to prevent both.

#### 14...9 c5

To prevent 15.e5 because of 15... 2xd3. In-

stead 14... ②xd4 15. ②xd4 ②c5 (15...e5 16. ②d5!) 16.f5 transposes.



#### 15.f5! Øxd4

White is also better after 15...②xd3 16.cxd3 ②xd4 17. ②xd4 e5 18. ②e3.

#### 16. **£xd4** e5

Closing one diagonal, but with his subsequent moves Short deftly demonstrated that the b1-h7 diagonal can be opened.

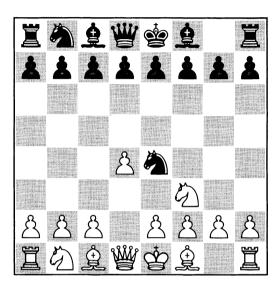
#### 17.\(\hat{L}\)xc5! dxc5



#### 18.f6! ≜xf6 19.公d5 營d6

20.基xf6! gxf6 21.營h6 1-0

# CHAPTER 8 *Adrian Mikhalchishin*The Döry Defence



1.d4 \$\angle\$ f6 2.\$\angle\$ f3 \$\angle\$ e4

From chess history it is well known that wealthy patrons sometimes had as their hobby the playing and studying of a favourite variation, and they were very happy to sponsor theme tournaments with the participation of great players. We might think of the tournaments of Isaac Rice, where the gambit named after him was tested.

With the opening of Baron Ladislaus Döry the situation was slightly different – the Baron was a remarkable chess enthusiast, who helped to organise many tournaments in Vienna. Both during his lifetime, and after his death tournaments were arranged in his name. In one of them – Vienna 1937 – the Döry Defence 1.d4 ②f6 2.②f3 ②e4?! was

tested. The point of the second move lies in the subsequent exchanges after a future ... \( \hat{D} \) b4. The Baron played his 2... \( \hat{D} \) e4 for the first time in an official game in 1923.

In modern chess hardly anyone plays this, but the idea of the defence is not altogether stupid. It is surprising that in this tournament the winner was none other than the great Paul Keres, who was already among the top five players in the world. It is interesting to see how the great Estonian played this opening for both one side and the other.

Wiener Schachzeitung reports some interesting details – the tournament was visited by Emanuel Lasker and his wife. Interestingly, Lasker had been deprived of his German cit-

izenship, he had left the USSR, and he was probably on his way to the USA. How did all this happen? Lasker was not very fond of Austria, because Rothschild (a sponsor of Austrian tournaments before the First World War) had refused to be a patron of his match with Schlechter.

Other guests of the tournament were the Yugoslav grandmasters Milan Vidmar and Vasja Pirc.

# ☐ Paul Keres

## **■** Wolfgang Weil

Vienna 1937

#### 1.d4 @f6 2.@f3 @e4 3.@fd2

• It looks much more logical to play 3.4 bd2 d5:



- 4.②xe4 dxe4 5.②g5 f5 6.e3 e67.h4 ②e7 (I think that the plan of 7...②d6 8.②c4 營f6 was better, when Black may even castle queenside) 8.③c4 ②xg5 9.營h5+ g6 10.營xg5 營xg5 11.hxg5 with an obvious advantage in the ending, Keres-Podhorzer, Vienna 1937.
- If White plays more modestly: 4.g3 c5 5.dxc5 ②xc5 6. 2g2 ②c6 7.0-0 e5 8.c4 d4?! 8... 2e6! is stronger) 9.b4! ②d7 10.b5 ②a5 11. ②e1!? 2e7 12.f4 (12. ②d3!? and then 13.f4 is more interesting) 12...exf4 13. 2xf4

- 0-0 14.這f1 ②e5 15.盒b2, Podhorzer-Keres, Vienna 1937, and here 15.... 逾e6 or 15... 豐b6 was correct, with the better game.
- 3.ଛf4 d5 is very quiet (also possible is 3...c5 4.d5 ≝b6 5.≝c1 e6 6.c4 ଛe7 7.⊘bd2 公xd2 8.≝xd2 d6 9.e4 e5 10.ଛe3 f5 11.exf5 ଛxf5 and Black has no problems, Podhorzer-Weil, Vienna 1937) 4.e3 ଛg4 5.c4? (5.h3! should be included) 5...e5! 6.ଛxe5 ଛb4+ 7.⊘c3 ⊘xc3 8.≝b3 ⊘xa2+ 9.ጵd1 dxc4, with advantage to Black, Becker-Keres, Vienna 1937.
- Of course, 3.c4 is very logical, and now Black can play 3...e6, which is considered later, or continue in the spirit of the Döry Defence with 3...d5!?, as the German player Berthold Bartsch played several times. And now there are the following possibilities:



- 4.②c3 ②xc3 5.bxc3 e6 (the immediate 5...c5!? is also possible) 6.g3 c5 7.cxd5 營xd5?! (after 7...exd5!? Black has no problems) 8.②g2 cxd4 9.cxd4 ②b4+ 10.②d2 ③xd2+ 11.營xd2 ②c6 12.0-0 營a5 13.營b2 with a serious advantage for White, Aseev-Bartsch, Neu-Isenburg 1992.
- 4.皇f4 e6 5.e3 c6?! (5...c5!? is obviously better, or even 5...皇b4+6.②bd2 g5!) 6.皇d3 豐a5+ 7.②fd2 ②xd2 8.②xd2 dxc4 9.皇xc4 皇b4 10.e4 0-0 11.0-0 ②d7 12.e5! 皇xd2 13.皇xd2 豐b6 14.豐g4! with a strong attack for White, Klinger-Bartsch, Zürich 1990.

#### 3...d5 4.4 xe4 dxe4 5.4 c3 &f5



## 6.q4!

In the style of the young Keres, although in that tournament everyone played this! More restrained is 6.g3 e6 7. ≜g2 ≜b4 with a normal game.

# 6...**≜**xg4 7.**≜**g2

Against Becker Keres played 7.②xe4, but after 7...e5! 8.dxe5 豐xd1+ 9.曾xd1 ②c6 10.f4 0-0-0+ Black had an excellent game.

#### 7...e6

Black played simply in the following game: 7...f5 8.\(\hat{o}\)f4 e6 9.f3 exf3 10.exf3 \(\hat{o}\)h5, Becker-Podhorzer, Vienna 1937, and here after the correct 11.\(\hat{o}\)e2 the play is very obscure, but it is clear that White has the initiative.

#### 8. 2xe4 2c6 9.c3 âh5?

# 10.營b3 罩b8 11.違g5! 營c8

If 11...≜e7 Keres had prepared 12.≜xe7 "exe7 13. ©g3! – a double attack."

# 12.ℤd1 <u>û</u>g6 13.c4

White had another way of strengthening his position: 13.d5 exd5 14.豐xd5 and now Black should not fall for 14.... 全xe4? 15.豐xe4+豐e6 16. 全h3! – a nice trick! – but play 14... 豐e6.

13... axe4 14. axe4 ae7 15. Eg1 axg5 16. Exg5 g6

If 16...0-0 Keres was ready to 'kill' his opponent by 17. 魚xh7+! 含xh7 18. 營h3+ 含g8 19. 營h6 g6 20. 區d3 with a mating attack.

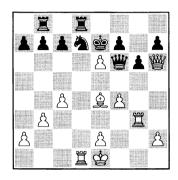
#### 17.**₩h**3

17.d5! was even better.

#### 17... **曾d8!**

It is time to return the queen to the defence.

18.黨g3 營f6 19.d5 ②e5 20.營h6 含e7 21.b3 黨hd8 22.f4 ②d7 23.dxe6



#### 23...Øc5!

Interesting counterplay. Now Keres gets himself lured into sacrificing a piece.

24.皇d5 c6 25.exf7 cxd5 26.星e3+ 曾xf7 27.豐xh7+ 曾f8 28.cxd5 星e8 29.星g3 豐xf4!

Black is quite right to fearlessly open the f-file.

#### 30. Id2 響f7

30... ②e4? 31. ፮f3 ≝xf3 did not work, as White would interpose 32. ≝h6+!.

#### 31. ₩h8+ \$e7 32. ₩d4 b6?

After 32...할d6! Black has a very solid position

## 

In the event of 36... 2d7 the black king would have been detained in the centre.

# 37.b4 豐h4+ 38.當f1 豐xb4 39.豐c6+ 含d8 40.d6?

Bravely but foolishly avoiding the draw by perpetual check with 40.\ddot\ddot\ddot\ddot



#### 40...罩b7?

After 40... **I**c8! White would have been unable to save the game.

#### 41.d7 公xd7! 42.罩xd7+ 罩xd7 43.營a8+ 空e7?!

The alternative 43... ★c7 would have ensured a draw.

#### 44. Ee3+ 曾f6?

45. wxe8 wd4 46. we5 47. wxg6+

Black resigned.

Similar to the line 1.d4 ②f6 2.②f3 ②e4 is 1.d4 ②f6 2.c4 e6 3.②f3 ②e4. None other than the fourth World Champion, Alexander Alekhine, played like this.

#### ☐ Ernesto Rotunno

#### ■ Alexander Alekhine

Carasco 1938

#### 1.d4 2f6 2.c4 e6 3.2f3 2e4!?

It is interesting that Alekhine first made this move back in 1922.

#### 4.9 bd2

Against Marshall in New York in 1927 Alekhine himself played more cunningly: 4.公fd2 鱼b4 5.豐c2 d5 6.公c3 f5 (it was better to play 6...公xc3 7.bxc3 鱼e7)



7.②dxe4 fxe4?! (to me it seems more sensible to capture with the other pawn – 7...dxe4!?) 8.逾f4 0-0 9.e3 c6 (too passive – clearly better was 9...c5!? 10.dxc5 d4 11.0-0-0 d3 with a complicated game) 10.逾e2 ②d7 11.a3 逾e7 12.0-0 逾g5 (Black must try to exchange bishops, but all the same White has an appreciable advantage)



13.f3! (a good temporary pawn sacrifice) 13... 全xf4 14.exf4 罩xf4 15.fxe4 罩xf1+16. 豆xf1 e5!? (how else can he complete the development of his pieces?) 17. 營d2! c5 (another tactical stroke, but it does not help greatly) 18.dxe5 d4 19. 營f4! dxc3 20. 營f7+ 全h8 21.bxc3 營g8 22. 營e7 h6 (Black simply has no moves) 23. 全h5 a5 24.e6 g6 (24... 全) f6 25. 全f7! 營h7 26. 豆xf6! gxf6 27. 營f8+ also does not help) 25. exd7 全xd7 26. 亘f7, 1-0.

4...f5 5.營c2

5...d5 6.e3 2d7 7.\(\hat{2}\)e2 c6 8.0-0 \(\hat{2}\)d6 9.b3 0-0 10.\(\hat{2}\)b2



#### 10...\feetaf6!

Black defends his e5-point and prepares an attack on the kingside. He has obtained an excellent Stonewall.

# 11.g3

The knight at e4 must somehow be tackled, but the immediate 11. ©e1 with the idea of 12.f3 seemed too passive to White.

Radically forestalling the opponent's play on the kingside.

14...âd7 15.\( \times \) xe4 \( \times \) xe4 16.\( \times \) f3 \( \times \) f6 17.\( \times \) e8 18.\( \times \) d3 \( \times \) h5

Both sides improve the placing of their pieces.

#### 19. **∮** h1?

White does not want to exchange bishops, but now the black bishop becomes strong. 19.營e2!? was better.

19...ዿg4 20.⊘e5 ዿh3 21.⊑f2 ⊑ae8 22.a4 ⊑e7 23.ዿa3!

The correct idea – the exchange of the dark-squared bishops.

23... 🚉 xa3 24. 🖺 xa3 🖺 g7 25.b4 🗇 e4



26. 全xe4 fxe4 27. 全h1 gxf4 28.exf4 全f5 29. 豐e2 a5 30.b5 c5 31. 豐e3 豐h5 32. 互a1?

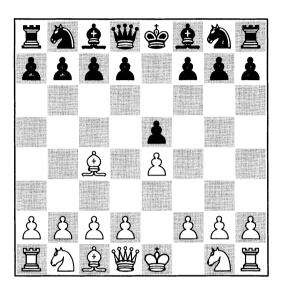
A mistake – the g3-pawn should have been defended. Correct was 32.基d2 with equality. 32...cxd4 33.營xd4 基xg3 34.基g1 基xg1+ 35.含xg1 皇h3 36.c5 基xf4 37.c6 營e2!

White resigned.

### CHAPTER 9

#### Glenn Flear

## **Bishops First Please!**



#### Early queen moves after 1.e4 e5 2. 2c4

After 1.e4 the reply 1...e5 gives White a few headaches. Which line of the Spanish is Black intending to play, or, is he intending to play the solid Petroff?

Not everyone wants to get involved in a big theoretical battle, especially if it's in their opponent's pet-line. For SOS readers a straightforward easy-to-learn repertoire that sets a few problems without much risk might be the order of the day. If it is, then read on!

The old adage 'knights before bishops' has many exceptions. Here White brings out his king's bishop and indeed often his queen before his king's knight, unusual but logical. White confirms his presence in the centre and in particular renders the freeing

...d5-break less than evident. If the central arena stays quiet then White takes the opportunity to ensure that his queen is more active than Black's.

The repertoire that I am suggesting here contains lines from the Bishop's Opening and the Vienna. Some of these ideas have even been employed at the top level and may not be the usual SOS fare. However, with this practical mini-repertoire using a move order to reduce Black's options, you'll steer the game away from your opponent's main lines.

You won't need to learn too much theory, but you'll need to know that the bishop comes first!

#### 

After 2... ②c6 3. ②c3 ②c5 White has 4. g4! which doesn't give Black an easy time.



Now 4... 營f6 just provokes White to generate a strong attack: 5. ②d5! 營xf2+ 6. 含d1 含f8 7. ②h3 營d4 8.d3 ②b6 9. 置f1 ②d8 10.c3 營c5 11. ②g5 and Black is on the ropes: Alekhine-Lugowski, Belgrade simul 1931. If 4...g6 then 5. 營f3 and now:

- 5...②f6 6.◇ge2 d6 7.d3 ②g4 8.g3 ③e6 9.②g5 ②h5 10.h4 d7 11.◇g3 and White has won the opening battle due to Black's weak squares and passive position, Watson-Murshed, London Lloyds Bank 1992. 3.h5!?

Not quite as daring as the 'Nakamura Attack' (1.e4 e5 2.營h5) but sufficiently annoying for Black all the same.

I'm not keen however on the sister-variation starting with  $3. \mbox{\em g}4?!$  (although see above for the analogous position with the extra moves  $\mbox{\em c}3$  and ... $\mbox{\em c}6$  when this move is considerably stronger). Not good is the gambit try 3...d5?, when after  $4.\mbox{\em g}xg7$   $\mbox{\em g}f6$   $\mbox{\em c}xf6$   $\mbox{\em c}xf6$   $\mbox{\em c}xf6$   $\mbox{\em c}xf6$   $\mbox{\em c}xf6$   $\mbox{\em c}xf6$   $\mbox{\em c}xf2$  is

well met by 9.d4!.

Stronger is 3... \forall f6, when:

- 4.夕c3 ②e7 seems fine for Black as here White must move his queen a second time and thus lose time. (In some books 4...豐xf2+ is given as a mistake but Black is actually better after 5.堂d1 ②e7 e.g. 6.刭h3 豐f6 7.罩f1 d5!.)
- 4. **g**3!? is certainly playable.

3.b4 is for die-hard romantics! Otherwise 3.₺c3 could transpose to some of the lines considered lower down. The most 'normal' move is 3.₺f3 but the text move will raise a few eyebrows and so is more fitting for an SOS column!



#### 3...**⊯e**7

The other main option is 3... 響f6, which is not a bad move, but f6 tends to be the best square for a knight! White should now develop in classical style with the knowledge that his pieces will be more harmoniously placed than Black's. 4.分f3 d6 (4...分c6 5.公c3 公ge7 6.0-0 looks more comfortable for White) 5.公c3 c6 6.d3 響g6 7.響xg6 hxg6:

- Now I prefer 8. êe3!, e.g. 8... êxe3 (8... ②d7 9.0-0 b5 10. êb3 ②gf6 is the most solid keeping White down to a slight pull) 9.fxe3 ②h6 10.0-0 and White has a promising lead in development.
- 8.�g5!? �h6 9.f3 \$e7 10.h4 f6 11.�h3

a5 12.a4 ②f7 13. ②f2 with balanced chances, Flachsbart-Rabl, Germany 1999/2000.

#### 4.9 f3 d6

After 4...②f6!? capturing on e5 doesn't lead to any advantage: 5.豐xe5 (5.豐h4 keeps more tension) 5...皇xf2+ 6.堂e2 豐xe5 7.②xe5 皇b6 8.皇xf7+ 堂e7 9.皇b3 d6 10.②f3 ②xe4 as in Mohr-Gostisa, Nova Gorica 1994, which was equal.

4...②c6 5.d3 d6 6.②c3 逾b4?! (a concession – after the superior 6...②f67.豐h4 White has nothing significant, but Black might get irritated by White's more active queen) 7.0-0 逾xc3 8.bxc3 ②f6 9.豐h4, Staunton-Cochrane, London 1842, and White had an edge.

#### 

Given as equal by the ancient Bilguer, but even without queens Black's centralized king isn't ideally placed.

#### 10...**ģd8**

According to Lane the position is now equal. I like:

11.c3! 公c6 12.d3 公f6 13.b4 ≜b6 14.a4



With a pull for White, as his position is eas-

ier to handle, whereas in contrast Black's king rather gets in the way.

#### II Playing for ...d5 1.e4 e5 2.Ձc4 ②f6 3.d3 c6

It's tempting to 'punish' White by claiming a lion's share of the centre, but recent experience suggests that Black has then to be very careful not to succumb to the inevitable White pressure.

#### 4.ගිf3 d5

After 4... **2**e7 5.0-0 (the blunder 5. **4**xe5?? should be avoided in view of 5... 響a5+) 5...d6 play can continue as in a closed Spanish or Italian game. White's king bishop is slightly more active than Black's and the early ... c6 leaves Black without the natural square for his knight and thus he may find himself slightly cramped. Here are a couple of examples, where Black aims to exchange his queen's bishop either via ... 2e6 or ... \(\hat{2}\)g4. In both cases he achieves near-equality) 6.c3 0-0 7.\(\hat{2}\)b3 \(\hat{2}\)g4 (7...\(\Delta\)bd7 8.\(\bar{\pi}\)e1 J.Rogers, British league 2001/02) 8.h3 &h5 9.\(\begin{aligned}
9.\(\begin{aligned}
extra 10.\Obd2 \Odd2 \Odd Gelfand-Yusupov, Munich 1994, with the solid ... \(\hat{2}\)g5 in the air.

#### 5. gb3 gd6

After 5.... b4+ there is a safe option available with 6. d2, but 6.c3 keeps the tension and is probably slightly favourable, e.g. 6... d67. g5 e68. bd2 bd7 9.d4 exd4 10.exd5 axd5 11. axd5 cxd5 12. axd4 with a small edge, Yudasin-Alterman, Israeli Championship, Tel-Aviv 1994.

After 5...a5 White can react aggressively with  $6.\triangle$ c3!? 2b4 (after 6...d4  $7.\triangle$ xe5 dxc3  $8.\triangle$ xf7 2b4 9.0-0 the complications favour White) 7.a3 2xc3+8.bxc3 2bd7 9.exd5 2xd5 10.0-0 0-0 11.2xc3 2xc4 2xc4 2xc5 13.2xc3 2xc3 6 14.2xc4 2xc3 13.2xc3 6 16.2xc3 6 17.2xc3 6 16.2xc3 6 17.2xc3 6 17.2xc3 6 17.2xc3 6 18.2xc3 6 18.2

If 8 17.c3 ②g6 18. ②b1 with an interesting struggle where White's threat of a timely d3-d4 gives him the edge, Kasparov-Bareev, Linares 1993.



#### 6.exd5!

I consider this to be more of a challenge than the traditional 6.公c3 dxe4! 7.公g5 0-0 8.公cxe4 公xe4 9.公xe4 鱼f5! 10.豐f3 鱼xe4 11.dxe4 公d7 12.c3 a5 13.a4 公c5 14.鱼c2 b5 with easy equality, Adams-Kramnik, Tilburg 1998.

#### 6...cxd5

The alternative is to capture with the knight—6...公xd5—but White then has access to c4 or e4 for use by a knight: 7.0-0 0-0 8.置e1 置e8 (otherwise after 8...公d79.公bd2 ac7 10.公e4 a5 11.a3 含h8 12.ag5 f6 13.ad2 White also has a pull: 13...公7b6 14.h3 公e7 15.豐e2 公f5 16.罩ad1 豐e7 17.d4!?—a radical way to open up lines for his pieces!—17...公xd4 18.公xd4 exd4 19.豐f3 with compensation, Izoria-Erenburg, Khanty-Mansiysk 2005) 9.公bd2 ac7 10.公e4 af5 11.ag5 f6 12.ad2 公d7 13.公h4 ac6 14.豐h5 a5 15.a3 公f4 16.axe6+公xe6 17.置e3 公f4 18.豐g4 with continuing pressure, Efimenko-Khuzman, Moscow 2006.

#### 7.<u>⊈</u>g5

Black now has to decide how best to retain his centre.

#### 7...**∮e6**

7...d4 8.②bd2 0-0 9.0-0 ②c6 10.罩e1 a6 11.h3 h6 12.皇h4 罩e8 13.②c4 皇c7 14.皇g3 ②d7 15.a4 營f6 16.c3 Benjamin-P.H.Nielsen, Las Vegas 1999, and White kept some initiative.

#### 8.夕c3 ≜c7

After 8... 響a5 Black soon has problems: 9.0-0 心bd7 10. 響e1! e.g. 10. 通c8 (or 10... 響c5 11. 皇xf6 gxf6 12.d4 exd4 13. 公xd5 0-0-0 14. 響e4 皇e5 15. 公f4 f5 16. 公xe6 fxe4 17. 公xc5 exf3 18. 公d3 fxg2 19. 逼fe1 Tiviakov-Swinkels, Vlissingen 2004) 11.d4 皇b4 12. 皇d2 皇xc3 13. 皇xc3 冨xc3 14.bxc3 e4 15. 公g5 0-0 16.c4, Delchev-Jovanic, Zadar 2004.

9.0-0 2c6 10.\( \bar{L} e1 \) 0-0 11.\( \bar{L} a4! \) h6 12.\( \bar{L} h4 \) g5 13.\( \bar{L} g3 \) \( \bar{L} g4 \)



#### 14.<sup>2</sup>xc6

14.h3 এxf3 15.豐xf3 ②d4 16.豐d1 豐b8 17.②b5 Drabke-Przedmojski, Kolobrzeg 2005, only gave White a minimal pull.

#### 14...bxc6 15.h3!

15. ②xe5 ②xe5 16. ②xe5 營b8 17.d4 營xb2 and Black seems to have equalized.

#### 15... ∮xf3 16. ₩xf3

It's not much but Black has to be careful about various potential weaknesses.

III 2... **②f6 and 3... ②c6**1.e4 e5 2.**②c4 ②f6 3.d3 ②c6 4.②c3**A 'quiet' Vienna Game is in prospect, but via

the Bishop's Opening. Playing the Vienna move order gives Black extra options, for example 1.e4 e5 2. 2c3 2f6 3. 2c4 permits the wild and deeply analysed 3... 2xe4!?.

#### 4...5 a5

Black's most solid defence.

Black often develops his king's bishop either to c5 or b4. Although these moves aren't bad they tend to give White more chances of emerging with something tangible out of the opening.

- 4...\$c5 5.\$g5 (the other main move is 5.f4 transposing into a fairly well-known variation of the King's Gambit Declined) 5...h6 (5...\(\Delta\)a5 6.\(\Delta\)b3 \(\Delta\)xb3 7.axb3 c6 8.公f3 d6 9.0-0 h6 10.皇e3 皇g4 11.皇xc5 Larsen-Smyslov, Biel izt 1976; 5...d6 6.42d5 êe6 7.c3 êxd5 8.êxd5 ₩d7 9.êxf6 gxf6 10.營f3 罩g8 11.公e2 罩g6 12.公g3 when White's grip gives him the better chances, J.Hansen-A.Karlsson, Copenhagen 1995) 6. h4 d6 (after 6...a6 7. d5 g5 8. lg3 d6 White can keep a pull by 9.h4! g4 10.h5! âxd5 14.exd5 ②e7 15. ₩b3 I.Rogers-Rogulj, Mendrisio 1985) 7. ∅a4 ♠b6 8. ∅xb6 axb6 9.f3 (supporting the centre and retaining the dark-squared bishop) 9...\$e6 10.\$\tilde{2}\$ g5 11. 身f2 d5 12. 身b3 豐e7 13.c3 0-0-0 14. 豐c2 h5 15.h4! (this counterthrust helps demonstrate the downside of Black's early pawn advances) 15...g4 16.2e3 (or 16.0-0-0 first) 16...gxf3 17.gxf3 dxe4 18.dxe4 ②d7 19.0-0-0 \( \hat{\pi} xb3 \) 20.axb3 \( \hat{\pi} c5 \) 21.b4 \( \hat{\pi} e6 \) 22.2g3 with a small pull, I.Rogers-Teichmann, Edinburgh ch-GBR 1985.

- 4... \( \hat{\text{b}}\) 4 5. \( \hat{\text{g}}\) 5 h6 (5... d6 6. \( \hat{\text{c}}\) e2 \( \hat{\text{e}}\) e6 7.0-0 h6 8. \( \hat{\text{s}}\) xf6 \( \hat{\text{w}}\) xf6 9. \( \hat{\text{d}}\) d5 \( \hat{\text{s}}\) xd5 10. \( \hat{\text{s}}\) xd5 yields a pleasant edge for White who has the slightly more active position. He can rapidly expand with d3-d4 or f2-f4 e.g. 10... \( \hat{\text{c}}\) c5 11.c3 0-0 12. \( \hat{\text{e}}\) h1 \( \hat{\text{c}}\) e7 13. \( \hat{\text{b}}\) b3 g5 14.d4 \( \hat{\text{b}}\) 6 15. \( \hat{\text{e}}\) d3 \( \hat{\text{e}}\) b3 and now in

Spielmann-Yates, Baden-Baden 1925, White played 16.f4! anyway and after 16...gxf4 17.g3 had a clear advantage) 6. 拿xf6 拿xc3+ 7.bxc3 豐xf6 8. ②e2 d6 (otherwise 8...\$\a5 9.\diskspace b3 \Omega\xb3 10.axb3 d6 11.0-0 0-0 12.營d2 營g5 13.f4 exf4 14. 基xf4 gives White the shade of an edge, Nicevski-Gligoric, Kladovo ch-YUG 1991) 9.0-0 g5 (rather than facing a pleasant white initiative after 9...0-0 10.f4) 10.d4 h5 11.f3 h4 12. \mathbb{\modebotd\mathbb{\math}\m{\mathbb{\mathbb{\mathbb{\mathbb{\mathbb{\ 臭d7 13.罩ab1 (where does Black go with his king? Can he really do anything positive whilst White just probes away?) 13...\bar{2}b8, Spielmann-J.Möller, Copenhagen 1923, and now Konstantinopolsky suggests 14.2b5 with ideas such as \(\mathbb{U} \cdot 4\) and \(\dd 4\)-d5. White's position is the easier to play.

#### 5. **省**f3!?



Queen before knight! This move, a favourite of Australian GM Ian Rogers, doesn't give any objective advantage to White. However, as Black finds it hard to break out of White's grip, there is the psychological plus of having imposed the type of position on the opponent.

Better known is 5. ② ge2, with similar pawn structures and play, except that it's not easy to find a positive role for the queen early on. The reasoning behind the main move is that the queen isn't badly placed on f3 and White clears the d1-square for a rook.

#### 5...**②**xc4

The other principal move 5...c6 often transposes and in any case is very similar. Here are some typical examples: 6.♠ge2 ♠xc4 (for 6...b5 see Bricard-Flear at the end of this chapter) 7.dxc4 d6 8.h3 ♠e6 9.b3 ♠e7 10.0-0 h5!? (otherwise 10...₩a5 11.ℤd1 ℤd8 12.♠b2 0-0 13.♠g3 g6 14.a4 ♠e8 was about equal in I.Rogers-Del Rey, Zaragoza 2002) 11.ℤd1 ♠d7 12.♠g3 g6 13.♠f5 ♠c5 14.♠a3 with unclear play, I.Rogers-D.Howell, British league 2004/05.

#### 6.dxc4 d6 7.h3 \( \text{\text{e}} \) e6 8.b3 c6

Trying to do without this move at some point isn't easy, e.g. 8... ②d7 9. ②ge2 營f6 10. ②d5 營xf3?! (10... ②xd5 11.cxd5 營xf3 12.gxf3 just gives White a space advantage and probably the better bishop) 11. ②xc7+ 含d8 12. ②xe6+ fxe6 13.gxf3 and White had won a pawnin I. Rogers-Laird, Gold Coast 1995. 9. ②ge2 a6 10.a4 ②e7 11.0-0 0-0 12. 逼d1 b5!? 13.axb5 axb5 14. □xa8 營xa8 15.cxb5 cxb5 16. ②g5 營c6 17. ②xf6 ②xf6 18. ②d5 ②xd5 19. □xd5 營xc2 20 □xb5



With balanced chances, I.Rogers-Hector, Wijk aan Zee B 2003.

IV 3...ஓc5 1.e4 e5 2.皇c4 ②f6 3.d3 皇c5 4.公c3 d6 5.f3!?



#### Another little surprise!

Your opponent will probably be prepared for the conventional moves 5.f4 and 5.\hat{\omega}g5 but not for this!

#### 5...夕c6 6.夕ge2 h6

#### 7. **⊈e3**

7.h3!? comes into consideration, stopping Black from using g4.

#### 7...**. £xe3**

7... ②d4?! 8. ②xd4 exd4 9. ②d5 ②xd5 10. ③xd5 0-0 11.0-0 should favour White who has the more active pieces. Bent Larsen suggests 7... ②g48. ¥g3 ②xe39.fxe3 ②a5 as an improvement. Black can then exchange an extra pair of minor pieces and it will take longer for a white knight to come to the g3-square.

#### 

White doesn't have much, but Black has no counterplay and White's pieces are more dynamic. White's two sets of doubled pawns enable his rooks to have open lines.

#### 12...d5!? 13.exd5 cxd5 14.d4



Fixing the d5-pawn on a light-square and thus restricting Black's chances.

#### 

With continuing pressure, Larsen-F. Petersen, Holstebro ch-DEN 1964.

#### ☐ Emmanuel Bricard

#### Glenn Flear

Narbonne-plage 2003

I've had to face 5. ₩f3 a couple of times in recent years.

## 1.e4 e5 2.Ձc4 ⊘f6 3.d3 ⊘c6 4.公c3 ⊘a5 5.≝f3 c6 6.⊘ge2 b5!?

Although the following was solid: 6...②xc4 7.dxc4 d6 8.0-0 營c7 9.h3 ②e6 10.b3 ②e7 11.᠌Id1 h6 12.②g3 g6 13.a4 a5 14.②a3 〖d8 15.營e3, it gave Black the sort of position where it was hard 'to play for a win' against a much lower-ranked player, Fillon-Flear, Saint-Chély-d'Aubrac 2002.

#### 7. **Qb3 b4?!**

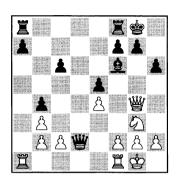
Although Black wins a tempo the weakness of c4 is a potential problem.

## 8. 2 d1 2 xb3 9.axb3 d5 10. 2 g5 2 e7 11. 2 e3 dxe4 12.dxe4 0-0 13.0-0

Simpler is 13.公f5!? Qxf5 14. 響xf5 with a slight plus.

#### 13...h6 14.\(\hat{L}\)xf6 \(\hat{L}\)xf6 15.\(\D\)g4

#### 15....皇xg4 16.營xg4 營d2 17.公g3!



#### 17...≌fd8

Not 17...豐xc2? 18.公h5 皇g5 19.h4 f5 20.exf5+.

#### 

Black seems to be happy enough, but due to the weakness of c4 and the less flexible minor piece he has to be careful.

#### 22...g6 23.⊘f1 a5 24.⊘d2 a4 25.⊘f3 ₩e7 26.bxa4 \(\mathbb{Z}\)xa4 27.h4

Not 27. **a**c4? due to the sneaky 27...**a**xb2!. **27**...**a**a7?!

Better was 27... Za2! to commit White to moving his b-pawn.

#### 28. **曾c4 罩ad7 29. 罩d3** 全c5

I didn't like 29...c5 as White may eventually be able to play c2-c3.

#### 30.萬xd7 萬xd7 31.g3 h5 32.萬a1 營d6 33.竣g2 竣g7 34.萬a5 皇d4 35.萬a6?!

Both of us missed 35.c3! bxc3 36.bxc3 罩a7 37.②xe5! 豐f6 38.cxd4 罩xa5 39.②xc6 with advantage.

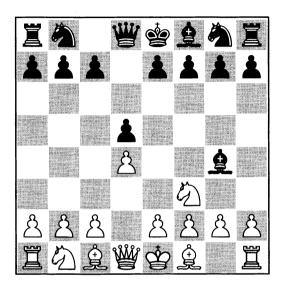
#### 35...ዿxb2 36.ℤxc6 씥e7 37.ℤc8 ዿc3 38.씥c6 ℤa7

And the game was eventually drawn.

#### CHAPTER 10

#### Jeroen Bosch

## The Chigorin Attack



1.d4 d5 2.公f3 臭g4!?

#### 1.d4 d5 2.∕2f3 Ձg4

Chigorin was fond of this move. Indeed play resembles (and sometimes transposes to) the Chigorin Defence: 1.d4 d5 2.c4 &c6. One could also compare this line to 1.d4 d5 2.\$\times\$5 when White aims to prevent 2...\$\times\$16 because of 3.\$\times\$xf6. In the SOS line under investigation here the bishop does not hit thin air but attacks the knight on f3. Thus, I would like to call it the Chigorin Attack. Black's second move is provocative. White cannot react too meekly (3.\$\times\$bd2, 3.e3, 3.g3, 3.\$\times\$f4 etc), for in that case Black would have solved the problem of his queenside bishop. This means that only 3.c4 and especially 3.\$\times\$e5 are critical. Chigorin's attack is fully

playable and may give rise to exciting complications. It has been played by numerous strong players after Chigorin. Most notably by Nigel Short who used it to good effect beating Garry Kasparov in a rapid game.

☐ Mark Orr

Keith Arkell

#### 1.4 f3 d5 2.d4 ≜g4 3.c4

Other moves, apart from 3. ②e5, are not dangerous. For instance:

- 3.e3 ②d7 4.ûe2 e6 5.h3 (Black was fine in Von Bardeleben-Chigorin, Hastings 1895, after 5.b3 ②gf6 6.ûb2 ûd6 7.②bd2 c6 8.②e5 ②xe2 9.豐xe2 0-0 10.f4 置c8 11.0-0 c5) 5...②h5 6.0-0 ②d67.c4 c6 8.②c3 f5!? (the Dutch Stonewall with the light-squared bishop outside the pawn chain is an attractive choice. Black is also OK after 8...②gf6) 9.cxd5 exd5 10.豐c2 ②h6 11.②e1 ②xe2 12.②xe2 0-0 13.②d3 豐e7, Kozlovskaya-Gaprindashvili, Moscow 1983.

- 3.鱼g5 h6 4.鱼h4 c6 5.c3 公d7 6.公bd2 公gf67.e3 e5 8.豐b3 exd49.cxd4 豐b6 and if anything then Black is better, Iotov-Drenchev, Sunny Beach 2005.
- 3.♠bd2 ♠d7 (3...♠f6) 4.e4 e6 5.♠e2 dxe4 6.♠xe4 ♠gf6 7.d3 c6, 4th match game, Zukertort-Blackburne, London 1887. 3...♠xf3

Here 3... ©c6 transposes to a line from the Chigorin Defence. This already proves that 3.c4 is not the most critical move. I refer interested readers to the New In Chess publication on the Chigorin Defence by Morozevich. Here we will only investigate an independent set-up for Black.

#### 4.gxf3

Unnatural is 4.exf3 when Black has no problems:

- 4...dxc4 5.息xc4 e6 6.0-0 (6.豐b3 公c6 7.豐xb7 息b4+ 8.公c3 公ge7 with compensation) 6...公f6 (6...c6) 7.公c3 (7.豐b3) 7...c6 8.公e4 息e7 9.息f4 0-0 10.豐d3 公d5 11.息g3 a5 12.a3 f5 with a clear edge in Yakushev-Kaurdakov, Novosibirsk 2001.
- 4...e6 5.cxd5 (5.營b3 公c6!) 5...exd5 6.營b3 營e7+! 7.盒e3 營b4+ 8.公c3 營xb3 9.axb3 c6 10.盒f4 公d7 11.當d2 急b4 12.當c2 ②e7 and Black was already better in Alawieh-Amura, France 2002/03.

#### 4...e6



4... \( \times \) c6 is again a 'regular' Chigorin Defence.

The 6th match game Steinitz-Chigorin, World Championship Havana 1889, saw 4...dxc4 5.e4?! e5! 6.dxe5 營xd1+ 7.含xd1 公c6 8.f4 冨d8+! 9.盒d2 盒c5 and Black was fine. However, White should play 5.e3!.

A reasonable alternative for the text is 4...c6 and now:

- 5.營b3 營d7 6.公c3 e6 7.e4 ②f6 8.cxd5 cxd5 9.e5 ②h5 10.f4 g6 11.急e3 公g7! 12.急d3 ②c6 13.罩c1 兔e7 14.公a4 公f5 15.兔xf5 gxf5 16.罩g1 0-0-0 17.公c5 兔xc5 18.罩xc5 罩hg8 gave Black a comfortable game in A.Friedman-Rubenchik, Somerset 1992.
- 5.e4 dxc4 (5...dxe4 6.fxe4 e5) 6.急xc4 e6 7.②c3 ②d7 8.急e3 ②gf6 9.a4 營a5 10.逗g1 g6 11.逗g5 營c7 12.壹e2 營xh2 13.逗g1 營c7 14.逗c1 兔e7 15.營b3 ②h5 and White did not have enough for the pawn in Pakleza-Stryjecki, Cracow 2003.
- 5.e3 e6 6.公c3 公f6 7.營b3 營b6 8.c5 營c7 (8...營xb3 9.axb3 with b4-b5 to follow) 9.f4 公bd7 10.总g2 g6 11.总d2 总g7 12.0-0 0-0 13.營c2 and draw agreed in Schinzel-Skrobek, Lodz ch-POL 1980.

#### 5.9 c3

5.cxd5 wxd5?! was played in the fourth game of the World Championship's match Steinitz-Chigorin, Havana 1889. I would prefer 5...exd5 not fearing 6. by when, ac-

cording to Euwe, White is better, but it seems to me that 6... ②c6 is an adequate response.

#### 5...∕∆f6

Again Black can simply play 5...c6. White gains nothing after 6.豐b3 豐b6 7.c5 豐xb3 (but not 7...豐c7 8.皇f4 豐xf4? - 8...豐c8 - 9.豐xb7 豐xd4 10.豐xa8 豐b4 11.e3! and now 11...皇xc5 12.皇b5! or 11...豐xb2? 12.皇b1 豐xc3+ 13.壹d1 winning) 8.axb3 ②a6! 9.e3 公c7 10.皇d2 (10.b4 a6) 10...f5 11.皇d3 公f6 12.壹e2 g6 13.b4 a6 14.f4 皇e7 ½-½, A.Gonzalez-J.Rodriguez, Spain 1999.

#### 6.cxd5 exd5 7.**≜**g5

Here 7. ₩b3 is again met by 7... \@c6.

#### 7...c6 8.e3 6 bd7

The structure resembles the Queen's Gambit Exchange Variation. Obviously, Black is fine having succeeded in playing ... \(\hat{g} g 4xf3\).

#### 9. 皇h3 皇e7 10.0-0

Now Black may simply castle with a satisfactory game, but Arkell embarks on a more ambitious plan.

#### 10...h6 11. h4 g5!? 12. g3 h5



#### 13.e4

In case of 13.2f5 Black should not play 13...h4 14.2e5, but simply 13...2g8.

#### 13...dxe4

Also interesting is 13...g4.

14.fxe4 h4 15.皇e5 ②xe5 16.dxe5 ②h5 17.豐g4 豐c7 18.②e2 豐xe5

Black is safe pawn up and positionally better

since White cannot play 19.豐d7+ 含f8 20.豐xb7? Qd6 21.f4 Qc5+ 22.含h1 豐xe4+ 23.Qg2 豐xe2 24.豐xa8+ 含g7 winning.

#### 19.f4 qxf4

19... was much stronger. Black should win easily.

#### 20.9 xf4 9 xf4

Again not the best move. 20... 166 to play ... 188 and to take on e4 was excellent.

#### 

Black has a safe but small edge. The game eventually ended in a draw on move 44.

Now we move on to 3. 265 when Black's most natural responses are 3... 15 and 3... 15. However, completely in the SOS spirit is Gurgenidze's and Tseitlin's 3... 66!?. So let's have a quick look at this first.

#### ☐ Arshak Petrosian

#### Mikhail Tseitlin

Telavi 1982

#### 1.**⊘**f3 d5 2.d4 **≜**g4 3.**⊘**e5 **≜**e6



Ultimate provocation or tongue-in-cheek? Well, admittedly Black plays for a shock effect, but there are some technical points connected to his last move as well. The bishop presents no target on e6, while the white knight has been lured forward (and may be

exchanged after a future ... 407).

#### 4.c4 ∕Ωd7

The point of Black's set-up.

#### 5.cxd5

In the previous round Yermolinsky played 5.\(\tilde{o}\)f4 and after 5...\(\tilde{O}\)xe5 6.\(\tilde{o}\)xe5 dxc4 7.\(\tilde{O}\)c3 c6 8.e4 f6 9.\(\tilde{o}\)f4 \(\tilde{o}\)f7 10.d5 e5! 11.\(\tilde{o}\)e3 (11.dxe6 \(\tilde{w}\)xd1+ 12.\(\tilde{a}\)xd4 \(\tilde{o}\)e6 with an extra pawn) 11...\(\tilde{o}\)b4 12.\(\tilde{o}\)xc4 \(\tilde{O}\)e7 Black was fully equal. There followed: 13.\(\tilde{w}\)b3 \(\tilde{o}\)xc3+ 14.bxc3 b5 15.\(\tilde{o}\)e2 a6 16.\(\tilde{a}\)d1 0-0 17.\(\tilde{o}\)c5 \(\tilde{e}\)e8 18.0-0 cxd5 19.\(\tilde{o}\)xe7 \(\tilde{a}\)xe7 20.exd5 and now instead of 20...\(\tilde{w}\)d6 (when 21.a4! was strong) Black should have played 20...\(\tilde{a}\)c7 when 21.a4 can be met by 21...\(\tilde{a}\)case8, Yermolinsky-Gurgenidze, Telavi 1982.

#### 5...**≜**xd5 6.**∕**2xd7

Gurgenidze repeated the whole line in the 21st century. He was run over after 6. #a4!? c6 7. \( \tilde{\Omega} \) \( \tilde{\Omega} \) ff 6 (7... \( \tilde{\Omega} \) xe5 8. \( \tilde{\Omega} \) c2!? g6 7... \( \tilde{\Omega} \) b6 8. \( \tilde{\Omega} \) c2 f6 9. \( \tilde{\Omega} \) xd5 cxd5) 8. \( \tilde{\Omega} \) c2!? g6 9.e4 \( \tilde{\Omega} \) e6 10. \( \tilde{\Omega} \) e2 \( \tilde{\Omega} \) xe5 11. \( \tilde{\Omega} \) d7 12. \( \tilde{\Omega} \) f5?? 13. \( \tilde{\Omega} \) f5 and only here did Black realize that he had overlooked 13... \( \tilde{\Omega} \) xf5 14. \( \tilde{\Omega} \) f5! gxf5 15. \( \tilde{\Omega} \) h5 mate! Kacheishvili-Gurgenidze, Georgian Championship, Tbilisi 2000. 6... \( \tilde{\Omega} \) xd7 7. \( \tilde{\Omega} \) 68. f6 8. f3



Black has a normal position and can be satisfied with the outcome of his experiment.

#### 13.0-0-0 a5

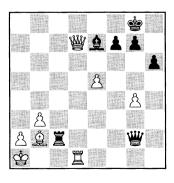
Sending the pawn forward, which is normal considering that both sides have castled on opposite wings.

14.d5 exd5 15.②xd5 ②xd5 16.豐xb7 Gaining a pawn but opening a file for the opponent. 16.豐xd5 with a slight edge was safer

18... **Ib5** 19. **Ibd Ifb8** 20. **Ib Ibe Ib** 

Stronger is 27... 互c8!? when 28. 豐xa5?? (28. 豐d7 互xf4) 28... 互bc4 would win on the spot!

38...**₩g**2



39.**₩xe**7

(39...♠f8 40.e6=) 40.∰xf7 \(\mathbb{Z}\)xb2 41.\\mathbb{E}\)f5+ with a perpetual.

In case of 39.基c1 Black again has 39...基xc1+ (39...基xb2 40.基c8+ 总f8 41.基xf8+!) 40.总xc1 豐g1 41.當b1 总a3 when White still has to untangle himself, but how?

#### 39...基xb2 40.營d8+ 貸h7 41.營d3+ g6 42.營a6 章f2

Black is much better due to the unsafe position of White's king. The next move is a blunder that decides the game.

Let us investigate 3...2f5 (and 3...2h5) by means of the following spectacular game.

#### ☐ Christian Seel

#### ■ Dirk Topolewski

Germany Bundesliga B 2002/03

**1.②f3 d5 2.d4 Qg4 3.②e5 Qf5** Here 3...**Qh5** 4.**₩**d3



is a double attack known from the second World Championship's match game Steinitz-Chigorin, Havana 1889. Natural moves now fail: 4...公d7 5.營b5!; and 4...c6 5.營h3! 公f6 6.g4 皇g6 7.公xg6 fxg6±.

However, Black can defend with 4... 響c8 as played by Chigorin. After 5.c4 f6 6.公f3 (6.g4!? fxe5 7.gxh5 e4? - 7...dxc4 - 8.豐b3

c6 9. 화3! and White was already winning in Solozhenkin-Rodkin, Chigorin(!) Memorial 2004) 6...e6 7. 호c3 호g6 8. 빨d1 c6 White had nothing special.

Perhaps White should therefore just prefer 4.c4 f6 5.g4!? fxe5 6.gxh5 exd4 (6...dxc4) 7.♠g2 ♠f6 8.cxd5, Andersson-Van Riemsdijk, Rio de Janeiro 1985.

#### 4.c4

This natural move is best.

- White merely weakens his position with 4.g4, when Black should play 4....皇c8! (4....皇c4 5.f3 f6 6.fxc4 fxc5 7.dxc5 is interesting from a historical point of view. Owen-Blackburne, Bradford 1888) 5.g5 皇f5 6.c4 e6 7.公c3 (7.豐b3 公c6) 7...仝e7 8.皇g2 公d7 9.cxd5 公xd5 10.公xd7 豐xd7 11.e4公xc3 12.bxc3 皇g6 with an interesting game in Lobron-Hodgson, Haifa 1989. White centre and space is balanced by Black's solid set-up who will aim to demonstrate that White has weakened his position with g4-g5.
- 4.g3 ₺d7 5.₺d3 e6 6.₤g2 ₺gf67.₺d2 c6 8.c3 ₤d6 9.₺f3 h6 10.0-0 a5 is rock-solid. Alonso-Hergott, Cienfuegos 1996.
- 4. 全f4 e6 5.e3 公d7 6. 全d3 全xd3 7. 響xd3 c6 8. 公xd7 豐xd7 9. 公d2 公f6 10.h3 全d6 11. 全xd6 豐xd6 12.0-0 e5 13.dxe5 豐xe5 14. 豐d4 豐xd4 15. exd4 and domestic peace was guaranteed in this game between husband and wife. Botsari-Miladinovic, Montecatini Terme 1998.

#### 4...f6

Likely to transpose is 4...c6 5. ②c3 f6 (not 5...e6? 6.cxd5! exd5 7.e4 dxe4 8. 營b3, or 6...cxd5 7.e4) 6. ②f3 e6. For example: 7.cxd5 (7. 營b3 營b6) 7...exd5 8.e3 ②d6 9. ②d3 ②xd3 10. 營xd3 and now Black should play 10... ②e7 rather than 10... ②h6? 11.e4! dxe4 12. 營xe4+ 當d7 (12... 營e7 13. ②xh6) 13.0-0 營e7 14. ②xh6 Medic-Mravunac, Velika Gorica 2006.

5.∕2)f3 c6

Here 5...e6 keeps the option of playing ...②c6. After 6.公c3, 6...c6 transposes to Kasparov-Short below. Instead Black can also try 6...公c6 when Black has done well in practice:

- 7.幻h4 皐g4 8.h3 皇h5 9.cxd5 exd5 10.g4 皇f7 11.皇g2 豐d7 12.幻f5 ②ge7 13.②xe7 皇xe7 14.皇f4 g5 15.皇g3 h5 16.e3 0-0-0 17.星c1 hxg4 18.hxg4 星xh1+ 19.皇xh1 星h8 20.皇f3 皇d6 with an edge in Cuartas-Gild. Garcia, Cali 2001.

- 7.cxd5 exd5 8.盒f4 and now Black should go all-out with 8...g5 9.盒g3 h5 10.h3 h4 (10...盒d6 11.盒xd6 營xd6 12.e3 ②ge7 ½-½ Sonntag-Wengenroth, Germany 2003/04) 11.盒h2 盒d6 12.e3 ②ge7 13.盒e2 盒xh2 14.②xh2 營d6 15.a3 0-0-0 16.營a4 查b8 17.b4 ②c8 18.0-0 ②b6 19.營b3 置dg8 20.罩fc1 盒e6 21.②b5 營e7 22.冨c5 f5 23.營d1 g4 and Black's attack was a lot quicker in Drasko-Karner, Tallinn 1985.

#### 6.cxd5?!

For 6.42c3 see the next game.

#### 6...cxd5 7.營b3

White misplayed the opening in F.Lee-Blackburne, Bradford 1890, with 7.公c3 e6 8.豐b3 豐d7 9.公h4 总g4 10.e3 公c6 11.a3 Ic8 12.总d2 总d6 13.公a4 公ge7 14.h3 总h5 15.g4 总f7 16.公f3 0-0 17.公c5 总xc5 18.dxc5 e5 and Black(burne) was much better.

#### 7...@c6!?

The safe move is 7... ⊌d7.

#### 8.9 c3

Or 8. 響xb7 響c8!? 9. 響xc8+(9. 響b3 ②xd4!; 9. 響b5 罩b8 10. 響a4 罩b4 11. 響d1 ②xd4 12. ②xd4 罩xd4 13. 響xd4 響xc1+ 14. 響d1 響xb2 15. ②d2 e5) 9... 罩xc8 10. ②d2 e6 with a certain amount of compensation.

#### 8...e6 9. ₩xb7?! ②ge7 10. ዿf4

If 10. 學b3 then 10... 罩b8 with full compensation.

10...e5! 11.dxe5 罩b8 12.營a6 罩b6 13.營a3

Not 13. **省**a4? **2**b4. **13...d4 14. <b>2**d1



#### 14...**.**⊈c2

Black could win immediately with 14...公d5! 15.豐a4 dxc3 16.bxc3 (16.e4 总b4!) 16...公xc3! 17.覃xd8+ 含xd8 and White's queen is trapped!

15.②xd4!? ②xd4 16.罩xd4 豐xd4 17.章e3

This was the point of White's 15th move. Black has prepared a stunning reply.

17... 響xe3!? 18.fxe3 公c6

White's next moves are forced.



#### 23.**營c2**

And now moves were repeated after

23...皇g6 24.豐b3+ 皇f7 25.豐c2 皇g6 ½-½ However, your silicon friend will point out that Black wins on points following 23... \( \) e5 when the pin along the c-file (...\( \) c8) is one of the deciding factors.

Let us end this chapter with Nigel Short beating Garry Kasparov nearly twenty years ago in a London discotheque. No, they did not dance their legs down to their knees; they played an exhibition match of six rapid games (25 minutes per person).

Overall victory (4-2) was for Kasparov, but the third game was a sweet success for Short

#### ☐ Garry Kasparov

#### ■ Nigel Short

London m-3 1987

#### 1.∕2f3 d5 2.d4 ≜g4

Short has often left the well-trodden paths against Kasparov to avoid his phenomenal preparation.

3.∕2e5 ≜f5 4.c4 f6



#### 5.ᡚf3 c6 6.ᡚc3

White can also attack b7 with 6.豐b3 a theme that is quite common in all 1.d4 openings where Black develops his light-squared bishop early-on in the game (think of the Slav for instance): 6...豐d7 7.公c3 e6 8.e3 全g4 9.全e2. Hodgson now comes up

with a remarkable idea. He first exchanges the bishop for the knight before opting for a Stonewall (where knights are often stronger than bishops): 9...\(\hat{2}xf3!\)? 10.\(\hat{2}xf3\) f5 11.\(\hat{g}\) h5+!? g6 12.\(\hat{g}\)e2 \(\Omega\)f6 13.f3 \(\hat{g}\)g7 14. \( \)dd d2 0-0 15.0-0 \( \)e8 16. \( \)\( \)ad1 \( \)d6 17.c5 ing either ...e6-e5 or ...g6-g5) 18.\(\delta\)h1\(\delta\)c7 (the immediate 18...e5 is met by 19.dxe5 êxe5 20.e4. Now Black is ready for the central push) 19.f4 b6 20.公a4 公d7 21.營c2 b5 22.2c3 2f6 (22...a5) 23.b4 a5 24.bxa5 耳xa5 25.a4 b4 26.夕a2 耳fa8 27.夕xb4 耳xa4 28. 單b1 ②e4 and Black is slightly better. The game ended in a draw after a long fight. Gurevich-Hodgson, Moscow 1987.

#### 6...e6 7.g3!?

Kasparov opts for a fianchetto, more common is 7.e3. Nothing is gained by 7.♠h4 ♠g4 8.h3 ♠h5 9.g4 ♠f7.

#### 7...âb4 8.âg2 ⊘e7 9.0-0 0-0

White has sufficient compensation after 9...dxc4 10.e4 ≜g4.

#### 

If 12.豐xc3 then 12....4 or 12....2e4 13. 全h3 (13.b3 a4) 13...全f5 and Black is not afraid of 14.g4 全e4 15.g5 全f5. Nothing is gained by taking on b7: 12.豐xb7 公d7 13.bxc3 草b8 14.豐a6 草a8 15.豐b7 草b8.

#### 12... 公d7 13. 公d2 a4 14. 營a2

A little better looks 14. 學b4.

#### 14...皇g6 15.e4 皇f7

Black's position may look passive, but it actually holds a lot of potential. He is playing for a full blockade on the light squares.

#### 16.罩b1 罩b8 17.豐c2 b5! 18.cxd5

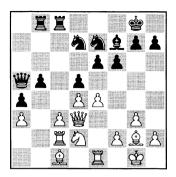
18.c5 e5 and Black is not worse.

#### 

Pawn c3 is a target, as well as the c4-square. **20. □ □ □ □ G 21 □ □ D 4 □ C 6 22 □ D 2 □ e 7** Inviting a repetition, but Kasparov decides to play (he was 2-0 up in the match at this stage).

23.罩c2?!

This allows Short to manoeuvre his knight to c4 via b6.



#### 

#### 27. 算b4 營c7

Threatening 28... 2xa3.

#### 

Accepting the exchange sacrifice with 33. 2xc4 dxc4 favours Black. The prospects of Black's bishop are rather better than those of its opposite counterpart, not to mention the knight which will hop to d5 with pleasure.

#### . 33...⊈f7 34.⊑1b2 ⊈g8 35.f3

Kasparov keeps on wisely neglecting the rook on offer, and slowly improves his position.

#### 

This was Kasparov's idea when accepting the exchange at last.

#### 42.¤b8+ \$h7 43.₩f8

43. 響f2 was indicated at the time as an improvement.

#### 

Kasparov makes a mistake. He demonstrated some impressive lines after the game following 45.罩1b7. For instance: 45...罩xb7 46.豐g8+ 曾g6 47.豐xe6+ ②f6! 48.罩xb7 豐xb7 (48...②g2+ 49.曾e2 ②f3+ is a draw) 49.exf6 豐e4 draws.

However, Black wins after 45... ②e3+! 46. ②xe3 (46. ③e1 罩xb7 47. 營g8+ ⑤g6 48. 營xe6+ ⑤h5-+) 46... 營xe3 47. 冨b2 營d3+! 48. ⑤g1 營xc3 and wins.

The correct defence was 45. Ze1!.



Now think of the famous Short-Timman game (Tilburg 1991) where Short played the remarkable manoeuvre 堂h2-g3-h4-g5-h6. Yes, here he played:

#### 45...**ġ**α6! 46.**≜**c1

Stronger was 46. Ze8.

#### 46...⊈h5

Simply planning to invade via g4.

#### 47.໘̃á8

Again 47.罩e8, but 47.營c8 公xc3 48.營xc4 ②e4 49.夐f4 罩d7 just loses.

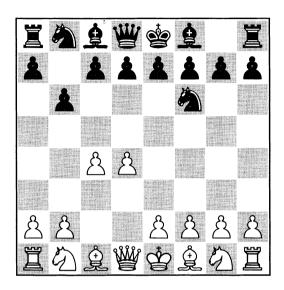
#### 47... 響c5 48. 里c8? 響xa3! 49.g4+ 全xg4 50. 里xc4 響a1

And Kasparov resigned.

#### CHAPTER 11

#### Arthur Kogan

## The Queen's Grünfeld Line (Part I)



1.d4 分f6 2.c4 b6

I started to play this line in 1996. And, although I 'invented' it all by myself, honesty compels me to say that it has quite a pedigree. World Champions Alekhine and Fischer have played it occasionally, just like creative GMs such as Grünfeld, Nimzowitsch, Bronstein, Tolush and Larsen!

I would call this line 'the Queen's Grünfeld line'. The point is to play a kind of Queen's Indian, but trying to do without the move ...e6. This allows Black some extra options: for example, a double fianchetto, sometimes even transposing to a type of Grünfeld position, or even playing a direct central pawn break with ...e5 in some lines.

It's true that often Black can transpose to

Queen's Indian main lines, but I will mainly consider the plans that are based on a quick ...d5 (similar to the Grünfeld).

While it is hard to point out a clear way for White to get an easy and safe advantage, I should like to note that Black should never forget about the fight for the centre (as even a few GMs did).

Considering that 1.d4 \(\triangle \)f6 2.c4 b6 is a full-size repertoire for Black we will divide the material in two parts:

Part I: 3.42c3 (and other moves)

Part II: 3.包f3

So, for the latter knight move see the next chapter.

#### ☐ Aaron Nimzowitsch

#### Frank Marshall

Bad Kissingen 1928

#### 1.d4 16 2.c4 b6 3.1c3

This seems to be the most logical move, fighting for the centre.

However, I think Black has good chances to break the centre and get a quick initiative with 3...e6!



Now 4.②c3 **②**b4 is a nice Nimzo-Indian, where White is already under pressure! If 4.f3 then 4...exd5 (not 4...c6 5.d6 **②**a6 6. **쌜**d4; but 4...exd5 5.cxd5 **②**c5 6.e3 e7 is possible) 5.cxd5 **②**b4+ 6.②c3 0-0 7.e4 **②**h5!? seems risky for White. 8...h4 is the threat exploiting White's lack of development. His centre might be counter-attacked very soon by the ...f5 or ...c6 breaks.

The main move is perhaps 4.a3!? preventing ... \$\hat{\delta}b4\$, when Black has two options:

 solving his development and &f1 problems, Black will surely get at least enough counterplay against the d5 pawn.

- 4...exd5 5.cxd5 ûc5!? is fascinating too. Play might continue 6.b4 (6.ûc3 0-0 7.b4 ûd6 8.ûf3 ûb7⇄) and now 6...ûe4 7.e3 ûd6 (not 7...f6?! 8.c2! ûxf2 9.ûb2 which seems better for White), or the adventurous 6...ûxf2+!? 7.诊xf2 ②e4+ 8.竛f3! (8.ጵe3 f5!)8...f6+9.竛xe4 xa1 10.ûf4.
- On 3.f3!? I would recommend the interesting 3...②c6! (3...e5!? 4.dxe5 ⑤h5 5.⑥h3!±, Novikov-Kogan Antwerp 1996) with ...e5 coming. It seems like a good idea to complicate matters for White! 4.d5 (4.e4 e5 5.d5 ⑥d4 6.⑥e2 ②c5) 4...②e5 5.e4 e6 and White's king might be in danger soon. In any case it looks unpleasant for White!
- On 3.e3 the best reaction is 3...≜b7 4.₺f3 e6 (or 4...d5!? 5.cxd5 ₺xd5 6.₺e5 e6), since the e3 Queen's Indian line is really not so dangerous.

#### 3...ዿb7 4.ዿg5

This is a logical approach.

On 4.a3 I would recommend 4...d5!? (4...e6 5.\(\Delta\)f3 is a famous Queen's Indian line).

In case of 4. 2f3 it is positionally wrong to play 4...c5?!, but it was played by such a strong GM as Tartakower and even with success! (4...d5!? is my recommendation, and it transposes to the next chapter the game Mohandesi-Kogan) 5.d5 d6 6.e4 \(\sigma\)bd7 7. \(\hat{2}\)d3 (the problem is that \(\hat{2}\)b7 is really a 'sad piece' restricted by d5, a well defended pawn) 7...g6 8.b3?! 2g7 9.2b2 0-0 10.0-0 e6 11.dxe6? (11.營d2=) 11...fxe6 12.營c2 公h5 13.罩fe1 罩xf3! 14.gxf3 公f4∓ 15.盒f1 豐g5+ 16.Ġh1 豐h5 17.罩e3 盒d4 18.罩ae1 ②e5 (now you can see why I couldn't avoid showing you this game) 19. 曾d1 罩f8 20. 全c1 d5 21.cxd5 exd5 22.4b1 &xe3 23.fxe3 ②xf3 24.罩e2 ②xe2 25.豐xe2 ②xh2. 0-1 Matisons-Tartakower, Debrecen 1925.

#### 4...e6 5. ₩c2

Another option is: 5.e4 h6 6. 全xf6 營xf6 7. 全f3 全b4 – Black's piece activity compensates White's central control – 8. 全d3 c5!? 9.0-0 cxd4 10. 全b5 全a6 11. a3 全e7 12. 全fxd4 全c5! 13. 全c2 0-0 14. 全c3 d6 with decent play in Stahlberg-Tartakower, Kemeri 1937.

Note that 5. Øf3 is a Queen's Indian or Nimzo line.

#### 5...h6 6.2h4 2e7 7.e4 0-0 8.e5

On 8.0-0-0, 8...c5! is well-timed, since if 9.d5? (9.₺f3 cxd4 10.₺xd4 ₺c6) then 9...₺xd5! is strong.

8... ②d5! 9.皇g3 ②b4 10.豐b3 d5 11.exd6 皇xd6 12.0-0-0 ②8c6 13.皇xd6 豐xd6 14.a3 ②xd4! 15.罩xd4 豐xd4 16.axb4 豐xf2



A real masterpiece by Marshall who is winning by now. He finishes the game in an elegant way!

17.營d1 罩fd8 18.營e2 營f4+ 19.含c2 a5! 20.bxa5 罩xa5 21.公f3 罩a1 22.含b3 b5! 23.營e5 bxc4+ 24.含b4 營c1 25.公b5 c5+! 0-1

#### ☐ Max Euwe

#### **■** Alexander Alekhine

Budapest 1921

1.d4 ②f6 2.c4 b6 3.公c3 ②b7 4.₩c2 With this move White is fighting for control over the e4-square.

#### 4...d5



In the past many strong players liked the anti-positional, provocative move  $4... \triangle c6$ ?!  $5. \triangle f3$  ( $5.d5 \triangle b4 6. \ d1 a5 7.e4 e5 8.g3 g6 <math>9. \ g2 \ g7 10. \ ge2 0-0 11.0-0 d6 12.f4 \pm,$ Sämisch-Nimzowitsch, Karlsbad 1923)  $5...e6 6.e4 e5 7.dxe5 \triangle g4 8. \ g5 \ e7 9. \ g4 \ e5 10. \ g3 \pm,$ Teichmann-Alekhine, Berlin 1921.

#### 5.cxd5

White was slightly better in Grünfeld-Réti, Moscow 1925, after 5. △f3 g6 6. △f4 △g7 7.e3 0-0 8.h3 ⊘bd7 9. ℤd1 c5 10.dxc5 ⊘xc5 11. ④e2 ℤc8 12.0-0. However, Black could also have gone for 5...e6.

#### 5... ②xd5 6.e4

#### 6... 2xc3 7.bxc3

Here Black can again take a risk and play 7...e5!?

Safer is 7...e6 or 7...g6.

#### 8.dxe5

Here are some alternatives:

- 8.全f3 exd4 9.皇c4 (9.皇c5+!?) 9...全c6 (9...豐e7!?) 10.0-0 d3 11.皇xd3 皇c5 12.e5 and White has the initiative, Zilberstein-Bronstein, Russian Championship, Baku 1972.

- 8.d5 a6(8...c6!?)9.�f3 �d7 10.a4 �d6 11.� g5 f6 12.�e3 0-0 and Black was fine, Labarthe-Horn, Geneva 1990.
- 8.2b5+!? c6 9.2c4 exd4 10.2f3 with compensation.

#### 8...**曾**h4!

After this powerful queen move Black obtains enough compensation.



#### 9. 2b5+

Returning the pawn with 9. ②f3 brings nothing after 9... 響xe4+10. 響xe4 ②xe4 11. ②c4 ②c6 12.0-0 0-0-0 13. 罩e1 ②d5 14. ②a6+ \$b8 15. ②g5 ②e7 with equality.

Protecting the pawn does not lead to an advantage either:

9.总d3 ②d7 (in case of 9...总c5 10.公f3 豐g4 11.0-0 0-0, it seems that Black has got compensation for White's extra doubled pawn) 10.公f3 豐h5 11.总g5!? (11.总f4 0-0-0 with compensation; 11.0-0 ②xe5 12.②xe5 豐xe5 13.总e3 0-0-0 is unclear) 11...h6 12.e6! 公c5 (12...fxe6 13.e5 含f7 14.总e4±) 13.exf7+ 豐xf7 and Black has enough compensation with ...0-0-0 coming and nice play on the open files.

#### 9...എd7 10.എf3

Black was somewhat better after 10. 2xd7+ 2xd7 11. 2d3+ 2c8 12. 2h3+ 2xh3 13. 2xh3 2xe4 14.0-0 h6!, M.Makogonov-Freiman, Semi-final Russian Championship, Odessa 1929.



#### 12.⁄2)g5

This move backfires after Alekhine's accurate 13th move. After 12.0-0 Black should play 12...c6 (12...0-0-0 13. $\triangle$ g5  $\triangleq$ g6 14.e6 was better for White in Danner-Horn, Biel 1990; White holds the initiative in the ending after 12...a6 13. $\triangleq$ c4 b5 14. $\triangleq$ xf7 +  $\triangleq$ xf7 15. $\triangle$ g5+ $\triangleq$ g6 16. $\triangle$ xe4  $\triangle$ xe5 17.f4) 13. $\triangleq$ c4 (13. $\triangleq$ c2  $\triangle$ c5 14. $\triangleq$ c3  $\triangle$ a4) 13... $\equiv$ d8 14. $\equiv$ d1  $\triangleq$ c7 15. $\triangleq$ f4  $\triangle$ c5 16. $\triangle$ d4  $\triangle$ a4! when he has sufficient counterplay.

#### 12... 🚉 xg2 13. 🗓 g1 c6! 14. 🗒 xg2?

White had to try 14.e6! when 14...fxe6 15. 2e2 2d5 16.c4 spells trouble for Black, who should have gone for the unclear 14... 2e5.

14...cxb5 15.e6 fxe6 16. 2xe6 \$f7 Black is just better. The rest is not interesting for our purpose. 17. 2c7 \$\mathbb{Z}\$c8 18. 2xb5 a6 19. 2d4 \$\mathbb{Z}\$c3 20. \$\mathbb{L}\$b2 \$\mathbb{Z}\$c5 21. \$\mathbb{L}\$d1 \$\mathbb{L}\$c5 22. \$\mathbb{L}\$d3 \$\mathbb{L}\$e5 23. \$\mathbb{L}\$b4 24. \$\mathbb{L}\$f1 \$\mathbb{L}\$c5 25. \$\mathbb{L}\$f5 \$\mathbb{L}\$hd8 26. \$\mathbb{L}\$xg7+ \$\mathbb{L}\$f6 27. \$\mathbb{L}\$f3 \$\mathbb{L}\$d2 28. \$\mathbb{L}\$d6+ \$\mathbb{L}\$e6 29. \$\mathbb{L}\$xc5 \$\mathbb{L}\$xc6 30. \$\mathbb{L}\$xc6 31. \$\mathbb{L}\$a3 \$\mathbb{L}\$b2 0-1

#### ☐ Per Andreasen

#### ■ Erik Pedersen

Denmark 1988

#### 1.d4 �f6 2.c4 b6 3.�c3 Ձb7 4.d5!?

White is staking a claim for more space and blocking the diagonal for the bishop.

#### 4...e6

So, Black is forced to fight for the centre and to free the way for his bishop on b7!

#### 5.a3!?

A prophylactic move directed against 总b4, similar to the Queen's Indian. White can also allow the pin with the direct 5.e4 总b4 6.总d3. Now Black needs to improve upon 6...exd5 7.cxd5 (7.exd5 ②xc3+ 8.bxc3 0-0 9.②e2 ②a6) 7...0-0 8.②f3 置e8 9.0-0 ②xc3 10.bxc3 d6 (10...公xe4 11.②xe4 置xe4 12.營d3 營e7 13.②g5 置h4 14.②f4!) 11.還e1±, as in L.Gomez-Jerez Perez, Barcelona 1996.

I would recommend the interesting gambit 6...b5!?. For example: 7.cxb5 (after 7.②e2 bxc4 8.彙xc4 ②xe4 9.豐d4 ②f6 10.0-0 0-0 11.彙 g5 彙e7 White's compensation might be not enough) 7...exd5 8.e5 d4! 9.exf6 豐xf6! 10.豐e2+ 當f8 11.②f3 彙xf3 12.gxf3 dxc3 13.0-0 a6!. In this very complex position Black seems to have good chances.

#### 5....⊈d6

I like this move. The bishop intends to go to e5 at some stage, increasing the pressure on d5 by attacking the c3-knight.

5... 2e7 leads to a very sharp fight: 6.g3 (better seems 6.e4) 6...b5! 7. \(\Delta\) xb5 exd5 8.\(\Delta\) f4 d6 9.c5! 0-0 10.cxd6 cxd6 11.\(\Delta\) d4 \(\Delta\) c6 12.\(\Delta\) gf3 \(\Delta\) e4 13.\(\Delta\) e3 \(\Delta\) e5, Petrosian-Keene, Bath 1973.

An important alternative is 5...exd5 6.cxd5, and now White is somewhat better after 6...g6 7.e4 (7.g3!? Kindermann-Sahovic, Reykjavik 1982) 7....ஓg7 8.ஓd3 0-09.②ge2, Plachetka-Sahovic, Vrnjacka Banja 1985. However, Black may consider 6...豐e7!?. The point is to prevent e4 and to press on d5 but still it is a dubious early queen move I must admit: 7.皐f4! (7.皐g5?! h6 8.皐xf6 豐xf6 9.②f3 ②a6 10.g3 ②c5 11.Ձg2 a5 12.0-0 Ձd6 13.②d2 0-0 14.豐c2 兔e5〒, Tyomkin-Kogan, Tel Aviv 1997) 7...②e4! 8.鼍c1 豐f6 (8...g5? 9.豐d4) 9.g3 (9.②h3) 9...②xc3 10.鼍xc3 兔d6 11.鼍e3+ �rf8 12.敻xd6+ 豐xd6 13.Ձg2 and

White was slightly better in Schroer-Kreuzer. New York 1983.



#### 6.夕f3

Black quickly gains an advantage after 6.e4 Ձe5! (6...0-0 7.f4 exd5 8.e5 冨e8 9.cxd5∞ was Löffler-Horn, Königsfeld 1985) 7.營c2 營e7 8.೨e2 ②a6 9.f3 c6, Arlandi-Horn, Geneva 1988.

#### 6...0-0

Black should just castle and not interpolate 6...exd5 7.cxd5 0-0 as after 8.全g5 罩e8 9.e3 ②a6 (9...全e7 10.全c4 h6 11.全f4 全a6 12.營d3 營c8 13.0-0±, Petrosian-Planinc, Ohrid 1972) 10.全c4 h6 11.全h4 c6 12.0-0 b5 13.全a2 White is just better. Quinteros-Larsen, San Martin 1995.

#### 7.e4

Or 7.\(\Delta\)g5 \(\Delta\)e7 8.\(\Delta\)f4 \(\Delta\)h5 9.\(\Delta\)g3 \(\Delta\)xg3 – Sloth-E.Pedersen, Denmark 1987 – and now if 10.hxg3 then 10...f5 is interesting.

#### 7...exd5 8.exd5 c6 9.\(\frac{1}{2}\)e2

Black was slightly better in Bertok-Planinc, Zagreb 1972, after 9.dxc6 dxc6 10.皇e2 響c7 11.0-0 心bd7.

#### ☐ Efim Bogoljubow

#### Alexander Alekhine

Germany/Netherlands Wch-m 1929 (8)

#### 1.d4 �f6 2.c4 b6 3.�c3 âb7 4.f3

White fights for central control but misses out on his development – this usually leads to very original and sharp play.

#### 4...d5 5.cxd5 **②**xd5



#### 6.e4

In case of 6. 2xd5 Black has to make up his mind to take back with the queen or the bishop.

● 6... 響xd5 7.e4 響d7 (or 7... 響d6 8.a3 e5 9.夕e2 ee7 10.ee3 0-0 11. yc2 夕d7 12. zd1 g5∓, Bern-Pedersen, Aarhus 1989) 8. gc4 g6!? (this was the way the great Bobby played in his best years. Tartakower managed to hold the ex world champion with 8...e6 9.\(\Delta\)e2 \(\Delta\)b4+ 10.\(\Delta\)d2 \(\Delta\)xd2+ Euwe-Tartakower, Stockholm ol 1937) 9. 學b3!? (9. De2 皇g7 10.0-0 0-0 11. 皇e3 ②c6 12. Ic1 ②a5 gave Black counterplay in Chabanon-Haik, Montpellier 1991) 9...e6 13. **世**c2 **世**c6 14. **û**d3 **世**xc2 15. **û**xc2 0-0-0 16. 空f2 罩d6 17.b3 夕c6 18.罩d2 罩bd8 19. Lad 20. Lad 20. Lad 21.a3 公c6 22. 2d3 2xd3 23. Xxd3 f5!, Black got some pressure on White's centre and went on to win, Agdamus-Fischer, Buenos Aires 1970.

#### 6... 2xc3 7.bxc3 e6

This 'solid' move was played in many games. Also playable is 7...g6, for those who like Grünfeld-type structures 8.点c4 (8.点e3 点g79.点c40-010.分e2 c511.h4 h512.營d2 營c7 13.這c1 公c6 14.0-0 罩fd8, P.Varga-Medvegy, Budapest 1995) 8... 点g7 9.分e2 0-0 10.0-0 c5 11.点e3 營c7 12.這c1 公c6 13.營d2 罩fd8 14.罩fd1 罩ac8, Black looks OK and went on to win in Ruiz Garcia-Jerez Perez, Spain 1992.

See the next game for 7...e5!?.

#### 8.⊈b5+

Black need not fear the alternatives:

- 8.營a4+ c6 9.皇f4 ②d7 10.②h3 皇e7 11.皇e2 0-0 12.0-0 會h8 13.星ad1 b5 14.營b3 a6 15.皇e3 營c7 16.f4 c5, Van Doesburgh-Bogoljubow, Zandvoort 1936
- 8.盒e3 盒e7 9.盒b5+ c6 10.盒d3 0-0 11.ٰ②e2 c5 12.dxc5 盒xc5 13.盒xc5 bxc5 14.冨b1 響c7 15.豐b3 盒c6 16.0-0 ②d7 17.豐a3 ½-½ L.Popov-Keene, Dortmund 1973.

#### 

Black also gained good counterplay after 11...0-0 12.皇e3 c5 13.豐d2 豐c7 14.罩fdl 罩fd8 15.罩ac1 b5, Dufrenoy-Haik, France 1991.

#### 12.臭b2!?

This is not the best move. White should prefer any of the following moves: 12.\(\hat{L}\)e3, 12.\(\hat{L}\)f4, or 12.a4.

#### 12...**營c7**



#### 13.f4?!

And here 13.e5 was stronger.

13...**⊘f6 14.⊘g3 h5! 15.**₩e2 h4 16.**⊘h1 ⊘h5 17.**₩g4?

This is a mistake - 17.\(\hat{2}\)c1!\(\hat{2}\)d6!?.

#### 17...0-0-0 18. Eae1

Or 18.f5 ②f6 (planning ...e5) 19. 響xg7? 罩h7.

#### 18...**⊈b8**

With a strategically lost position for White. 19.f5 e5 20.d5 c4! 21.总c2 总c5+22.公f2 g6! 23.fxg6 罩dg8 24.总c1 总c8 25.豐f3 罩xg6

With the annoying threat of ... 2g4.



#### 26.⊈h1

#### 26...**∕**2g3+! 27.hxg3

Black wins after 27. \$\text{\pm}g1 \hat{\pm}g4.

#### 27...hxg3+ 28.എh3

Or 28.曾g1 gxf2+ 29.罩xf2 皇g4 30.豐g3 皇e2, and now:

- 31. wxg6 fxg6 32. Zxe2 wh7-+.
- Better is 31.全g5 f5 32.d6 (32.exf5 罩xg5 33.營xg5營h7-+) 32...營g7 33.還xe2 冨xg5, but Black is still winning.

Mate.

#### ☐ Erik Dignum

#### Arthur Kogan

Utrecht 1999

## 1.d4 @f6 2.c4 b6 3.@c3 &b7 4.f3 d5 5.cxd5 @xd5 6.e4 @xc3 7.bxc3 e5!

An aggressive and interesting gambit. It was this idea that I had in mind when I first started analysing the line. In fact I could implement it in the first game in which I tried the 2...h6 line!



#### 8. ⊈c4

● Here 8. ₩a4+ led to no advantage in

- 8.dxe5 is the critical line, where I would recommend 8... ②d7! (8... 圖h4+ 9.g3 圖h5 10.e6! fxe6 11. 圖b3, J.Graf-Horn, Geneva B 1990; 8... 圖xd1+ 9. ②xd1 ②c6 10. ②f4±) 9. ②f4 ②c5 (it seems that Black has more than enough compensation for the pawn) 10. ②c4 圖h4+ (10... 圖e7) 11. ②g3 圖e7 12.e6 fxe6 13. ②e2 e5! with ... 0-0-0 coming up and a nice position. But not the immediate 13... 0-0-0? 14. ②d4!.
- 8.âb5+ c6 9.âc4 ②d7 10.瞥b3 營h4+11.�f1 營f612.�h3 h613.�f2 âd6 was unclear in Levitas-Tolush, Leningrad 1938.

#### 8...exd4 9.6 e2!

Here 9.cxd4 单b4+ will force the king to move to avoid losing the d4 pawn: 10.堂f2 0-0 gives Black the initiative.

#### 9...d3!

Destroying White's pawn structure.

#### 10. 2 d4!?

10.營xd3營xd311.息xd3公d7 and with such a square as c5 for the knight, Black must be OK!



10... g.c5

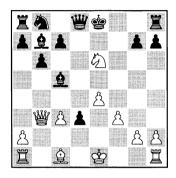
This is stronger than 10...c5, which weakens the d5 square: 11.②e2! (11.②f5 g6) 11...②c6 (11...dxe2?? 12.③xf7+!+-) 12.營xd3 unclear (12.②f4 总d6).

#### 11.\(\hat{L}\)xf7+?!

White got too emotional, but in fact he really made me sweat for a while. The normal 11. ≝xd3 would be answered by 11.... るc6.

#### 11... \$xf7 12. \$\psi\$b3+ \$\psi\$e8 13. \$\infty\$e6

This is a position that is really hard to play as Black.



#### 13...d2+!

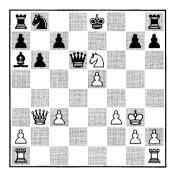
This was part of my calculation. However, maybe even better, but still harder to calculate was 13... $\sharp$ f6!, for example 14. $\$ g5 (14. $\$ c5 bxc5 15. $\$ xb7  $\$ xc3+ 16. $\$ cf2  $\$ xa1 17. $\$ xa8  $\$ xa2+ $\$ ) 14... $\$ g6 15. $\$ c5  $\$ xc5  $\$ xa5! 16. $\$ c5  $\$ xb7 (16. $\$ c6+  $\$ c6++) 16... $\$ c61+.

#### 14. \(\hat{L}\) xd2 \(\hat{L}\) f2+!

This was the point! Black should calculate carefully of course.

#### 15.**⊈e2**

15...Ձa6+! 16.씋xf2 ≝xd2+ 17.씋g3 ≝d6+ 18.e5



**18... 營e7?!** Better was 18... 營xe5+ 19.f4 (19. 查f2 營e2+

20.堂g3 魚c4 winning) 19... ≝e3+ 20.堂h4, but I 'missed' 20...堂d7!∓ and my king escapes from the danger zone, leaving Black with a material advantage and the white king on h4.

#### 

Correct was 20... 響xd6! 21.exd6 皇c4 22. ②c7+ 當d7 23. ③xa8 當xd6 and Black will win the knight on a8 and will retain the better chances.

#### 21.₩xe7+

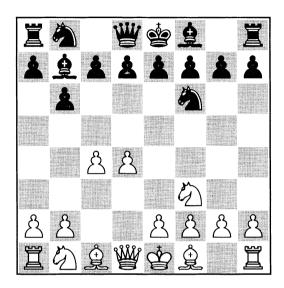
The best chance for White was  $21.\triangle c7!$   $\triangle b7$  (21... $\square d8$  22. $\square xe7+$   $\triangle xe7$  23. $\square xa8$   $\triangle b7$  24. $\square xb6$   $\triangle xb6\infty$ ) 22. $\square ad1$   $\square c8$  with unclear play.

21...曾xe7 22.②c7 息b7 23.罩ad1 ②d7 24.②xa8 罩xa8 25.f4 罩f8 26.a4 ②c5 27.罩d4 ②b3 0-1

#### CHAPTER 12

#### Arthur Kogan

## The Queen's Grünfeld Line (Part II)



1.d4 ②f6 2.c4 b6 3.公f3 臭b7

#### ☐ Shahin Mohandesi

#### ■ Arthur Kogan

Antwerp Open 1996

#### 1.d4 **②**f6 2.c4 b6 3.**②**f3 **ଛb7** 3...e6 is the 'normal' Queen's Indian! 4.**⊘**c3

- Against the passive 4.e3 it should be good enough to transpose to a 'healthy' Queen's Indian with 4...e6 (4...d5!?) 5.\(\hat{2}\)d3 d5 6.0-0 \(\hat{2}\)d6 where Black usually obtains comfortable play: 7.b3 0-0 8.\(\hat{2}\)b2 \(\hat{2}\)bd7 9.\(\hat{2}\)c3 a6 with the idea of ...\(\hat{2}\)e4 or ...c5. The chances are about equal.
- 4.g3. Now White is hoping for a normal Queen's Indian where the bishop on g2 is

well placed, keeping an eye on d5 and having in mind a future e4. Here I would recommend 4...e5!?. Wow! What a surprise! By the way, this move was already played by Alekhine in 1921! Black of course has other more solid moves at his disposal (mainly 4...e6 transposing to the Queen's Indian) but I think that 4...e5 is more in the spirit of SOS. Before we investigate 4...e5 more fully I would like to point out another more positional way to 'unbalance' the position. Namely, to give up the light-squared bishop for the knight, and destroying White's pawn structure with 4...\(\hat{2}\xf3!\)? 5.exf3 e6 6.\(\hat{2}\g2\) c6. After this sequence Black should take care about the 'white holes' in his queenside: 7.0-0 d5 8.cxd5 cxd5 9.f4 (the f5 break is in the air) 9...g6! (logical to keep position closed, preventing White's bishops from entering the game!) 10.b3 鱼e7 11.②d2 0-0 12.鱼b2 ②c6 13.豐e2 富c8 14.富ac1 豐d6, Mishra-Ravisekhar, India 1988, where Black seems to be at least OK, since he managed to keep the position closed. His knights are better than White's two bishops.

Now let's analyse 4...e5 5.dxe5 (5.d5 皇b4+6.皇d2 營e7 and with ...c6 coming, the future looks bright for Black) 5...公g4 – a familiar manoeuvre from the Budapest Gambit.



And here White has a choice:

- 6.皇g2 ②xe5 (6...皇b4+ 7.皇d2 皇xd2+ - or 7...豐e7 - 8.②bxd2 ②xe5 seems OK for Black as well) 7.②bd2 ②xf3+ 8.②xf3 皇b4+ 9.皇d2 皇xd2+ 10.豐xd2 0-0 11.0-0 d6 12.②d4 皇xg2 13.曾xg2 ②d7 14.e4 星e8 15.星ae1 ②c5 and Black had easy play in Teichmann-Alekhine, Berlin m-3 1921.

I would recommend instead 14... 響xc4! 15. ②xc7 罩ac8 with counterplay for Black.

— Interesting is 6.魚h3!? 公xe5 7.0-0!? (but not 7.勺xe5 兔xh1 8.f3 豐e7!) 7...⊙xc4 8.豐d3 (8.b3 豐f6) 8...⊙d6 9.勺c3 and now White would have nice compensation after 9...ᅌe7 10.勺d5. Therefore Black should play 9...ᅌa6! with unclear play.

#### 4...d5!?

Again 4...e6 is just the Queen's Indian. **5.295** 

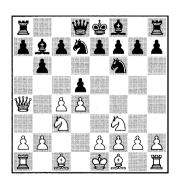
This aggressive move is also reminiscent of the Grünfeld!

There is an important alternative in the form of 5. **a**4+.

Now bad is 5...曾d7? 6.曾xd7+ \$xd7 (or 6...心bxd7 7.心b5!) 7.心e5+ \$e8 8.心b5! (too slow is 8.e3 e6 9.cxd5 exd5 10.总d2 a6±, Farago-Winants, Wijk aan Zee B 1987) 8...心a6 9.cxd5 公xd5 10.a3! with a serious positional advantage.

Interesting is 5... ac6!? since 6. bd dxc4 (6...e67. ac5 ac7 8.e3±)7. xc4 e6 8. ac5 ac7 9.e3 0-0 seems playable. Black plans ... bd7 and ... c5. However, White does retain the better chances thanks to his strong centre.

That is why we will analyse 5... △bd7 now, when White has three options.



 following 8...a6!.

● In case of 6.Ձg5, Black should not play 6...②e4 because of 7.cxd5 (7.②xd5 ②xg5 8.②xg5 e6) 7...②xc3 8.bxc3 ②xd5 9.②d2 and White is better.

Stronger is 6...dxc4, when the lines fork:

- 7.豐xc4 e6 8.e4 h6 9.皇h4 g5 10.皇g3
②xe4 11.皇xc7 ②d6! is slightly better for Black

- After 7.\(\hat{2}\)xf6 exf6 8.e4 a6! Black is fine, while 8...\(\hat{2}\)d6 9.\(\hat{2}\)xc4 a6 is also possible.
- 6.42e5 e6 is strange:

In case of the annoying 7.2c6 things are far from clear after 7... c8! 8.g3 a6! 9.2c2 b5! (but not 9...dxc4 10. xc4 b5 11. b3 2c b8 12.d5! exd5 13.2a5) 10.cxb5 axb5 11. xb5 2c d6! 12.0-0 2c a6 13. b3 2c 4 14. c2 b7 15.b3 xc6 16.bxc4 xc4 and Black is slightly better.

Therefore White should continue with 7.cxd5 ②xd5 (but not 7...exd5 8.e4!) 8. ②xd5 (8. ② d2 a6 is fine) 8...exd5 (if 8... ②xd5 then 9.e4! ③xe4 10. ②b5 c6 11. ②xc6 ②xc6 12. ③xc6±) 9. ②f4



Now Black has several interesting possibilities at his disposal:

- 9...c6?! 10.②xc6 ②xc6 11.豐xc6 ②b4+ 12.當d1. In this funny position, the compensation seems insufficient.

當fe8 14.曾d2 **û**d6) 10...**û**xe5, Burgess-E.Pedersen, Aarhus 1990, led to an immediate draw, but probably White has the better chances: 11.**û**xe5 0-0 12.**û**g3**±** c5 13.**û**d3 **②**f6 14.0-0 **②**e4 15.**û**f4.

- I would suggest 9...a6!? for further analysis. This move takes control of the b5 square and prepares ...b5 and ...c5 ideas.
- However, my personal favourite is the surprising 9...a5!? ('threatening' ♠b4+) 10.a3 (10.0-0-0 ♠d6 11.e3 ♠xe5 12.♠xe5 0-0 13.♠f4 c5 with unclear play) 10...♠d6 11.e3 ♠xe5! 12.♠xe5 0-0 (now with the black pawn on a5, the white queen looks misplaced) 13.♠g3 c5 14.♠d3 (14.♠b5 ♠f6 with ...♠e4 and enough counterplay) 14...♠f6 (14...♠a6!? 15.♠xa6 ♠xa6 16.0-0 is still somewhat better for White) with nice counterplay for Black.

#### 5...Øe4!

If White's previous move 5. 2g5 was taken from the Grünfeld then let's use a familiar antidote from that opening!



#### 6.皇f4

A very impressive game was played by Nikolic: 6.cxd5 公xg5 (I would recommend the safer 6...公xc3 7.bxc3 豐xd5 with interesting play, Gelfand-Djuric, Ulcinj 1997) 7.公xg5 (7.豐a4+!? c6 8.公xg5 e6! with counterplay) 7...e6 8.公xf7! (White gets two pawns and an attack for the knight. Possible

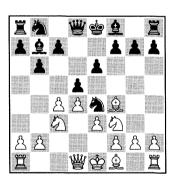
is 8.營a4+ c6 9.②f3 exd5 and 8.②h3!? exd5 followed by a rapid c7-c5) 8... 全xf7 9.dxe6+ 含xe6 (9... 全g8 10.e4±) 10.e4 g6 11. ②c4+ 含e7 12.營f3! 營e8 13.0-0 ②g7 14.營g3 含d8 15.冨ac1 冨f8 16.e5 ②c6 17.②d5 a6 18.營h4+ 含c8 19.營xh7 with a winning edge in Nikolic-Djuric, Bled 1991.

There is room for creativity with 6.e3 公xg5 7.公xg5 e6 8.豐 g4 鱼e7 9.h4!? with an interesting game.

6. httis best met by 6...dxc4! 7. https://dxc3.bxc3.httis.best met by 6...dxc4! 7. https://dxc3.bxc3.https://dxc4.https://dxc3.bxc3.https://dxc4.ht

#### 6...e6 7.e3

And here I made the 'brave decision' to play



#### 7...g5!

This looks overly optimistic but is in fact based on concrete calculation and assessment!

With 7... ad Black would be fighting to equalize the game (and nothing more). This is not my style!

#### 8. £e5 f6 9. £g3

Even after 9.cxd5!? exd5 10.皇g3 h5! 11.豐c2 (White loses in the line 11.豐b3 h4 12.②xe4 - 12.急b5+ c6 13.急xb8 cxb5干 - 12...dxe4 13.營e6+ 營e7) 11...逾b4! White still has problems to solve, for example 12.營a4+ ②c6 13.逾b5 營d7!∓ 14.營xb4 ②xb4 15.逾xd7+ 含xd7 and White can't avoid losing material!

#### 9...h5!

And White is already under attack!

#### 10.h4 2xg3 11.fxg3 g4

Also good looks 11...營d6 12.含f2 gxh4 13.gxh4 罩g8 with an attack.

#### 12.公d2 曾d6!

Black's moves must be energetic to attack White's weaknesses and at the same time to develop his pieces as fast as possible to attacking places!

#### 13.⊈f2 **≜**h6!

Now the ... \( \hat{2} xe3+ idea is in the air! \)

#### 14.₩c2

White threatens 15. ₩g6+, but...

#### 14...5 c6!?

Incredibly enough, I just ignored his threat! Again I chose the aggressive way: now I am threatening ... 2xe3 since the d4 pawn will be hanging as well. At the same time I am preparing a safe place for the black king with ...0-0-0 after which even a pawn break like ...e5 will be a nice idea!



#### 15.罩e1?!

White got very nervous about the sac on e3 and decided to prevent it!

What did I have in mind against the attractive looking 15. 世g6+? My idea was that after 15... 堂d7! I get my 罩a8 into play quickly and the ... 全xe3 idea is still in the air!

- 16.公b5 ②xe3+! 17.③xe3 營xg3+18.⑤e2 a6 19.cxd5 (or 19.營f7+ 公e7 20.公c3 冨af8) 19...公e7 20.dxe6+ ⑤xe6! (Black wins back his piece, retaining the safer king!) 21.公xc7+ (21.公c3 營xc3) 21...營xc7 22.營d3 冨ad8.

#### 15...0-0-0

Now Black's advantage is more than evident. Just compare the safety factor of the kings!



#### 16.c5!?

This is an attack out of despair, but anyway the coming ...e5 pawn break idea was really too annoying for White, so at least he tries 'to die' as a hero!

Also bad are 16. **2**d3 **2**b4, and 16. **2**b5 **2**d7 17.cxd5 **2**d4 18. **2**c4 **2**xd4!.

In case of 16.a3 Black has 16...e5! 17.cxd5

exd4! 18.②c4 dxe3+ 19.②xe3 罩he8!? (19...②e5) 20.dxc6 營d2+ 21.營xd2 罩xd2+ 22.尝g1 ②xe3+ 23.冨xe3 罩xe3 24.cxb7+ 尝xb7 and White is in trouble.

#### 16...bxc5 17.公b5 營e7 18.公b3

18.dxc5 will be very sad for White after 18...e5.

#### 18...a6 19.47c3

Not enough either was 19. ②xc5 axb5 20. ②xb5 豐d6 21. 豐a4 ②e7 22. 豐a7 (22. 豐b4 �b8 23. ②a6 豐b6! 干) 22... 豐b6.

#### 19...\(\hat{L}\) xe3+!

Now it's party time!

#### 20.<sup>2</sup>xe3 cxd4

Black is winning of course.

21. In decision 22. In decision 22. In decision 22. In decision 23. In decision 24. In decisi

After this game GM Piket asked me 'politely', half joking, half serious, if I always play in 'such old classical style'.

#### ☐ Bela Toth

#### Pascal Horn

Biel 1986

1.d4 ②f6 2.c4 b6 3.②f3 Ձb7 4.公c3 d5 5.cxd5 公xd5



6.₩c2

This move is logical in the sense that it prepares e4. White has other plans at his disposal too. Let's see what happens if the e-pawn moves.

The natural but modest 6.e3 can be met by 6...g6!? (6...e6 is again a Queen's Indian type of position if this is to your taste!) 7.\(\Delta\beta\)5+!? c6 8.\(\Delta\)d3 \(\Delta\)g7 9.0-0 0-0 10.e4 \(\Delta\)xc3 11.bxc3 c5 12.\(\Delta\)e3 cxd4 13.cxd4 \(\Delta\)c6 with unclear play in Jelling-E.Pedersen, Danish Championship 1987.

An interesting gambit is 6.e4!? ②xc37.bxc3 ②xe4 8.②e5!



Now the game Adla-J.Rodriguez, Argentina Championship 1989, went 8...全b7? when White missed the strong shot 9.公xf7! 含xf7 10.豐h5+ g6 11.豐e5 with a killing attack or winning material.

I would recommend instead 8... 2d5!. Now after 9.c4 2b7 10. 4a4+ c6 11. 2e3 e6 White's compensation might not be enough. While in case of 9. 4g4 Black has 9...g6! (9...h5!?), and with ... 2g7 coming Black seems to be happy about his extra pawn. If 10. 2c4 then 10...c6!.

Also playable is 8...e6!?9. 豐g4 皇d5 10. 皇d3 h5 11. 皇g6!? hxg4 12. 皇xf7+ 堂e7 13. 皇g5+ 堂d6 14. 皇xd8 ②d7. This would be a funny adventure, but probably not so bad for Black!

6...g6

And now we have a real kind of Grünfeld! Black may also consider 6... 公xc3 7.bxc3 (7.營xc3 e6) and only now 7...g6. However, not 7...營d5?! 8.e3 g6 9. 全d3 when White is better.



#### 7.e4

This is most natural, but practice has also seen:

- 7.公太d5!? 營xd5 8.e3 (not 8.營xc7?! ②d7 with ...宣c8 coming and a nice initiative for only one pawn) 8...②c6 (also playable was 8...②d7 for example 9.②c4 營f5 10.營xf5 gxf5) 9.③c4 營d6 10.②d2 ②g7 11.亘c1 a6! 12.a3 0-0 13.③d3! (Loek didn't really want to let me relax...) 13...亘ac8 14.②e4 ②d8 15.③xb7 ②xb7 16.營e4 c6 17.②b4 營d5! 18.營xd5 cxd5 19.③d2 ②f6 and White looks a bit better even though Black's position is solid enough, Van Wely-Kogan, Antwerp 1996.
- 7. ②d2 (again in the spirit of the Grünfeld!) 7... ②g7 8.e4 ②f6 9.0-0-0 0-0 10.h4 ②g4! 11. ②f4 ②c6! 12.d5 ②b4 13. 營d2 c6! (after a very nice knight's dance, Adorjan also invited his pawns to the 'party'!) 14.a3 a5!? 15.dxc6 ②xc6 16. ②b5 e5! 17. 營e2 營c8 18. ②e3 ②xe3 19.fxe3 ②a7 20. ③b1 ③xb5 21. 營xb5 營g4 22. ②xe5 營xg2 23. 〖lg1 營h2 24. ②f3 營f2, 0-1 Wells-Adorjan, Hungary 1995. A true masterpiece!

7... 2xc3 8.bxc3 \(\hat{g}\)g7 \(\frac{1}{9}\).\(\hat{g}\)c4

Black also looks OK in 9.êe2 0-0 10.0-0 ②d7 (10...c5 is the other logical way) 11.a4 e5 12.êb2 罩e8 13.êd3 exd4 14.cxd4 c5! 15.d5 c4! 16.êxc4 êxb2 17.豐xb2 罩xe4 with fine counterplay, Bukic-Planinc, Skopje 1971.

#### 9...0-0



#### 10.h4!?

This aggressive idea which tries to punish Black's solid set-up, was played in two games!

More 'normal' is 10.0-0 c5 (10...公d7!?) 11.簋d1 but Black has good play following 11...豐c7 or 11...cxd4 12.cxd4 公d7.

#### 10...\delta'd7!

This introduces the ... ₩g4 idea which gives White a real headache.

#### 11.h5

The safest option was 13. ②xa6 ②xa6 14. 響e2 響xe2+ (but not 14... 響xg2? 15.0-0-0 winning) 15. ③xe2 c5 with typical counterplay in the centre.

#### 



#### 15.∕Ωe1

Of course 17. ②e1! will be a draw!

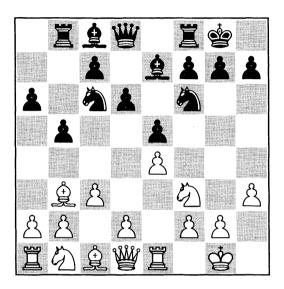
#### 17...**≝g4 18.**.**≜d3 c5**!

Now 19...c4 is a major threat and suddenly White is just lost!

19.皇h6 c4! 20.皇xc4 皇xe4 21.營d2 營xf3+ 22.壹f1 星c8 23.星e1 星xc4 24.星e3 營f5 25.星eh3 皇f3 26.營e1 營d3+ 27.壹g1 營e2 28.營xe2 皇xe2 29.皇f4 公d7 0-1

A really impressive win with black against a stronger opponent by the expert Pascal Horn. He used 2...b6! as his main weapon for years!

# CHAPTER 13 Adrian Mikhalchishin A Spanish SOS



Gajewski's 9... \Bb8!?

Usually SOS lines start well before move 10. Indeed, we want to take our opponent by surprise as early as possible. However, when we can present a surprise in one of the most well-known tabiya positions known to mankind then it makes sense to make an exception.

What, it would seem, can possibly be devised in the main line of the Ruy Lopez on the 9th move? Millions of players have looked at the classical Spanish after 1.e4 e5 2.分f3 公c6 3.急b5 a6 4.鱼a4 公f6 5.0-0 急e7 6.星e1 b5 7.急b3 d6 8.c3 0-0 9.h3, and no one has thought about playing 9...逞b8!?.

True, in the game Ziska-Pickering, Nice 1974, this was played, but most probably by

accident, since the idea in the subsequent play was completely different.

Then in 2003 the talented young Polish IM Grzegorz Gajewski began employing this continuation. His idea was to improve on the variation 9...a5 10.d4 exd4 11.cxd4 d5, when 12.�e5! ♠xe5 13.dxe5 ♠xe4 14.♠xd5 is very strong. With the rook on b8 this variation is not to be feared at all!

Next this idea was included in the repertoire of Ruy Lopez expert Vladimir Malaniuk.

I have already mentioned the main idea – to remove the rook from a8. But the second idea is a strengthening of Black's role in the centre and, naturally, a reduction in the danger of an attack by White on the kingside.

#### ☐ Sergey Fedorchuk

#### ■ Grzegorz Gajewski

Warsaw 2005

## 1.e4 e5 2.②f3 ②c6 3.Ձb5 a6 4.Ձa4 ⊘f6 5.0-0 Ձe7 6.ℤe1 b5 7.Ձb3 d6 8.c3 0-0 9.h3 ℤb8!? 10.d4

It is hard to devise anything more sensible. After the modest 10.d3 ②a5 11. ②c2 c5 12.②bd2 ②c6 13.②f1 d5! (transposing into an interesting version of the Marshall!) 14.exd5 ②xd5 15.②xe5 ②xe5 16.罩xe5 ②f6 17.罩e1



17...b4! Black has excellent development and play against White's weaknesses on the queenside.

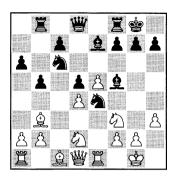
In the game Zhigalko-Gajewski, Pardubice 2005, after the continuation 18.d4 bxc3 19.bxc3 g6, White was able to escape from his difficulties by offering a draw with 20.豐f3.

#### 10...exd4 11.cxd4 d5 12.e5

The point of Gajewski's line is apparent after 12.②e5 ②xe5 13.dxe5 ②xe4 14.鱼xd5 when the rook is not hanging on a8. This allows Black to equalize without difficulties following 14...②c5 15.豐f3 c6! 16.鱼xc6 ②d3 17.星d1 ②xe5 18.豐e2 豐c7 19.鱼e4 ②g6, Stehno-Malaniuk, Marianske Lazne 2006.

#### 

The bishop is well-placed on this diagonal.



#### 14.≗c2

After 14. ②f1 ②e6 15. ②g3 ②xg3 16.fxg3 ②f5 17. ②c2 營d7 18. ②d2 ②xc2 19. 營xc2 ②d8 20. □ac1 ②e6 21. 營c6 White has slightly the better ending, Warakowski-Gajewski, Poland 2003. It was dangerous to play 14...②a5 15. ②xd5! 營xd5 16. ②e3 營d7 17. ②xf5 營xf5 18. 營e2, but 14... ②b4 15. □e2 ②e7 would have been correct.

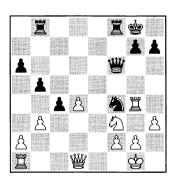
#### 14...**②b4!** 15.**臭b**1

The acceptance of the pawn sacrifice by 15. ②xe4 dxe4 16. ②xe4 ②xe4 17. 基xe4 was very dangerous on account of 17... 對d5.

#### 

It is clear that after 20.\(\mathbb{Z}\)g3 White's extra pawn does not compensate for the position of his rook on g3.

20... 皇xf6 21. 皇g5 公d3 22. 皇xf6 豐xf6 23.b3 公f4



#### 24.∮ne5 \(\begin{aligned} 24.∮ne5 \(\begin{aligned} \begin{aligned} \begin{aligned} 24.∮ne5 \(\begin{aligned} \begin{aligned} \begin{aligned}

This pawn will become very unpleasant. 26.b4 ②d5! 27.a4 豐xf2 28.②d3 豐d2 29.黨g3 豐xd1 30.黨xd1 bxa4 31.黨c1 a3 32.黨g5 黨fe8 33.②c5 ②xb4

It was not essential to give up the c3-pawn. 33... \( \mathbb{Z} = 2 \) and 33... \( \mathbb{Z} = 2 \) were both good.

34. □xc3 a2 35. □a3 □xd4 36. □xa6 □d1 37. □xb4 a1 □ 38. □xa1 □xa1 39. □d5 □ee1 40. □f5 h6 41. □f2 □ad1 42. □b4 □e3 43. □c2 □ed3 44. □f4 □c3 45. □b4 □d2 46. □f5 □b3 47. □d5 □bb2 0-1

#### ☐ Zoltan Almasi

#### Dusko Pavasovic

Sibenik 2006

1.e4 e5 2.⊘f3 ⊘c6 3.ûb5 a6 4.ûa4 ⊘f6 5.0-0 ûe7 6.ℤe1 b5 7.ûb3 d6 8.c3 0-0 9.h3 ℤb8 10.d4 exd4 11.cxd4 d5 12.e5 ⊘e4 13.⊘c3

A clearly more active continuation than the development of the knight at d2. Black is practically forced to exchange on c3, after which the structure becomes very double-edged – i.e. one demanding determined and forceful action by both sides.

#### 13...6)xc3 14.bxc3



**14...≙f5** Black can also try immediately attacking the

centre by 14... (2) a5 15. (2) c5, although the exchange of the light-square bishops should be to his advantage.

#### 15.皇c2 **省d7**

Logical development, although again 15...全xc2 16.響xc2 公a5 followed by c7-c5 was possible.

#### 16.≜g5 ≜xc2?

Exchanges are to Black's advantage – after 16... ♠xg5 17. ♠xg5 h6 18. ♠f3 ♠e7 and 19...c5 he would not have the slightest problems.

#### 17. 響xc2 公d8

Correctly switching the knight to the powerful blockading square e6. Now after 17... 2xg5 18. 2xg5 mate is threatened which explains why Black should have traded the dark-squared bishops on the previous move.

#### 18.**≜e**3!

Now White can and should avoid the exchange.

#### 18... 2e6 19. 2h2 c5?

Black should have maintained the blockading policy to the end by 19...f5 20.exf6ep &xf6 21. 294 c5 with reasonable counterplay. Now his play comes too late against White's energetic attack on the kingside.

#### 20.f4 \(\mathbb{I}\)fc8

Here too 20...f5 should have been played. Black is playing on the wrong part of the board.

#### 21. gd3 c4 22. gc2 b4 23.cxb4 xb4

No better was 23...\(\hat{o}\) xb424\(\mathbb{I}\)f1, after which the advance of the f4-pawn will break up the position of black's king.

#### 24.f5 **2**g5

Other knight moves do not improve matters.

25.f6! gxf6 26.exf6 \(\hat{Q}\)xf6 27.\(\Delta\)g4
\(\phi\)e4?

This signifies immediate capitulation. After 27...\$\dd Black has a difficult position, but it is still possible to resist.

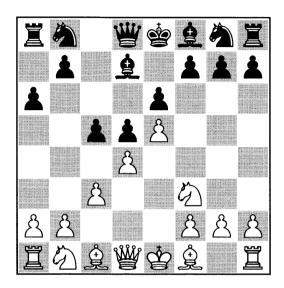
28. ₩xe4!

1-0

#### CHAPTER 14

#### Jeroen Bosch

## The French Advance with 5...a6



#### **Exchanging the French Bishop**

## 1.e4 e6 2.d4 d5 3.e5 c5 4.c3 **≜d7** 5.**⊘**f3 a6

 is opened for the rook, the pawn on b5 controls some light squares, and it may be pushed to b4 to gain more space. Please note that Black will often take on d4 before executing his .... b5 idea. We will illustrate the main ideas by means of five games.

#### ☐ Maximilian Meinhardt

#### ■ Rainer Knaak

Germany Bundesliga 2006/07

## 1.e4 e6 2.d4 d5 3.e5 c5 4.c3 âd7 5.∆f3 a6 6.h4

White gains space on the kingside and leaves the bishop on f1 for the moment. In that way he loses no time with \(\hat{L}\)xb5 (as he would after 6.\( \textit{L}\)e2 or 6.\( \textit{L}\)d3, which are nevertheless the most popular replies). Let's have a look at some alternatives:

- 6.dxc5 êxc5 7.êd3 leads to about equal play. Black was better in the old game Nun-Spiridonov, Decin 1975, following 7...êe7 8.êf4 êg6 9.êg3 êb5!? (9...êc6) 10.êxb5+axb5 11.b4 êb6 12.0-0 h5! 13.h4 exist 14.êbd2 êe7! (manoeuvring the knight to f5, from where it controls d4) 15.êb3 êf5 16.êf4 ec6 17.êfd4 êxd4 18.cxd4 eb6 19.g3 êc6 and Black wins material.
- 6.a3. Another waiting move that is characteristic of the French Advance Variation. Black should now execute his positional idea with 6...cxd4 7.cxd4 \(\docume{b}\)5 8.\(\delta\)xb5+ axb5



9.0-0 (Black is fine after 9.호g5 響a5+10.②bd2h611.호e3b412.0-0 bxa313.bxa3 ②e7 14.豐b3 萬a7 15.②b1 響a4 16.豐b2 豐d7 17.②c3 ②ec6 Rogulj-Drazic, Jesolo 1999). Now the immediate 9...b4!? is quite playable (while 9...②c6 is a natural alternative):

- 10.②bd2 ②h6 11.②b3 ②f5 12.axb4 罩xa1 13.②xa1 ②xb4 14.豐b3 ②c6 15.②c2 豐b6 with even chances in Ristic-Nestorovic, Belgrade 2005.
- 10.皇g5 ②e7 11.②bd2 h6 12.皇xe7 皇xe7 13.axb4 冨xa1 14.豐xa1 皇xb4 15.豐a4+ ②c6 16.②b3 0-0 with equality, Delchev-Drazic, Saint Vincent 2003.

#### 6...cxd4

6...h5?! 7.皇e2 cxd4 8.cxd4 皇b5 9.公c3 ②xe2 10.②xe2 公c6 11.0-0 皇e7 12.皇g5 ②h6 13.②g3 g6 14.豐d2 ②xg5 15.④xg5 豐b6 16.簋fd1 is a typical slight edge for White, Stehno-Jurek, Olomouc 2006. 6...②b5?! 7.②xb5+ axb5 8.dxc5 ②xc5 9.b4 ②b6 10.②a3 is best avoided. Black loses his b5-pawn. That is why Black should take on d4 before playing ...②b5.

7.cxd4 **2b5** 8.**2xb5+** axb5 9.**2c3** b4



Chasing the knight away and gaining some useful space on the queenside.

**10.②e2 ②e7 11.②f4 \begin{aligned}
\text{ b6} 12.0-0 <b>\text{ Qd7!?}**Also playable was 12...**②**bc6.

13.皇e3 夕f5 14.夕g5 皇e7 15.豐g4

This looks aggressive but it invites Knaak's next move.

15...h5 16.₩h3 g6

White's queen looks a little off-side now.

#### 17.b3 ⊈f8 18. ac1

Interesting was 18. Øgxe6+ fxe6 19. Øxg6+ \$\pm g7 20. Øxh8 \ \mathbb{Z}xh8 \ \mathbb{Z}nh8 \

with his two knights, but it looks like a better fighting opportunity than the game.

### 

Preparing to counter on the c-file, and correctly foreseeing the consequences of the forthcoming pawn sacrifice.

23. 2d3 Ic8! 24. 2xb4 Ixc2 25. 2xc2



# 25... ₩c7! 26. Qe1 ₩a5

Black not only regains his pawn, but gains another in the process. Note the vast difference in activity between both queens. Also strong, by the way, was 26... \$\tilde{\psi}\$ c3.

**27.**公**f3 營xa2 28.**公**d2** 公**xd4** Or 28...營a1+ 29.会h2 公**x**d4.

29. 盒xd4 響xd2 30. 響e3 響d1+ Keeping the queens on is easiest. Black won after 31. 室h2 ②b8 32. 盒c5 ②c6 33. 響f4 響xb3 34. 響f6+ 室g8 35. 盒d6 響c4 36.f4 b5 37.f5 響f4+ 0-1

# Adnan Avdic

Sinisa Drazic

Djakovo 2005

# 1.e4 e6 2.d4 c5 3.c3 d5 4.e5 âd7 5.∆f3 a6 6.âe3 cxd4

Again Black should first exchange on d4. **7.cxd4** 

Another option is 7. \( \times \) xd4 (taking with a piece on d4 has become more attractive after

Black has 'wasted' a tempo on ...a6) 7...②e7 (7...②c6 8.②xc6 bxc6 - 8...③xc6 - 9.逾d3 豐b8!? 10.豐e2 豐xe5 11.④xa6 ②f6 12.②d2 豐b8 13.②b3 逾d6 was excellent for Black — who later lost! — Collutiis-Drazic, Cesenatico 1998) 8.逾d3 ②ec6!? (8...②bc6) 9.f4 ②xd4 10.cxd4 ②b4+ 11.②d2 ③b5 12.③xb5+ axb5 13.0-0 0-0 14.f5 exf5 15.亘xf5 豐d7, Mukhametov-Eingorn, Berlin 1994. White is somewhat better at this stage (but he later lost).

7...**âb5 8.âxb5+ axb5 9.0-0** 



### 9...b4

Note how reluctant Drazic is to develop his pieces. He makes sure he is getting all his useful positional moves in first.

- White gained a huge positional edge in Keitlinghaus-Bunzmann, Budapest 1997, after 9... 曾d?! 10. 曾d3 b4 11. ②bd2 ②e7 12. ②b3 ③f5 13. ②d2 ②c6 14. ②4! ②h6?! (14... ②fe7 15. ②c5 was the lesser evil) 15. ②xh6 gxh6 16. 當h1 單g8 17.h3 罩g6 18. ②h4! 罩g7 19. ②g2 h5? 20. ②f4! hxg4 21. ②h5 winning.
- 9...②c6 10.②c3 b4 11.②e2 ②ge7 12.②g3 (this prevents ...②f5 so Black must change his plans) 12...②g6 13.②h5 f6!? 14.exf6 gxf6 15.營d2 營e7!? 16.②h6 道g8 17.道fe1 ②xh6 18.營xh6 0-0-0 19.a3 b3! 20.營e3 e5 21.道ac1 ③b8 22.營xb3 (22.dxe5) 22...營d6 23.營b6 e4 24.②d2 ②h4 25.②g3 f5 and Black was

better in Scavo-Drazic, Bratto 1999.

# 

An earlier Drazic effort saw 12. △b3 △f5 13. ≜d2 h5 14. ≜g5 ≜e7 15. ≜xe7 ≝xe7 16. ⊘e1 0-0 with about even chances in Van Haastert-Drazic, Wijk aan Zee Sonnevanck 1998.

# 

# 15... ≝d7 16.Ձf4 h5!? 17.h3 f6!? 18. ≝e2

Now Black gains the initiative. 18.exf6 leads to unclear play.

# 18... **□**xa1 19. **□**xa1



# 19...g5! 20.Ձc1 g4 21.hxg4 hxg4 22.⊘h2

A better chance was  $22.\triangle h4$  fxe5!  $23.\triangle g6$  @g7!?  $24.\triangle xf8$   $\triangle fxd4$   $25.\triangle xd4$   $\triangle xd4$  followed by  $26...\triangle xf8$ .

# 22...q3! 23.41f3

Stronger was 23.營g4+ but Black is still clearly better in the ending after 23...營g7 24.營xg7+ (or 24.fxg3 營xg4 25.公xg4 fxe5 26.dxe5 公xg3) 24...公xg7 25.fxg3 fxe5 26.dxe5 公xe5.

# 23... 当h7! 24. 当c2

White loses immediately after 24.fxg3?? ②xg3 25.營e3 營h1+ 26.壹f2 ②e4+. **24...fxe5 25.fxg3** 25.dxe5 **2**e1! is very artistic: 26.②xe1? (26.fxg3 **2**xg3 followed by 27...公xe5 wins) 26...豐h2+ 27.壹fl gxf2, winning the house. 25...公fxd4 26.公bxd4 公xd4 27.豐xh7+ 壹xh7 28.公xe5 Material is still equal, but Black has a winning attack in this ending. 28...公e2+ 29.壹h2 宣f5 30.公f3 宣h5+ 31.公h4 皇d6! The point. 32.壹h3 皇xg3 0-1

# □ Evgeny Vorobiov■ Dmitry Chuprov

Voronezh 2005

# 1.e4 c5 2.9 f3 a6

Note the move order via the Sicilian O'Kelly Variation. We will return to this transposition in a future SOS volume.

# 3.c3 e6 4.d4 d5 5.e5 ≜d7 6.6 bd2

White develops a piece, but still manages to leave the bishop on f1 just as in the previous game with 6.2e3. The knight is passively placed on this square in structures without both c-pawns – the knight would belong on c3 then – hence, after

### 6...cxd4

it makes sense to take back with the knight on d4, to follow up with 22f3 to overprotect the central squares d4 and e5. Yes, Nimzowitsch still makes a lot of sense!

# 7.9 xd4

Black is happy after 7.cxd4



# Two practical examples:

- 7...②e7 (waiting for White to move his light-squared bishop) 8.Ձe2 Ձb5 9.Ձxb5+axb5 10.②f1 ②f5 11.豐d3 ②c6 12.②g3 (12.豐xb5 豐d7 13.豐d3 (13.Ձe3 ②xe5) 13...②b4 14.豐b3 豐b5∓) 12...②h4! 13.②xh4 豐xh4 14.Ձe3 Ձb4+ 15.蛰f1 罩a5 with an edge in Mukhametov-Drazic, Sofia 1994.

-7... 豐b6 8. 豐b3 豐xb3 9.  $\triangle$ xb3 2b5 (Black is not afraid of doubled b-pawns, not even in the ending) 10.2d2 (10.2xb5+ axb5 11.2e2 was nevertheless a better try) 10...0c6 11.a3 (11.2xb5) 11...2c4 12.2a5 (12.2xc4 dxc4 13.2a5  $\triangle$ xa5 14.2xa5  $\triangle$ e7 $\mp$ ) 12... $\triangle$ xa5 13.2xa5 14.2c1  $\triangle$ e7 15.2d2 g6! 16.2c3 16.2d7 17.2d2 16.2d7 18.32xf1 19.2xf1 16.2d2 16.2d3 16.2d4 16.2d5 16.2d7 16.2

# 7...∕∆c6

This is more natural than 7...②e7 8.f4 ②bc6 9.②4f3! (9.②2f3 ②xd4 10.②xd4 ②c6) 9...②f5 10.②d3. White is now ready to take control over the central squares with ②b3 and ②xf5. Eingorn therefore decides to mix it with 10...d4!? 11.②e4 dxc3 12.bxc3 ②a5 13.0-0 ②c6, but objectively White was better after 14.豐e2 h5 15.②e3 ③xe3 16.豐xe3 ③xe4 17.③xe4 g6 18.③h1 豐c7 19.②g5 ②e7 20.③xe6! fxe6 21.③xg6+⑤d8 22.⑤ad1+⑤c8 23.⑤h3, although Black won in the game Abreu-Eingorn, World Team Championship, Yerevan 2001.

# 8.ᡚ2f3 ᡚge7

In D.Schneider-Nestorovic, Bar 2005, Black immediately took on d4: 8...公xd4 9.豐xd4 公e7 10.並d3 公c6 11.豐g4 (White's queen is well-placed here. A clear disadvantage of Black's 8th move) 11...f5 12.豐g3 (12.exf6 豐xf6 13.並g5 豐f7 14.豐g3 should be better for White) 12...豐c7 13.h4 (13.0-0) 13...0-0-0 14.並g5 並e7 15.並xe7 公xe7

16. 2d4?! 2c6 17. 2xc6 2xc6 18.0-0 g5! 19.hxg5 2dg8 20. 2e2 h6 21.g6 h5 with excellent counterplay.



# 9. **身f4**

Nothing is gained by 9. 总d3 公xd4 10.cxd4 (10. 公xd4 公c6) 10.... 总b5! 11.0-0 总xd3 12. 豐xd3 公c6 13.h4 总e7 14.h5 h6 15. 总e3 豐b6 16. 宣fc1 豐b5 17. 豐d2 豐b4 18. 豐c2 0—0 ½—½ Baumegger-Sommerbauer, Austrian Championship, Vienna 1999.

# 9...**②xd4**

This looks more accurate than 9... 2g6 10. 2g3 2xd4 11. 2xd4 h5 12.h3 2b5 13. 2xb5+ axb5 14.0-0 with a slight edge in Syeshnikov-Drazic, Liubliana 1997.

# 10.**₩xd4**

Once more 10.\(\Delta\)xd4 is simply met by 10...\(\Delta\)c6.

# 10... **智a5!? 11. 智d2 身b5**

Again Black manages to exchange off his French bishop to obtain (at least) equal chances.

# 12.皇xb5+ 豐xb5 13.公d4 豐d7 14.h4 公c6 15.h5 公xd4 16.cxd4 豐b5

Now her majesty returns to this square to prevent kingside castling.

# 17.0-0-0 **Qb4** 18. **Wd3** 0-0 19. **Wxb5** axb5

The ending is equal. The game was drawn after

20. 中b1 單fc8 21. 單c1 單c4 22. 单e3

 基ac8
 23.b3
 基xc1+
 24.基xc1
 基xc1+

 25. \$\dispxc1\$ xc1
 g6
 26.hxg6
 fxg6
 27.\$\dispxd1\$

 \$\dispreceptric{1}{2}\$ fr
 28.\$\dispreceptric{1}{2}\$ er
 29.f4
 h5
 30.\$\dispreceptric{1}{2}\$ gs

 31.fxg5
 \$\dispreceptric{1}{2}\$ gs
 32.\$\dispreceptric{1}{2}\$ erxg5
 33.\$\dispreceptric{1}{2}\$ erxg5

 \$\dispreceptric{1}{2}\$ fr
 34.\$\dispreceptric{1}{2}\$ erxg5
 34.\$\dispreceptric{1}{2}\$ erxg5

# ☐ Reinhard Schischke

# ■ Vereslav Eingorn

Berlin 1995

1.e4 c5 2.**⊘**f3 a6 3.c3 e6 4.d4 d5 5.e5 **≜**d7 6.**≜**e2



White develops his light-squared bishop and does not worry about the tempo he might lose following an eventual \(\hat{L}xb5\). Note that both 6.\(\hat{L}e2\) and 6.\(\hat{L}d3\) (the next game) may lead to the same positions when White takes the black bishop once it arrives on b5.

# 6...cxd4

Taking on d4 is essential before executing our strategical plan. Even fairly strong players have made the mistake to play the immediate 6... \(\Delta\) b5.

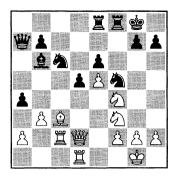
And, indeed, not all White players found 7. ②xb5+! axb5 8.dxc5! ③xc5 9.b4! ②b6 10. ②a3 and Black cannot keep his b5-pawn — White can attack b5 once more with 營e2 or 營d3, while Black has only one defender: the queen, which can be moved to d7.

# 7 6 xd4

More popular is 7.cxd4 – after 7...\(\hat{2}\)b5



White must decide whether to take on b5, or not. We will examine 8.\(\precent{a}\)xb5+ in the next game (via the move order with 6.\(\hat{\pm}\)d3). After ②ge7 11. ②g3 g6!? 12. 皇g5 皇g7 13. 營d2 h6 14. e3 響a5 with equality in Barria-Paunovic, Seville 2004) 8... 2xe2 9. \(\mathbb{y}\)xe2 2e7 Black is fine. Best is something like 10.2c3 2bc6 11.2e3 2f5 12.\(\mathbb{Z}\)ac1 2e7. and Black had an easy game in Turzo-Kerek. Hungarian Junior Championship, Paks 1998. No good is 10.42bd2, but nevertheless we will follow the game Shulzhenko-Grunina, Cherepovets 2001, for a bit, since Grunina demonstrates an excellent understanding of Black's strategy in such positions: 10...@bc6 11.@b3 @f5 12.@d2 @e7 13. \(\bar{\pi}\)ac1 0-0 (Black has succeeded in exchanging off her bad French bishop, and she has placed her knights on the best squares c6 and f5 from where they attack d4. She now starts to increase the pressure on the queenside) 14.罩c2 營b6 15.臭c3 a5! 16.營d2 a4 17.公c1 營a7!? (preparing the manoeuvre âd8-b6 to attack the base of White's pawn chain) 18. 2e2 2d8 19. Ifc1 2b6 20.b3 f6! (now the front of the chain is attacked with this typical French move) 21. 公f4 罩ae8 22.罩d1 fxe5 23.dxe5



and here she could have crowned her positional effort with the tactic 23...\$\doc{1}{2}e3! 24.fxe3 \$\overline{1}\$xe3 which would have won on the spot.

# 7...**∕**©e7

Preparing ... ②bc6. Also playable is the immediate 7... ②c6.

# 8.0-0

Now 8.②d2 would be similar to Vorobiov-Chuprov above. 8.f4 ②bc6 9.鱼e3 ②xd4 10.cxd4 營b6 11.營d2 ②b5 12.②xb5+ axb5 13.0-0 h5 14.公c3 b4 15.②e2 ②f5 16.②f2 ②e7 17.亘fc1 含d7 and Black was fine in Klovans-Jakobsen, Arvier 2006.

# 8...**⊘bc6** 9.**⊘xc6 ≜xc6**

Or 9...5 xc6.

# 10.∕∆d2

Perhaps White should have settled for 10.\(\hat{L}\)e3 \(\Delta\)f5 11.\(\hat{L}\)d4.

# 10...d4

Changing the character of the position. Clearly this is not forced, and Black is fine in any case.

### 11.c4

11.cxd4 wxd4 12. 2c4 2f5 is OK for Black since 13. 2e3? is bad due to 13... e4!.

### 11...d3

The d-pawn is cutting the board into two halves. Eingorn has won a lot of space by marching forward.



# 17.∕∑b3

Eingorn now grasps the initiative by setting up an attack along the h1-a8 diagonal.

17....全xe4 18.罩xe4 營c6 19.罩e1?!

19.f3 was a better defence.

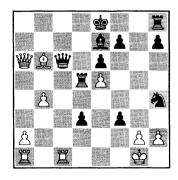
# 19...g5! 20.Ձe3 ⊘h4 21.f3 g4

Well-played! Eingorn uses the momentum well.

# 22.公a5 營c7 23.c5 罩d5 24.b4 gxf3 25.c6 b5

Black is winning now, so White starts a desperate 'attack'.

26.公c4 bxc4 27.營xc4 含d8 28.營xa6 含e8 29.含b6 營xc6 30.草ec1



### 

This shocker wins; it is based on the fact that 31...f2+ followed by 32... 響xg2+ cannot be prevented.

# 31.罩xc5

31...f2+ 32.當xf2 營xg2+ 33.當e3 營e2+ 34.當d4 公f5+ 35.當c4 d2+ 36.當b3 營xa6 0-1

# ☐ Zurab Azmaiparashvili

# ■ Nukhim Rashkovsky

Kiev ch-URS 1986

# 1.e4 c5 2.∕2)f3 e6 3.c3 a6 4.d4 d5 5.e5 âd7 6.âd3 cxd4 7.cxd4

With the bishop on d3 it is actually more logical to take back with the knight than with the bishop on e2 (as in Schischke-Eingorn). 7. ② xd4 and now:

● It makes sense to prepare ... ②bc6 with 7... ②e7. A model game from Black's point of view was Schlosser-Braun, Altenkirchen 2005: 8. ②d2 ②bc6 9. ②2f3 豐c7 10. ②xc6 (10. 豐e2) 10... ②xc6 11. ②f4 h6! 12.h4



12...d4!? 13.cxd4 公b4 (Black will obtain excellent compensation for the pawn) 14.a3 公xd3+ 15.豐xd3 兔b5 (preventing White fromcastling. No one would dare to speak of a 'bad bishop' now!) 16.豐d1 豐c6 17.堂c1 (17.d5 to return the pawn was already the best chance) 17...豐e4+ 18.兔e3 兔e7 (now Black is just better) 19.০c3 0-0 20.a4 兔c6 21.0-0 冨ac8 22.b3 兔d5 23.兔d2 冨xc3

24. ②xc3 罩c8 25. 罩e1 豐g4 26. 罩e3 ②xh4! and Black won fairly quickly.

● Natural is 7...②c6 8.②xc6 ②xc6 9.0–0 (or 9.營e2 營d7 10.0-0 ②e7 11.③a3 ②g6 12.②c2 ②c5 13.②e3 ③xe3 14.營xe3 ②b5 15.f4 0-0 16.②d4 ③xd3 17.營xd3 f6 with equal chances in the game Sanduleac-Drazic, Subotica 2003) 9...②e7 10.②d2, which occurred in two internet blitz games Karjakin-Baklan. Black is perhaps slightly worse.

I would therefore give preference to Braun's move 7... 2e7.

# 7....**∮b5 8.**.**♀**c2

An ambitious move. White keeps the light-squared bishop and hopes to chase away its opponent with  $\triangle$ c3. If it works then he will gain a significant advantage. If his plan fails he will have allowed a monster on the diagonal f1–a6!

Important for this whole SOS line is the position after 8.2 xb5+ axb5.



As pointed out above, the diagrammed position may also occur via 6.\(\textrm{\pm}{2}\)e2.

Some practical examples to demonstrate that Black has few problems. After 9.0-0 Black can simply develop with 9... ②c6, but the space gaining 9...b4 – to prevent 10. ②c3 – is also good:

● 9...b4 10. **a**d3 **a**c6 11. **a**bd2 (Black is OK after 11. **a**g5 **a**ge7 12. **a**bd2 h6

• 9... \( \Delta c6 \) 10.\( \Delta c3 \) b4 11.\( \Delta b5!\)? (uncompromising play – White will be obliged to play 2d6+ soon. Safer is 11.2e2 2ge7 12.b3 公f5 13.皇g5 皇e7 14.皇xe7 豐xe7 15. 營d3 0-0 16. 公g3 公h4 17. 公e1 f6 18. exf6 ₩xf6 19.\alphac2 \boxed{\boxed}\bar{a}a5 and the players agreed to a draw in Navrotescu-Ionescu, Romania 1992) 11...罩a5 12.豐d3 豐b6 13.夕d6+ ②xd6 14.exd6 ②f6 15. ②d2 ②e4 (15...0-0) 16.d7+!? \$\disper-Sulava, Pula 1998. And now 17. ②e5+ ②xe5 18.dxe5 ♥b5 19. 營e3 罩ha8 20. 罩fc1!? is about equal after 20... 其xa2 21. 其xa2 其xa2 22. 對f4 (22. 皇e1 22... 中e8 23. 其c8+中d7 24. 其c1 中e8 with a repetition.

We have seen quite a few of these positions by now. Black never has any problems. I would advise you to play through a few of the examples to see where the pieces belong.

This following game is another good model: 11.②e2 ②g6 12.②f4 ②xf4 13.③xf4 ②e7 14.④d2 0-0 15.④c3 b5 16.a3 豐b6 17.b3 置fc8 18.⑥b2 ⑤c7 19.⑤fc1 ⑤ac8 20.h4 h5 21.g3 g6 22.৯g2 ⑤f8 23.②d2 ⑥h6 24.f4 ②e7 25.⑤xc7 ⑤xc7 26.⑥c1 ⑤xc1 ②r.⑥xc1 ②f5 28.⑥b2 ⑥f8 29.②f1 豐a5 and with his superior pieces Black was clearly better in Relange-Glek, Le Touquet 1993.

# 8...**.û**b4+

This is obligatory. Black cannot allow 9.% c3.

# 9.⊈d2 a5



Protecting the bishop and enabling Black to withdraw his light-squared bishop to a6 if necessary. Note the role of the a-pawn in this game. It twice protects a bishop on the b-file. Of course 9...②xd2+? 10.營xd2 a5 11.②c3 ②a6 12.②e2 was never Black's intention.

# 10.公c3 皇xc3!?

# 11. **≜xc3**

Here 11.bxc3 leads to a strategically complicated position. For example: 11...h6 12.公g1!? 公e7 13.公e2 公d7 14.還b1 皇a6 15.公f4!? g6 16.皇d3 皇xd3 17.公xd3 b6 18.a4 還c8 with about equal chances in Andreev-Anapolsky, Alushta 2003.

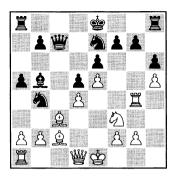
# 11...**∕**⊇c6

White's dilemma is clear. He will either have to forget about castling for some time, or admit that his 8th move was too ambitious and retrace his steps with \( \hat{L} \)d3.

# 12.h4 公ge7 13.h5 h6 14.ℤh4 豐c7 15.ℤg4

Both sides have made some typically 'French' moves. Now rather than play 15...0–0 (which is possible) Rashkovsky embarks on the adventurous

# 15...4 b4!?



# 16.**≜b**1

16. axg7 ②xc2+17. 營xc2 ②f5 18. ag4 營c4 is the kind of line that only a computer would seriously contemplate.

# 16... **曾c4 17. 公d2**

17.基xg7 響f1+ 18. 當d2 響xf2+ 19.當c1 公f5 is hardly attractive for White.

# 17...公d3+ 18.皇xd3 豐xd3

Black has fantastic play along the light squares. The opposite-coloured bishops only fuel Black's attacking potential.

# 19.a4 \( \hat{9} \) a6 20.\( \hat{9} \) xa5

To have at least a pawn for his worries. Taking the other pawn on offer is wrong:  $20.\text{\colored}{\colored}$ xg7?  $21.\text{\colored}$ f5 21.\colored{\colored}g4 loses to 21...2e3!.

# 20...≌c8

Not 20...실f5? 21.월a3 and the queen is trapped.

# 21. 国a3 響f5 22. 国gg3?!

22. 其xg7! 響f4 and Black has compensation for his two-pawn deficit.

# 22...≝f4 23.Ձc3 ົ⊘f5 24.≝g4

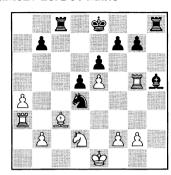
White needs to exchange queens.

# 

Not 27. \(\(\textit{L}\) xd4?? \(\textit{L}\) c1 mate. White should have

played 27. 264! 2c2+ 28. 2d2 2xa3 29. 2d6+ though.

# 27... âe2+ 28. de1 âxh5



Now Black enjoys a clear edge.

# 

Best was 32.公c4 罩xc4 33.龄d3 罩c7 (the rook ending after 33...dxc3!? 34.龄xc4 cxb2 35.罩b3 罩xe5 36.罩xb2 does not win) 34.总xd4 罩h1 and Black still has to work hard.

# 32... ġd7 33. ∅d6 ≝c6 34. ∅xb7 ≝xe5 35.b4 ≝xc3+ 36. ≣xc3 dxc3 37. ġxc3 ≝e2

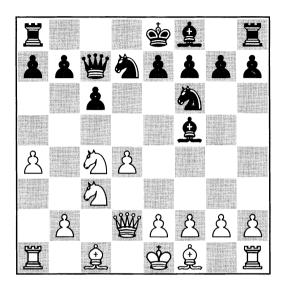
The knight is bad in an ending with pawns on both flanks. Despite the fact that it is only White who has two passers on the queenside! The rest is no longer interesting for our purpose. Black won after

38.公c5+ 全c6 39.公d3 e5 40.g3?! f6 41.全c4 黨c2+ 42.全b3 黨e2 43.全c4 e4 44.公c5 f5 45.公e6 黨c2+ 46.全d4 g6 47.全e3 全d6 48.公g5 黨c4 49.全f4 黨xb4 50.a5 全e7 51.a6 黨a4 52.g4 e3+! 53.全xe3 黨xg4 54.公f3 黨a4 55.公e5? 黨e4+

# CHAPTER 15

# Dorian Rogozenko

# A Slav Surprise



Facing 7... 響c7 with 8. 響d2

# 1.d4 d5 2.c4 c6 3.**⊘**f3 **⊘**f6 4.**⊘**c3 dxc4 5.a4 **ଛ**f5 6.**⊘**e5 **⊘**bd7 7.**⊘**xc4 **⋓**c7 8.**⋓**d2!?

A closer look at the position reveals the fact that 8.\dagged 2 is designed to neutralize Black's

main idea behind 7...\\delta c7 - the central advance ...e7-e5. It is worth noticing that by playing 7... 響c7 Black usually seeks a complicated middlegame. The variation became fashionable for Black when Morozevich started to use it with great success, outplaying his opponents in sharp middlegame positions. Well, the move 8.\dd2 completely neutralizes Black's intentions, since the active 8...e5 is no longer possible (it simply loses material after 9.dxe5 followed by 10. 響f4). Moreover, in what can be considered the main line of 8. 學d2 White achieves a slightly better endgame, which can be quite annoying for an aggressive opponent. After 8. 對d2 in many cases White succeeds to exchange a knight for a bishop, forcing Black to either play something risky (this is what Bareev did against Mikhalevski), or try to defend an inferior position. In our main game below the European Women Champion of 2006 went for an apparently solid endgame, but the ex-World Women Champion demonstrated the power of the bishop pair and went on to crush Black in great style.

# ☐ Maia Chiburdanidze

# ■ Ekaterina Polovnikova

Krasnoturinsk 2004

1.d4 d5 2.c4 c6 3.**②**f3 **②**f6 4.**②**c3 dxc4 5.a4 **ଛ**f5 6.**②**e5 **②**bd7 7.**②**xc4 **◎**c7 8.**◎**d2 e6

The most natural reply. Let's see what other moves were tried in practice.

- As mentioned 8...e5? loses: 9.dxe5 ⊘xe5 10. ₩f4



10...②fd7 11.≝xf5 ②xc4 12.≝e4+ 公ce5 13.f4f5 14.≝xf5 winning material.

— 8...g6. The main idea behind this move is to protect bishop f5 and to prepare ...e7-e5. 9.f3 e5 (9....ஓg7? loses material after 10.e4 兔e6 11.d5 cxd5 12.exd5 兔f5 13.�b5 瞥b8 14.g4 �e5 15.�xe5 豐xe5+ 16.豐e2 豐xe2+ 17.�xe2) 10.e4 exd4 (10...�e6? 11.d5+−) 11.�e2 �e6 12.�xd4 �xc4 13.�xc4 (so af-

ter all Black couldn't keep both bishops on the board. However, before talking about a clear advantage, White still needs to finish his development) 13... 2e5 14.2e2



14...0-0-0 (Bareev is rightly trying to complicate matters, as after 14... 全g7 15. 營c2! 0-0 16.0-0 **Z**ad8 17. **2**e3 thanks to the bishop pair White has a clear advantage) 15. 對c3 case of 16... The8 White can avoid tactical ideas from Black by continuing either 17.0-0-0 followed by 18. \displays b1, or play for a bigger advantage with 17.\(\mathbb{I}\)d1 preparing to castle short. Then in order to avoid a much worse middlegame Black must sacrifice a piece: 17... Deg4 18.fxg4 Dxe4, although after 19. 響c1 響a5+ 20. 會f1 it remains unclear if Black will be able to prove sufficient compensation) 17.fxg4 ②xe4 18.營c4 罩he8 (18... **幽**a5+19.b4 **幽**e5 20. **国**d1 **公**g3 21.hxg3 豐xe3 22.罩d3 豐e7 23.公c2±) 19.0-0-0 (19.\mathbb{I}a3 is another possibility, when Black has nothing better than 19... ad but in the resulting position after 20. \$\div xd2 \quad xe3 White's prospects are preferable) 19... 響e5 20.国d3 豐c5? (obligatory was 20...公c5, with good chances to escape after 21. Ic3 罩xd4 22.臭xd4 豐xd4 23.臭f3±) 21.夕c2! just a piece up) 23... 2d2 24. 2xd2 \widetaxe2

- 8... 2d5 9.f3 e5 10.e4 2xc3 11.bxc3 &e6



Now 12.d5 cxd5 13.exd5 &f5 14.d6 營c6 15. 2a3 a6 16. 2b4 g6 was double-edged in Elianov-Rodshtein, Ashdod 2004. Therefore White may prefer 12. 2e2, when he enjoys a slight pull after 12... Id8 (not 12...\(\hat{2}\)e7? 13.d5 cxd5 14.exd5 \(\hat{2}\)f5 15.d6+-) 13.0-0 \$e7 14.營c2 0-0 15.\$e3. - 8... ②b6 9. ②e5 e6 (9... ②bd7 10. 響f4!?±) Dbd7 13.Dc4 Db6 14.Qe3 and the black king might become a target for attack in the future) 11.e4 皇g6 12. 響f2 公bd7 and now in the game Kekelidze-Pitl, Deizisau 2006, instead of 13.2f4 2xe5 14.2xe5 \dotsat a5 with some activity for Black, White had to continue 13.½c4 e5 (13...½b6 14.≜e3±) 14.dxe5 ②xe5 (or 14... 2c5 15. ②d6+! \$\delta\$f8 16. ge3 gxe3 17. wxe3 公xe5 18. 公c4±) 15. 2e3 and White is again slightly better.

# 9. ₩f4

This is the point behin d White's set-up. With the knight on c4 White is able to use the weakness of square d6. The next moves are more or less forced.

# 9... **曾xf4**

After 9...0-0-0 10.營xc7+ 含xc7, besides 11.拿f4+ White can also consider 11.f3!? 含c8 12.e4 ②g6 13.a5, with advantage.

10.Ձxf4 ∅b6 11.∅d6+ Ձxd6 12.Ձxd6



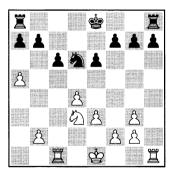
If White will succeed to complete development and consolidate the position, her advantage will become obvious.

# 12...0-0-0

Two years after the present game, in the tournament that became her biggest achievement so far, Ekaterina played 12...\(\Delta\)c4. Then in Dzagnidze-Atalik, Kusadasi 2006. (in 2006 Ekaterina Polovnikova married the Turkish GM Suat Atalik and changed her name) White retreated the bishop to f4 -13.ዿf4 – allowing 13...�d5!. Then after 14.e4 ②xf4 Nana Dzagnidze went for an interesting pawn sacrifice: 15.\(\omega\)xc4 (the simple 15.exf5 @xb2 16.\(\bar{2}\)bd3+ 17.\(\bar{2}\)xd3 ②xd3+ 18.\dispd2 \Qf4 19.g3 followed by 20. 基xb7 deserves attention) 15... 公xg2+ 16. \( \perp e 2 \\ \emps g 4 + 17.f3 \\ \emps h 5 \\ 18.h4 \\ \emps d 8 19. Lad1 h6 20. Lh2 公f4+ 21. 由e3 公g6 22. 2e2 e5 23.d5 2e7 24. 2g3 2g6 25.h5

②h7 26. Zhd2 and the sharp battle ended in a draw later on.

In fact 12... ©c4 must be answered by 13. 2g3! (in P.Schmidt-Stahlberg, Pärnu 1937, 13. 2a3 proved less strong) and White keeps an edge in the endgame 13...\(\hat{L}c2\) (this somewhat extravagant move is rather a necessity. 13... 2xb2? loses a piece after 14. 基a2 公c4 15.e4; 13... 皇g6 is a big advantage for White after 14.e4 \@b6 (14...\@xb2 15.\(\bar{\pi}\)a2+−: 14...\(\Omega\)a5 15.\(\bar{\pi}\)a3! b6 16.b4 \(\Omega\)b7 17. âa6 ad8 18.f3±) 15.a5 abd7 16.f3) 14.e3 (14.e4 \( \Delta a5! \) using the unprotected pawn on d4) 14...\(\hat{2}\)b3 (now 14...\(\Dar{2}\)a5? is bad in view of 15.b4 \@b3 16.\Za2 and Black will lose the knight on b3) 15. 2e2!? (good is also 15.a5±) 15...②a5 (15...②xb2 16.罩b1 ②d3+ 17. \( \phi\) d2±; 15...\( \Delta\) e4? 16.\( \Delta\) c1+−) 16.\( \Delta\) c1 ûc4 (16...ûd5 17.f3 ûc4 18.∅d3! ∅d5 19.⇔f2±) 17. 2xc4 (after 17. 2d3 Black probably equalizes with 17...公b3 18.罩d1 Фе4 19. \$£f4 g5) 17...Фxc4 18.Фd3 Фе4 19.\(\bar{\Pi}\)c1 \(\Dig\)xg3 20.hxg3 \(\Dig\)d6 21.a5



The space advantage together with the possibility to use square c5 for the knight and pressure on both wings secures White a small, but long-lasting edge. However, perhaps something like this is what Black should be aiming for from the previous diagrammed position.

13.≜c5

White's dark-squared bishop is a very important piece. Now it exerts pressure on the diagonal a7-g1, threatening 14.a5 followed by 15. 2xa7. Notice that the bishop is also a good defender for pawn d4.

# 13...**ġb8**

This natural desire to protect pawn a7 allows White to build a strong center and conveniently finish his development. However, it is not clear what Black should do instead.

• White's chances are preferable following the sacrifice of pawn a7:

13...②bd5 14.≜xa7 (here 14.⊘xd5 ⊘xd5 15.e3 b6 16.≜a3 a5! doesn't look like a real advantage for White)



— Not good is 14...②b4: 15.0-0-0 ②g4 16.e4 ②xf2 (16...②g6 17.簋d2+—) 17.exf5 ②xh1 18.fxe6 fxe6 19.②c5 ②d5 20.②e4 b6 (20...②e3 21.簋e1 ②g4 22.②c4±) 21.②a3 ②e3 22.②a6+ ③b8 23.簋xh1 簋xd4 24.②c3 and the two bishops are much stronger than the rook and pawn.

— After 14...b6 there follows a long tactical sequence: 15.a5 \$\disph\$b7 (15...\Disph\$b4 16.0-0-0 bxa5 17.\Disph\$b6 \(\bar{\text{Bd}}\) 7 18.\Dixxa5 \(\Dixxa5\) 20.f3\(\dixxa5\) 16.\Dixxa5 (16.axb6 \(\Dixxa5\) b4 17.0-0-0\(\Dixxa5\) g4 18.e4 \(\Dixxa5\) 219.exf5 is very unclear) 16...\Dixxb6 17.axb6 \(\bar{\text{Bx}}\) 3xd4 (17...\\dixxa5\) 18.e3\(\dixxa5\); 17...\Dixxa5\(\dixxa5\) 18.\Dixxa5\(\dixxa5\) 18.\Dixxa5\(\dixxa5\) 21.\\dixxa5\(\dixxa5\) 22.g4 \(\Dixxa5\) 22.\Dixxa5\(\dixxa5\) 24.\Dixxa5\(\dixxa5\) 24.\Dixxa5\(\dixxa5\) 24.\Dixxa5\(\dixxa5\) 24.\Dixxa5\(\dixxa5\) 24.\Dixxa5\(\dixxa5\) 26.\Dixxa5\(\dixxa5\) 25.\Dixxa5\(\dixxa5\) 26.\Dixxa5\(\dixxa5\) 261 (26...\Dixxa5\(\dixxa5\)?

27. 全g3 單h6 28.e4 is disastrous for Black) 27.h4!±) 25.罩c1 and Black does not have sufficient compensation for the pawn.

Note that the attempt to chase away the bishop from c5 is more difficult than it may seem.

● For instance 13...②fd7 leads by force to a difficult position for Black: 14.a5 ②xc5 (14...②d5 15.②xd5 exd5 16.③xa7 含c7 17.e3 冨a8 18.②c5±) 15.axb6 ②b3 16.ဩxa7 公xd4 17.e4 ②g6 18.②a4! White has a mating attack in the endgame.



The knight comes to c5 and Black is in trouble. Checking the white king brings nothing:  $18... \triangle c2+ 19. \triangle c2+ 20. \triangle c3+ 20. \triangle c2+ 21. \triangle c3+ 22. \triangle c3+ 20. \triangle c3+ 20.$ 

# 14.f3!

Right in time for e2-e4. The next part of the game is a perfect illustration of the superiority of bishops over knights.

# 14... Ihe8 15.e4 2g6 16.2e2 e5?

Black should have continued to wait in passivity, even if White's advantage is beyond question in that case as well. This attempt to get some air for the pieces quickly backfires. Notice the psychological background: in the present opening variation Black subconsciously aims for the central advance ...e5, but that's it – 8. \mathbb{

# 

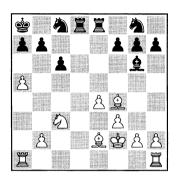
The bishop switches to the diagonal b8-h2. Notice that due to the absence of his

dark-squared bishop there is nothing Black can do to neutralize the activity of her opponent's bishop.

# 18... ⊒ee8 19. **∲**f2 **⊘**g8

The knights are very poor and Black wants to create some targets for attack by means of ...f7-f5. This obviously cannot help anymore.

20. ⊈f4+ ⊈a8 21.a5 Øc8



# 22.⁄ົ2a4!

Suddenly everything will end with a direct attack. All white pieces coordinate perfectly.

22...f5 23.40b6+40xb6 24.axb6 a6

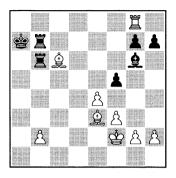


# 

White wins in all variations. The direct threat is 27. all followed by 28. 全8 mate! **26...fxe4** 

Or 26... **E**e7 27. **E**a1 **E**dd7 28.b7+ **E**xb7 29. **£**b5+! **E**a7 30. **£**xc6+ **E**b7 31. **E**d1! **E**a6

32.\(\bar{\pi}\)d8+ \(\dot{\pi}\)a7 33.\(\dot{\pi}\)e3+ \(\bar{\pi}\)ab6 34.\(\bar{\pi}\)xg8 and Black is dead-lost.



This position deserves a diagram.

After 26...fxe4 Black is quickly mated following:

# 27.\alpha a1 e3+ 28.\div e1

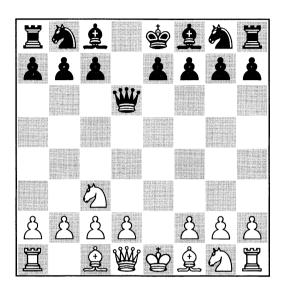
Black resigned. A wonderful game of Maia, reminding of her best years.

The conclusion must be that in this popular Slav line 8. d2 has great surprise value. The queen move slows down Black's aggressive intentions in the opening, and, thanks to the possibility to obtain the bishop pair, contains potential for activity in the endgame.

# CHAPTER 16

# Sergey Tiviakov

# Scandinavian with 3... \widetilde{\psi} d6



# A slip of the hand?

Everything started in August 2005. I was playing in an open tournament in Solsona (Spain). I was White against a Cuban player Omar Almeida, and after a mere 11 moves I was lost. Luckily for me my draw offer on move 12 was accepted by my opponent.

☐ Sergey Tiviakov ☐ Omar Almeida Solsona 2005

10...**₩b**4



11.d5?
After this mistake White loses material.
11...e6 12.a3 ½-½

Well, this was a very useful experience for me. I thought, if I can get a lost position with white so quickly (and I have to admit that I had even studied this variation regularly before as White) then why could the same thing not happen to other strong players?! So, I decided to work on this line to incorporate the Scandinavian Defence into my repertoire. After my return from Spain there were still three weeks left and I prepared it for the 2005 Dutch championship, my immediate tournament after Solsona.

Erik van den Doel was my first 'victim'. After I played 1...d5 it was quite funny to see the reaction on Erik's face. He thought my hand had slipped and that I had made a wrong pawn move – 1...d5 instead of 1...c5.

# ☐ Erik van den Doel

# Sergey Tiviakov

Leeuwarden ch-NED 2005 (2)

# 

Erik van den Doel played better than I did against Almeida and after a big think (one hour!) he found the way to exchange into an equal ending.

10...e5 11.dxe5 ②xe5 12.②xe5 Ձxd1 13.⊙xf7



# 13....⊈xc2

Black has to return the queen otherwise he stands much worse.

14.公xd6+ **êxd6** 

The ending is equal.

15. ac1 ag6 16. a4 e4 17. b6+ b8 18. c4 axg2 19. xg2 e7 20. fd1 he8 ½-4

Until then I had only played the Sicilian Defence (Maroczy and Dragon systems) with a few games with 1...c6 thrown in for good measure. And after long – long years of playing everyone got used to it. Frankly speaking, I also got tired of playing the same old lines over and over again. So the Scandinavian Defence came as a welcome change. In the Dutch championship I played two more games with the Scandinavian, they all ended in draws.

The next real test of my Scandinavian Defence came in the Wijk aan Zee 2006 tournament. Against Anand and Kamsky I took 1½ points out 2. Both of my opponents were not able to get out of the opening normally. Anand was able to make a draw, but Kamsky lost. It reminded me a lot of my experience against Almeida, only this time I could be found behind the black pieces.

Subsequently, I drew Grischuk and Svidler; obtaining a huge advantage from the opening against the former.

The main advantage of the variation is the lack of theory. All sorts of moves are possible and they are all playable. What I like most is the fact that the player who plays better wins!

Now let us look at the main ideas and plans in this system. The main principle in this line for Black is to try to finish the development of his pieces as quickly as possible. If he manages to do that he can rarely be worse. Black's bishops deserve special treatment: first the c8-bishop must develop, then it is the turn of the f8-bishop! Actually, in both of my games against Anand and Grischuk (funny games!) I was never able to develop them. In the game against Anand the f8-bishop made its first move on the 40th move. Versus Grischuk it wasn't touched at all. Despite that Black was much better in both games.

After 3. □c3 ⊎d6 White has many different ways to develop his pieces. We'll focus our attention here on 4.d4 □f6 5. □f3 since after all other moves Black can equalize without many problems.



In the position in the diagram Black has two main answers:

I 5...c6

Both of them are equally playable and were tested by me in tournament practice.

# Variation I

5...c6 leads to much more forced play than 5...a6. The difference lies in the fact that after 6. △e5 Black has no 6... △c6 at his disposal.

White has to play 6. ②e5, otherwise Black

himself plays ....童g4 or ....童f5, once and for all solving the problem of his c8-bishop, equalising relatively easily. After 6.②e5 ②bd7 7.②c4 (7.童f4 ②d5 is equal as in Anand-Tiviakov, Wijk aan Zee 2006) 7...豐c7 8.豐f3 ②b6 White is slightly better. Nevertheless, not only Black but also White has to play carefully.

# ☐ Alexander Grischuk☐ Sergey Tiviakov

Sochi tt 2006

1.e4 d5 2.exd5 ≝xd5 3.公c3 ≝d6 4.d4 ⊘f6 5.公f3 c6 6.公e5 ⊘bd7 7.公c4

In Anand-Tiviakov, Wijk aan Zee 2006, Black soon obtained a decent game following 7.逾f4 公d5! 8.公xd5 豐xd5 9.逾e2 公xe5 10.逾xe5 豐xg2 11.逾f3 豐g6 12.d5? (better was 12.豐e2!?) 12...逾g4〒 13.dxc6 bxc6 14.豐e2 逾xf3 15.豐xf3 覃d8.

7... **a** c7 8. **a** f3 **a** b6 9. **a** f4 Here 9. **a** e5 is another critical move. 9... **a** d8 10. **a** e5 **a** g4 11. **a** g3



# 11...h5

A very important position for the assessment of the whole line with 5...c6.

# 12.f3

A new move. Yet, 12.h3 was better. There were lots of games played with it.

After 12...h4 13. ∰f4 Ձe6 14. ②e3 ②bd5 15. ②exd5 ②xd5 16. ∰d2 a critical position has been reached.



- Black may opt for 16... £f5 when practice has seen:
- 17.皇c4 e6 18.②xd5 exd5 19.皇d3 皇xd3 20.豐xd3 f6! 21.豐g6+ �e7 22.皇f4 豐e8 23.豐d3 �f7+ 24.�d2 豐e4 with equality in Skembris-Nikolaidis, Athens ch-GRE 2004.
- An alternative is 16...②xc3 17.豐xc3 (17.bxc3!?豐d5 18.豐e3 gives White the initiative according to Nikolaidis, but Black has 18...逾f5! planning ...豐e4) 17...逾d5 (17...豐d5!?) 18.豐d2 (18.0-0-0 e6 19.�b1 b5∞) 18...e6 19.c4 ②e4 20.f3 (20.0-0-0!? was preferable) 20...②f5 21.a3 (21.0-0-0 is equal) 21...ℤh5 (21...f6 22.Ջf4 g5 (or 22...②d6=) 23.②e3 豐c7 is equal) 22.ℤd1 ②d6 (22...g6!?=) 23.豐e3 Hossain-Tiviakov, Turin Olympiad 2006. And now 23...豐e7 planning to castle queenside would have been equal.

# 12....**≙e**6

12...h4 is a worthwhile alternative.

# 13.9 e3

13.夕xb6!? 豐xb6 14.0-0-0 0-0-0 (14...h4!?)

leads to an unclear position. Wrong is 13.全c7?! 營xd4 14.罩d1 營c5 which just gives up the pawn.

# 13...夕bd5

Or 13... 夕fd5.

# 14. 2cxd5 2xd5 15. 2xd5

In case of 15. ₩ f2 f6 the bishop is awkwardly placed on e5.

### . 15...₩xd5 16.Ձd3

After 16.c3 \$ f5 the position is equal; or 16...h4 17.\$ f2 (17.\$ f4 f6 - 17...0-0-0= - 18.\$ c7 g5 19.\$ e3 \$ gf5 20.h3 \$ ed7 21.\$ h2 0-0-0\$0) 17...h3 18.g3 0-0-0 also with equal chances.

# 16...f6



# 17. gb8?!

White goes too far in his desire to play for a win. After the correct  $17. \triangle f4 \triangle f5 18. \triangle xf5$  (18.0-0-0?!  $\text{@}xa2 19. \triangle xf5 \text{@}a1 + 20. \triangle d2$   $\text{@}a5+\mp$ ) 18...@xf5 19.c3 ( $19. \triangle e3 \text{@}xc2\mp$ ) 19...h4 20. @g4 @xg4 21.fxg4 an equal ending appears on the board.

Alternatively, 17. 鱼c7 鱼f7 (17...h4!?) 18. 豐f2 豐e6+ 19. 鱼e2 (19. 豐e2=) 19... 豐d7 20. 鱼g3 (20. 鱼f4 豐f5 21. 鱼e3 豐xc2〒) 20...0-0-0 with complex play and chances for both sides was also playable.

# 17...h4!

17... 響a5+ 18.c3 h4 19. 響c7 響xc7 20. 盒xc7 盒f7 is equal. But I already wanted more than just equality!

. 18.₩c7



# 18...**∲**f7!

A very strong and paradoxical move! Now it becomes clear that White's pieces are stuck in the black camp.

# 19. **省xb7**

# 

Impossible for White is 20. ₩b5? c4.

# 20... 2xd5 21.c4

Black is slightly better in the ending after both 21.\(\hat{1}\) \(\frac{1}{2}\) c7 cxd4.



# 21...\(\hat{Q}\) xf3?!

A mistake based on the wrong assessment of the sharp ending where Black has an extra pawn but falls behind in the development. After the correct 21...\(\textit{\gamma}\)b7 22.\(\textit{\gamma}\)c7 (22.\(\textit{\gamma}\)f4

cxd4 23.鸷e2 e5〒) 22...cxd4 (22...h3 23.d5 hxg2 24.簋g1 e6 25.dxe6+ 鸷xe6 26.鸷f2±) 23.鸷e2 e5 24.遑a5 鸷e6 Black keeps the advantage due to the strong pawn centre.

21... \(\mathbb{Z}\) xb8 22.cxd5 cxd4 23.0-0-0 is unclear.

# 22.皇xa7 皇xg2 23.黨g1 嶌xa7 24.嶌xg2 cxd4 25.皇g6+ 全g8 26.c5

Here Grischuk offered me a draw which I accepted. There are so many possibilities: 26... \( \mathbb{L}\)h6; 26... \( \mathbb{L}\)h7 (b) and is better here. The position is unclear

# Variation II

5...a6 gives White more options than 5...c6. Since 6. 2e5 leads to nothing after 6... 2c6 White has to look for other ways.

Until recently the most dangerous move for Black was considered to be 6.g3. But I have discovered some new ideas, which can be found in my annotated games against Syidler and Al-Modiahki.

Frankly speaking, at this moment I don't see any clear way to get an opening advantage in this line of the Scandinavian Defence.

# ☐ Gata Kamsky ■ Sergey Tiviakov Wik aan Zee 2006

### 1.e4 d5

A lot has been written on the Internet about my choice of the 'dubious' Scandinavian Defence in a tournament of the highest level. But the reputation of the Scandinavian Defence is much worse than the positions arising from it. What else can be worse than the positions arising in the Dragon where Black can lose by force?! Also the Scandinavian Defence is mostly played by weaker players, that's why the statistics don't favour Black, but it doesn't reflect the actual way of life here.

# 2.exd5

Strangely enough my choice of the Scandinavian came as a full surprise for Gata. He sank into thinking for almost half an hour before making this move. Quite strange, I think.

2... **営xd5 3. ②c3 営d6 4.d4 ②f6 5. ②c4** Anand played 5.  **②f3** here, but there is not much theory anyway. White can make any normal move.

5...a6 6.47f3



# 6...<u>\$g4!?</u>

Not the only good move in the position, but since Kamsky was not ready theoretically I wanted to provoke him to play aggressively by h2-h3 and g2-g4, trying to win this game.

# 7.h3 &h5 8.g4

White has to play this move otherwise it is not easy to get rid of the pin.

# 8...**≜g6** 9.∕∆e5

Here 9.2e3, followed by \ddots d2, 0-0-0, deserved serious attention. Afterthetext Black develops his knight a tempo.

# 9...**⊘c6 10.⊘xg6**

10. 如 f4 如 xe5, followed by ... 響c6 is bad for White.

# 10...hxg6 11.魚e3?!

After this move White starts to experience some problems. The correct 11.g5 should first have been played, and only then 12.\(\textit{\textit{e}} e^3\). The knight f6 is not only driven

from the excellent f6-square, but even more importantly the pawn g4 is no longer hanging.

# 11...e5



# 12.d5

Only this is new, but White position is already worse.

# 12...**∕**∆a5

Probably, this move was missed by Gata. The knight stands badly on a5, but with concrete play Black wins a pawn.

# 13.₩e2!?

13. 全2 0-0-0 14. 營d2 (14. g5 公xd5 15. 營xd5 營xd5 16. 公xd5 萬xd5 17. 簋d1 簋xd1+18. 含xd1 鱼d6 and Black was a pawn up and won in Hakki-Tiviakov, Amman 2006) 14... 公xd5 15.0-0-0 should have been preferred. White has some compensation for the pawn.



# 13 5 xc4

The simplest. Instead 13...豐b4?! 14.皇b3 豐xg415.hxg4罩xh1+16.耸d2罩xal leads to unnecessary complications.

# 14. **營xc4 b5**

White can't defend both pawns d5 and g4 simultaneously.

# 15.\d3

15.營c6+ 營xc6 16.dxc6 公xg4 is better for Black. While the second player is winning after 15.營e2 b4 16.公b1 營xd5.

# 15...**∕**2xg4 16.0-0-0 **∕**2f6

16... ②xe3!? 17.fxe3 (or 17. ≝xe3 ②e7) 17...f5 was also possible, with advantage for Black.



### 17.f4!

A very strong move, underestimated by me. White sacrifices a second pawn for the initiative. Otherwise Black would play £f8-e7 and finish his development comfortably.

# 17...exf4?!

The computer gives 17...0-0-0 as the best move with a large advantage for Black, but during the game I was afraid to make this move.

# 18. 2e4 2xe4 19. ₩xe4+ 2e7

19... 當付?! 20. ②xf4 單h4 21. 單hf1 (Black wins after 21. 單d4? 豐f6!) unfortunately doesn't work for Black.

# 20. Qd4?!

After 20. 2xf4 Zh4 21. 2xd6 Zxe4 22. 2xc7

\$\delta d7 Black is clearly better in the ending, but White should nevertheless have gone for this line, since Black has no material advantage at least. I was surprised that Kamsky played 20.\(\text{\(\text{\(2\)}\)d4 without much thinking.}\)

# 20...f5 21. 對f3 0-0-0

Black has to castle queenside. His king is not safe anymore, White gets counterplay.

# 22. £xg7?!

After 22. 国he1 鱼h4 (22... 豐xd5 23. 豐xd5 国xd5 24. 国xe7 国hd8 25. 国xg7 国xd4 26. 国xd4 国xd4 27. 国xg6 is not clear, White keeps drawing chances in an ending) 23. 鱼e5 豐d7 24. 国e2 g5 Black keeps his material advantage

# 22... Ing8 23. 2c3 b4 24. 2e1



# 24...g5?

A serious mistake which costs Black several tempi. After the correct 24... I ge8! followed by £f6, Ie4, Black should win without many problems.

# 25. **曾d3!**

I missed this move. Now Black has to spend some time to protect the pawn on f5 and develop the bishop to f6 and rook to e4, worsening the position of king c8 (put it on b7).

# 

After this mistake (Gata was already in time-trouble) Black is back on the winning track.

But even after the strongest 28.營c4 宣fe8 29.②c5 營d7 followed by 營b5 Black should eventually win because of the extra passed pawns on the kingside.

# 28...罩fe8 29.罩f1

Gata missed that 29. 其e6 其xe6 30.dxe6+ 對c6 loses.

# 29... **⊑**e4

The rest should be an easy win for Black. But since both of the players didn't have much time until the time control, there were mistakes, which eventually didn't change the correct outcome of this game.

# 30.含b1 營e5

30...g4! 31.hxg4 營e5 32.營b3 fxg4 is an easy win for Black.

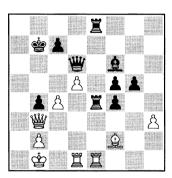
# 31.₩b3 a5 32.c3 ₩d6 33.a3 ℤa8!?

Black is spoiled for choice with so many possibilities.

# 34.axb4 axb4 35.ℤfe1 ℤae8

35... 當c8 36.c4 營a6 wins easily.

# 36.c4



# 36... Exe1!?

Here I saw a nice trap for White and decided to go for this line.

# 37. £xe1

37. 其xel 其xel+ 38. 鱼xel 營b6 is hopeless for White.

# 37...罩e2 38. 皇xb4?

This loses by force. Instead 38.\(\hat{L}\)d2 was better.

# 

The point of the trap! 40... 當c8 draws after 41.d6!! cxd6 42. 幽g8+, but the text wins easily.

# 41.d6 罩xb2+ 42. 響xb2 总xb2 43.d7

Nowit is without check, Black can play & f6. 43... & f6 0-1

This win allowed me to finish on a respectable 50% result.

# ☐ Peter Svidler

# ■ Sergey Tiviakov

Turin Olympiad 2006

# 

Peter chooses the most principled continuation. Other moves pose less threats for Black

# 6...**≜g4 7.≜g2 c6**

7... \( \times \) c6 is the main continuation here, with a lot of theory and sharp lines, but it was not the point of the present game to play sharp. I decided to choose the safer and much rarer 7...c6.



# 8. **£f4!**

This move is new, but it is clearly stronger than 8.0-0. If White castles kingside, he has no chances for an opening advantage whatsoever.

# 8...\d8 9.h3

White has no other useful moves and has to force the exchange on f3 immediately. Although he gains the bishop pair, Black's position is very solid.

9... £xf3 10. ₩xf3 e6 11.0-0-0 £e7



Here White has an lead in development, a space advantage and the pair of bishops. Despite all that it is not easy for White to obtain anything concrete. Meanwhile Black's play is easy, he is going to finish the development by \( \Omega \) bd7, \( \Omega \)d5 and then start advancing the pawns on the queenside – b7-b5 etc – with enough counterplay. In his turn White has to advance the kingside pawn trying to create the attack on the black king.

# 12.g4 �bd7 13.♚b1 �d5 14.ᡚxd5?!

After the game Peter was unhappy with this move. He felt he should have played 14. \(\textit{\perp} c1!?\), but after 14...b5 followed by the advance of the other queenside pawns, Black creates enough counterplay. The position remains very complex, with chances for both sides.

# 14...cxd5 15.c4 4 b6

Later Peter told me he missed that move. But it is the only black move in the position: it consolidates his centre, transferring the knight to c6, where he will attack the pawn d4.

16.c5 ②c4 17.Ձf1 公a5



If Black plays ②c6, puts the bishop on the diagonal a1-h8 and afterwards opens the b-file, White would end up in trouble. He has to prevent the development of the black bishop on the diagonal a1-h8.

# 18.₩g3

Unfortunately for Black, White can prevent the realisation of the previously mentioned plan. He is threatening to play g4-g5 followed by the advance of the h pawn. Besides, he is also threatening to win the knight by  $\hat{g}_{4}$ 4-c7.

# 18...⊈h4

It took a lot of time to make this move. At first I was going to play 18...公c6 or 18...皇c8 or even 18...豐d7 (with the idea 冨c8, 总d8-c7). But then I decided to disturb White's plan and prevent the advance of the white pawns on the kingside.

# 19.₩e3 h6 20.Ձe5

White is playing safe, deciding to exchange the bishops.

20. h2!? followed by f4-f5 was too risky. And according to Peter, White has more chances to lose than to win.

# 20...ዿf6 21.ዿxf6 ₩xf6 22.f4 公c6 23.g5 ₩e7 24.h4 g6

Black is not in a hurry to determine the position of the king and tries to refrain from castling as long as possible. One of the great advantages of the Scandinavian is that there is not much theory, there is much space for creativity.

# 

After 25.gxh6 0-0-0 Black will soon win the h6 pawn back, leaving White with too many weaknesses in his camp.

# 25...0-0-0

25...h5!? followed by 0-0, was possible.

# 26. £e2 hxg5 27.fxg5

After 27.hxg5 "c7, followed by ②e7-f5, it is only White who can get into trouble.

27...e5 ½-½

After the exchange of the queens a draw is the most likely result. I decided to call it a day and offered a draw.

# ☐ Mohamad Al-Modiahki

# ■ Sergey Tiviakov

Amsterdam 2006

1.e4 d5 2.exd5 豐xd5 3.公c3 豐d6 4.d4 公f6 5.公f3 a6 6.g3 皇g4 7.皇g2 c6 8.皇f4 豐d8 9.h3 皇xf3 10.豐xf3 Or 10.皇xf3 e6 with equality.



# 10... wd4!?

In my game against Svidler I was afraid to take the pawn. Only after spending some time at home analysing this line I was ready to take it. It looks very dangerous, but in fact it is quite playable. Despite the fact that Black is behind in development he has no

weaknesses. Black needs only three moves to complete his development. Now the course of the game changes drastically. The move played by me against Svidler is also good, Black position is rock solid there.

### 11.0-0

11. 全3!? deserves serious attention. For example, 11...營d8 12.0-0 公bd7 13. 互ad1 (13. 公e4!?) 13...e6 14. 公e4 公xe4 15. 營xe4 with compensation for the pawn. 11. 互d1 營b6 12.0-0 e6 transposes into the line with 11.0-0.

# 11...e6 12.\(\mathbb{I}\)ad1

After 12.單fd1 營b6 13.盒e3 (13.⑵a4!? is interesting) 13...營c7 (13...營a5!?) 14.⑵e4!? (14.盒f4 營b6=) 14...⑵xe4 15.營xe4 公d7 16.盒d4 White has compensation for the pawn.

Or 12.皇c7 ②bd7 13.罩fd1 豐c5 14.豐d3!? with some compensation.

# 12... **省b6 13. 公a4**

Here again White had a choice between 13.\(\textit{\pm}e3!\)? and 13.\(\textit{\pm}d2!\)?.

# 13....**肾b**5

After 13... 數b4 14.b3 公bd7 15. 总d2 數a3 16. 总c3 White gets a strong bishop on the diagonal a1-h8.

# 14.b3

14.②c3!? 營b6 15.②a4 營b5 is a draw by repetition but 15...營b4 – see 13...營b4 – gives Black an option to fight.

# 14...¢\bd7



Slowly but surely Black finishes his development. White has to do something active, otherwise he simply remains a pawn down.

# 15.c4

Or 15.g4 h6 16.h4 0-0-0!? with slightly better chances for Black.

# 15...\ag{4}

Here the immediate 16.\( \bar{\text{Z}} d3!? \) deserves attention.

# 

Or 17.h4 0-0-0!? with a plus for Black. He is simply a pawn up.

# 17...單c8



# 18.**₩e**3!

White finds a very interesting resource. He is ready to sacrifice material to seize the initiative. 18.量d3 总b4 19.量fd1 b5 is bad for White.

# 18...**໘a**8

After 18...b5 19.營a7! bxa4 20.營b7 營d8 21.盒xc6 White's compensation is very strong.

# 19.₩g3 Ձe7!?

19... **\(\beta\)** c8 is a draw. So if Black wants to play he has to calculate some sharp lines.

After 19... \wd8 20.\delta c7 \wd8 21.\delta d3 \delta e7 22.\delta fd1 White has good compensation.

# 20. ⊈c7 ₩b4 21. \(\beta\)d4

Black is better after 21.\mathbb{I}\mathbb{d}d3 0-0 22.\mathbb{I}\mathbb{f}d1 \&\infty c5.

# 21...0-0 22.罩fd1 公c5



# 23.�\b6?!

After the text move White's position becomes difficult. Better was 23.总d6, but after 23...总xd6 24.豐xd6 公fd7 (24...e5 25.罩4d2 公fd7 26.公xc5 公xc5 27.豐xe5〒 gives the pawn back) 25.g5 e5 26.罩g4 hxg5 27.罩xg5 f6 Black keeps the advantage.

# 23...**∑ae8**

It was not easy to make this move. There was another good move: 23...e5!? 24.豐xe5 罩ae8 25.豐g3 (25.豐h2 公e6 26.罩4d2 公xc7 27.豐xc7 — transposes to 25.豐g3) 25...公e6 26.罩4d2 公xc7 27.豐xc7 豐a5! with a huge advantage for Black.

# 24.f4

24. 響e5 a5∓ planning …②a6.



# 24...എce4!!

Playing 23... ae8 I already had in mind this beautiful and strong move. 24...a5 is also possible.

# 25. 9 xe4

After 25. \( \bar{2}\) xe4 \( \oldsymbol{Q}\) xe4 \( \oldsymbol{Q}\) c5+ 27 \( \oldsymbol{Q}\) h1 **Qxb628.Qd6 Ya529.Qxf8 Axf8 Black** is a pawn up and should win eventually.

25...**≜c**5



# 26.a3?!

This move loses. Other moves are superior, but Black is always better:

- êxb6 28.êd6±; 26...êxb6?! 27.a3±) 27.\(\beta\)xd4 c5 (27...\(\Delta\)xe4 28.\(\beta\)xe4 \(\beta\)e7 29.f5 e5 30. Qxe5 響xb6 31.g5 響a5∓) 28.g5 公h5 loses as well.
- With the correct 26.\(\oldge\)c2 \(\beta\)d8 (26...\(\oldge\)xb6 30. ②xb6 響xb6 White could have prolonged his resistance, although his position is lost.
- 26. ₩e3 ②xb6 27. ②xb6 ₩xb6∓ was also preferable to the text.

# ...≝xa3

Now Black wins easily.

# 27. <u>ê</u>c2

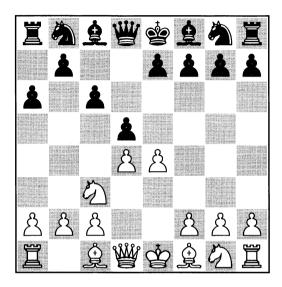
Black also wins following 27. 響e3 公xe4 28. 響xe4 響xb3 and 27. 拿f3 罩d8.

27...罩d8! 28.臭xd8 罩xd8 29.**ġ**q2 ≌xd4 0-1

# CHAPTER 17

# John van der Wiel

# Caro-Kann with a Slav Touch



1.e4 c6 2.d4 d5 3.6 c3 a6

The first person I witnessed playing 3...a6 was Jon Speelman. This was in 1997 in a Man vs Computer tournament: exactly the right place to do so!

If your opponent is well versed in main lines, or if he/she likes dynamic and open play, you may consider trying 3...a6.

Of course it can't be the greatest of moves objectively, but it does have its merits. Rather like in the Slav, where it has become quite trendy, a7-a6 is a useful waiting move. Black is striving for a closed game (so d5xe4 is not often intended), whilst retaining the option to put his bishop outside the pawn chain. If possible, on g4.

White has several reasonable replies, which

I shall subdivide into three sections:

- I White just develops and allows Black to execute his plan.
- II White builds up in such a way, that it is more difficult for Black to determine what his best plan is.

III White is immediately ready to sacrifice.

Each section will come with one annotated game, to give you some insight into how things might develop. In cases where Black doesn't seem to fare so well, I shall suggest possible improvements.

# I Just Developing (4.∅f3)

# ☐ Dogan Reyhan

Emir Dizdarevic

1.e4 c6 2. ②c3 d5 3.d4 a6 4. ②f3 ≜g4 Black has achieved his first goal. The bishop is outside the pawn chain.

# 5. ⊈e2

A good alternative is 5.h3 盒xf3 6.豐xf3. In a game Kutuzovic-Dizdarevic, Rabac 2003, a draw was agreed after 6...e6 7.盒d2! 公f6 8.0-0-0 盒b4 9.e5 盒xc3?! 10.盒xc3 公e4 11.盒e1!. With 12.豐g4, 12.豐e3 or 12.h4 coming up and the knight on e4 in serious danger I would be more than slightly worried about Black's fate.

You may prefer 6...dxe4 (instead of 6...e6) 7.營xe4 (7.ⓒxe4 營xd4 doesn't look like too much compensation. Compare this to Section III) 7...ⓒf6 8.營d3 e6 with a solid game for Black. White may have a minimal plus, but in Beganovic-Jeremic, Neum 2003, Black was already more than comfortable after 9.ⓒe4?! ⓒbd7 10.g3 ⓒxe4 11.營xe4 ⓒf6 12.營e3 ⓒd6 13.營g5 0-0 14.ⓒg2 營b6 15.c3 營b5! 16.營xb5 axb5.

# 5...e6



# **6.0-0** The oldest move is 6.h3. In Zelcic-

Milivojevic, Belgrade 1989, possibly the stem game of the whole variation, White was successful after 6....皇h5 7.0-0 皇e7 8.皇e3 ②f6 9.e5 ②fd7 10.②e1 皇g6 11.f4 c5 12.dxc5 ②c6 13.\(\delta\) h1 0-0 14.\(\Quad \) a4 f6 15.\(\delta\) g4 \(\delta\) f7 16.\(\Quad \) d3 fxe5 17.fxe5 ②dxe5 18.\(\Quad \) xe5 \(\Quad \) xc4 dxc4 21.\(\delta\) e2 with a clear plus and a quick win.

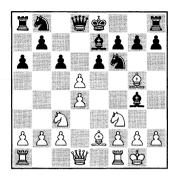
In general, with nearly all his pawns on white squares, Black doesn't mind giving up his bishop after h2-h3. Therefore I prefer Speelman's approach:

6... ≜xf3 7. ≜xf3 ₺f6 8.e5 ₺fd7 9.0-0 c5 10. ₺xd5!? (not so crazy with White's centre crumbling) 10...exd5 11. ≜xd5 ₺b6! 12. ≜xb7 ҍa7 13. dxc5 (maybe 13. f3!? to play for initiative) 13... xd1 14. ₤xd1 ₤xb7 15.cxb6 ₤xb6 16.b3 ₤e7 17. ₤f4?! 0-0 18. ً且d5 ₤e6 19.c4 ₺c6 20. ₤ad1 ₤e8 21. ₤g3 g5! (pawn e5 is too weak) 22. f4 gxf4 23. ₤xf4 ₤f8 24. ₺f2 ₺xe5 with a big advantage for Black, who went on to win in COMP Nightmare-Speelman, The Hague 1997.

Another idea for White is 6.e5, after which the thematic 6...c5 is playable. In Gavrilov-Gerovski, Skopje 1998, there followed: 7.\$\tilde{\omega}e3\$ cxd4 8.\$\tilde{\Omega}xd4 \$\tilde{\omega}xe2 9.\$\tilde{\Omega}cxe2 \$\tilde{\omega}c7\$ 10.f4 \$\tilde{\Omega}e7\$ 11.0-0. However, as White's lead in development gave him some chances, Black may elect to slow things down by means of 6...\$\tilde{\Omega}d7\$, perhaps 7...\$\tilde{\Omega}e7\$ and play ...c6-c5 at a more convenient time.

# 6... **⊘**f6 7. **≜**g5 **≜**e7 8.exd5?!

Whenever White takes on d5, barring special circumstances, Black is very happy to recapture with the c-pawn and pawn a6 always has a function. This position is in no way an exception. White should have played 8.e5 ②fd7 9.盒xe7 營xe7, when White has some space and hopes of rearranging his pieces starting with 10.②b1 or 10.②e1. Black, on the other hand, has a clear plan with ...c6-c5 – endangering White's centre.



No doubt White was intending to continue with 8...cxd5 9. 2e5 but Black is one step ahead of him.

# 8... £xf3!

Here the bishop pair won't mean a thing. It is easier to play against a bishop on f3, than a knight on e5.

# 9. £xf3 cxd5

Thanks to his good pawn structure Black can already play for the advantage (using the 'minority attack').

# 10.፱e1 0-0 11.公e2 公c6 12.a4 公e8 13.♠xe7 公xe7 14.c4

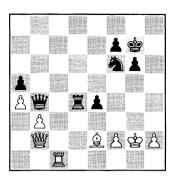
Not a bad idea to change the nature of the struggle before Black goes &e8-d6. Nevertheless Black maintains a plus.

# 14...dxc4 15.Ձxb7 ≌a7 16.Ձf3 ⊘f6 17.ℤc1 ℤc7 18.⊘f4?!

This won't do White much good. Simplifying with 18.b3 should offer better drawing chances.

White is trying very hard to alleviate the pressure, but even after the text Black maintains an iron grip on the position.

28...公xd6 29.罩xc3 罩xc3 30.公xc3 公f5 31.營b2 公d4 32.单d1 h5 33.含g2 h4 34.gxh4 罩h8 35.公b5 罩xh4 36.公xd4 罩xd4 37.单f3 e4 38.单e2



# 38...e3!

39.፱c4 ፱xc4 40.፬xc4 쌀d2 41.쌀xd2 exd2 42.፬e2 ົ\[ \text{d5} 43.\text{\text{\text{gf3}}} f5 44.\text{\text{\text{gd1}}} \\ \text{\text{\text{\text{c3}}}} 45.\text{\text{\text{gc2}}} \\ \text{\text{d1}}\text{\text{\text{\text{\text{gd3}}}} \\ \text{\text{\text{c3}}} \\ \text{46.\text{\text{\text{gxd1}}}} \\ \text{\text{\text{\text{c3}}}} \\ \text{49.f3} \\ \text{\text{\text{c3}}} \\ \text{50.b4} \\ \text{\text{axb4}} \\ \text{51.a5} \\ \text{\text{\text{c3}}} \\ \text{53.\text{\text{\text{c4}}}} \\ \text{\text{\text{c6}}} \\ \text{53} \\ \text{White resigned.} \\ \end{array}

# II Keep Black guessing (various flexible 4th moves)

In fact, White has already tried lots of different moves apart from 4. ②f3 (I) and 4. ②d3 (III). All of those will be mentioned in the following game: there are no less than eight of them!

# ☐ COMP Rebel

# **■** John van der Wiel

Maastricht m 2001 (3)

# 1.e4 c6 2.d4 d5 3. 2 c3 a6 4. 2 e2

As promised, a list of all known alternatives:

• 4.\(\hat{2}\)f4 and 4.\(\hat{2}\)e3. Here 4...g6 has been played, but I would recommend 4...b5, which discourages any plan involving queenside castling. In most cases Black will conduct the game in Frenchstyle, with e7-e6

and at some point c6-c5 (if White has closed the centre).

- 4.a4 stops b7-b5, but gives Black a free hand. Thus, 4...dxe4 5. ②xe4 ②f6 is a decent version of a main line. Playable is 4...e6 with ②f8-b4 to come. Also reasonable is 4...g6. It's mainly a matter of taste.
- 4.f3 may turn out to be quite similar to 4.âe3. A good practical example is Macieja-Gustafsson, ACP blitz 2004, which went: 4...e6 5.âe3 b5! 6.營d2 △d7 7.âd3 △b6 8.△ge2 △f6 9.0-0 âe7 10.e5 △fd7 11.f4 g6



12.a4?! (attacking on the wrong wing. I like 12.g4 and if 12...h5?! then 13.f5, so 12...c5 is more to the point) 12...公c4! 13.总xc4 bxc4 14.還ab1 h5 15.b3 cxb3 16.還xb3 a5! 17.還fb1 总a6 and Black had excellent prospects.

- 4.g3 dxe4 (here, too, 4...e6 and 4...b5 are excellent alternatives. Not 4...g6 when 5.♠g2 would force an ugly-looking decision from Black) 5.♠xe4♠f5 (at least there is no g3-square, although White develops comfortably) 6.♠g2 e6 7.♠e2 ♠d7 8.0-0 ♠gf6 9.♠xf6+ ♠xf6 10.c4 ♠d6 11.∰b3 ♠b8 12.♠f4 (12.♠g5!?) 12...0-0 13.♠ad1 ♠g4 was Kozamernik-Dizdarevic, Ljubljana 2004, with nearly equal play and a draw in 83 moves.
- 4.h3 is not so testing for Black, either:
- 4... Øf6?! 5.e5 Øfd7 6.f4 (6.e6!? could be

quite dangerous for Black) 6...e6 7.心f3 c5 8.盒e3 心c6 9.豐d2 was a very slightly improved French for White in M.Hansen-Borik, Germany Bundesliga B 1993/94.

- 4...e6 5.②f3 ②f6 (5...b5) 6.e5 ②fd7 7.②e2!? c5 8.dxc5?! (8.c3) 8...②c6 9.逾f4 ②xc5 10.②c1 0-0 11.②d3 ②a7 12.營d2 f6 led to satisfactory play for Black in Schuetze-Reuss, Osterburg ch-GER 2006.
- Another reliable plan is 4...b5.
- 4.e5 is one of White's best options, in my opinion. Now 4...\$\delta 5 5.g4 \$\delta d7\$ (5...\$\delta e 6 6.\$\delta h 3!\$ is too risky) may be playable, but it is an improved version for White on a main line in the Advance Variation.

Therefore 4...h5!? comes into consideration. After the strong 5. 2d3! Black can continue with 5...g6 and 6...√h6 although admittedly this plan is rather eccentric.

Practice so far has seen:

- 4...g6 5.∅f3 (5.h3) 5...½g4 6.½e2 e6 7.½e3 ₩c7 8.∅d2 ½xe2 9.∅xe2 c5 10.c3 ⊘c6 11.0-0 ⊘ge7 12.⊘g3! h5 13.h4 with a slight advantage for White, Sadikovic-Jeremic, Neum 2003.
- 4...e6 5.盒e3 瞥b6!? 6.罩b1 (6.②a4) 6...c5 7.②f3 盒d7?! (better should be 7...②c6 or even 7...②h6!?) 8.盒e2 cxd4 9.②xd4 盒c5 10.b4? 盒xd4 (can Black afford 10...盒xb4!? 11.0-0 豐a5 ?) 11.盒xd4 豐d8 12.b5 and White was clearly better in D.Toth-Hever, Aggtelek 1998.

Summarizing: of this bunch 4.e5 may well be best. Against this, Black should probably (as in many cases) choose the French set-up with e7-e6. At least, the knight on c3 is not so great in an Advance French.

# 4...b5 5.a3

The constructors of Rebel have done some clever work. White refuses to play a closed position, which wouldn't be the computer's forte. And yes, 5.exd5 cxd5 6.公xd5 豐xd5 7.急f3 豐e6+ 8.急e3 罩a7 would be good for Black.

# 5...e6 6.42f3 42f6 7.e5

Here I expected 7. \(\hat{\pm}\)g5. I don't believe a 21st century computer would view 7...h6 8. \(\hat{\pm}\)h4 g5 as a problem.

# 7...**⊘fd7 8.≜g5! ≜e7**

Not willing to risk 8...f6 9.exf6, or 8... ₩b6 9.b4!?(or even 9. \@a2 c5 10.c3), when Black will regret not having played \@f8-e7.

# 9.≜xe7 \#xe7



# 10.b4!?

Surprising, coming from a computer program, but certainly not bad. Without c6-c5 Black has to find other ways to live. 10. 2a2 c5 11.c3 2c6 would be approximately equal, with ...f6 coming some day.

# 10...a5 11.∕∑a2

After 11. Ib1 axb4 12.axb4 \(\Omega\)a6 13. \(\Omega\)a2 \(\Omega\)ac5!? Black develops enough play.

# 11...axb4 12.axb4 0-0 13.⊈d3 f6 14.exf6!

14.豐e2 would run into 14...豐xb4+!? or 14...章xa2!? or first 14...fxe5.

# 14...gxf6 15.0-0 If7

Not 15...e5 16. 2h4!.

# 16.星e1 夕f8 17.夕h4

White is playing this phase very well. His activities on the kingside leave Black no peace.

### . 17...⊮d8 18.⊑e3

A reasonable alternative was 18.42c3.

# 18...**罩g7 19.罩g3 營e7 20.營f3**

Even stronger, however, was 20.營e2!, also threatening 21.公f5 and after 20..營f7 or 20..冱a7 following up with 21.c3 and 22.冱e1.

# 

The a-file pin is Black's only trump. What if 24. Let tries to eliminate it: 24... 世g5! (24... Laxa2 25. 世xb8 is in White's favour) 25. 世c7 世xh4 26. 世xc8 (26. Le3 全d7) 26... 世xd4!? and Black is probably alright.

# 24....全d7 25. **營**c7!?

Again: 25.量e1 or not? There may follow: 25...e5! 26.dxe5 ②e6 27.營h4 fxe5! and Black is still about to win a piece. But how good will the compensation be after 28.公c3 e4? Lord knows, or Rebel.

# 25...拿e8 26.豐d8

With a funny counter-pin on the back rank. 26... \(\hat{\text{26}}\) q6 27.h3!?

27.罩e1 looked more natural.

# 27...≝f7 28.Ձxg6 hxg6 29.ଛh2 ஓg7 30.ଛg4 ଛfd7

30...心h7 would complete the preparations for 豐f7-d7, but after 31.豐d6! 豐d7 32.豐f4 or 豐g3 the knight is poorly placed.

# 31.**₩c7**



# 31...e5!

The right countermeasure despite limited

time. On 31... $\bigcirc$ e5 White had the diabolical 32. $\bigcirc$ xf6!.

# 32. **쌀b7?**!

This temporarily wins a pawn and starts the variation that I calculated and hoped for. After 32.dxe5(!) ☼xe5 33.d6 the ⅙a2 is in some trouble, but Black's king isn't secure and the position would be unclear.

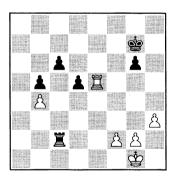
# 32...፯a3 33.dxe5 fxe5 34.ଢxe5 ଢxe5 35.₩xb8 ₩f6! 36.፯e1

36.c3 may look logical, but there is a great reply: 36... ②d3 37. ∰g3 ②xb4! with three working pins. Yes, humans can calculate too!

# 36... 基xa2 37. 對xe5

Because 37.罩xe5 fails to 37...罩a1+ 38.當h2 響f4+

# 



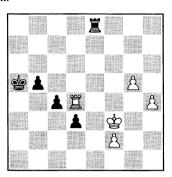
A better rook ending is the fruit of calculation.

### 39.\2e1?

Right at the beginning of the ending Rebel makes a big mistake. Instead of the far too passive text 39. Le6 was called for. An example: 39. Le1+ 40. 全 全 41. Le6 全 42. Lex 6 d4 43. Le4 44. 全 3 Le5 44. 全 3 Le5 45. 全 45. 全 45. 中 45. 由 4

 황b6 48.필xg6+ 황a5 49.h4 필b3+ 50.황e4 d3 51.필d6 c4 52.g4 필b2! 53.g5 필e2+ 54.황f3 필e8 55.필d4

Having seen that 55.g6 b4 56.h5 c3! wins for Black



# 55...b4!

Even more convincing than 55...\$b4. **56.**\$\mathbb{Z}\$**xc4 b3 57.**\$\mathbb{Z}\$**c1 b2 58.**\$\mathbb{Z}\$**d1** 

If 58. \( \bar{\bar{\bar{a}}}\) then 58...d2 59.g6 \( \bar{\bar{a}}\) a4 etc.

58...**∲b4** 59.**∲**f4

Or 59.g6 當c3 60.h5 當c2 61.單h1 b1豐! 62.罩xb1 當xb1 63.g7 d2 curtains.

59...**⊈c**3

White resigned.

# III The Danger (4. 2d3)

I don't believe in advertising variations without pointing out the dangers, so here it is: this Section III comes with a special warning! White plays a move that is positionally non-committal, implying that he is ready to sacrifice a pawn after 4...dxe4 5.公xe4 (5.全xe4 公f6 is less fearsome). The question is: should Black eat or not?

# ☐ Vladimir Moliboga

# ■ Igor Dmitriev

Litomysl 1994

1.e4 c6 2.d4 d5 3. 2c3 a6 4. 2d3 dxe4 If Black is not so keen on material and wants to play a more closed position, there are:

- 4...e6?! 5.公f3 ②d7 6.0-0 ②e7 7.e5 豐c7 (7...c5!?) 8.②e2 c5 9.c3 ②c6 10.②g3 ②e7 11.②h5! g6 12.②g7+ 當d8 13.②g5 ②xg5 14.③xg5+②e7 15.豐g4 with a big initiative for White, Schuerer-Voegeli, Silvaplana 1993.
- 4...g6!? 5.e5 (5.h3 and 5.êe3 are worthy alternatives) 5...êg7 6.②f3 (6.h3 or 6.f4) 6...êg4 7.h3 êd7? happened in Altermatt-Voegeli, Silvaplana 1993. Naturally Black should have opted for 7...êxf3 8.營xf3 ②d7 or 8...e6 with a reasonable game.

# 5.分xe4 徵xd4 6.分f3 徵d5

Possibly even more important for the theoretical verdict is the game Fressinet-Bricard, Bischwiller 1999: 6...豐d8(!) 7.豐e2 全f5 8.全d2 全xe4!? (8...e6 9.0-0-0) 9.全xe4 全f6 10.0-0-0 公bd7 (10...公xe4 11.豐xe4 豐d5 looks reasonable for Black, but maybe White can do better with 11.全f4!, e.g. 11...豐a5 12.豐xe4 豐xa2 13.豐b4! etc.) 11.全c3 豐c7 12.公e5 e6 13.罩he1 公c5 14.全f3



14... 宣d8 (Black had several tough choices in this game. 14... ②d5!? looks like a good alternative here, for instance 15. 皇xd5 cxd5 16. 臣xd5 exd5 17. ②g6+ ②e4! 18. ②xh8 0-0-0, which fails to impress for White, or 15. 皇d4 0-0-0 16. ②c4 ②d7 with an unclear position) 15. ②c4! 臣xd1+ 16. 臣xd1 ②cd7 17. ②e5 皇e7 18. ②xd7 ②xd7 19. 皇xg7 臣g8

20. 全c3 響xh2 (or else Black is simply worse) 21.g3 響h6+ 22.含b1 ②f6 23.響e5 含f8 24.響c7 全c5 25.b4 全xf2 26.罩d7! 響g6 27. 全h5 1-0.

# 

Demonstrating a serious disadvantage of 6...  $\forall d5$ .



# 11...**₩c8**

It is hard to imagine that Black will go unscathed after 11...b5!?, but at least in most cases he threatens to follow up with 12...h6. 12.0-0-0(!) h6 13.\(\Delta\) a5 looks like more than Black can digest, though, so anyone in favour of 12...f6!?

# 12.0-0-0 Ød7

Now 12...h6 13.②xf7! 堂xf7 14.②e5+ is surely suicidal.

# 13.⊈a5!

Introduces threats involving taking on f7 and/or d7.

# 13...∕∆gf6 14.**ℤhe**1

Even 14.c5 is dangerous, but 14... 公d5 saves Black. After the strong text Black can only choose between evils.

# 14...h6?!

This gives White the opportunity to win in great style, but 14...e6 wouldn't be much different, see: 15.②xe6! fxe6 16.墨xe6+ 查f7 (16...②e7 17.墨de1 is hopeless) 17.②g5+ 查g8 (or 17...查g6 18.豐d3+! and the attack is irresistible) 18.墨xf6! ②c5 (after

18... ②xf6 19.c5+ ②d5 20. 黨xd5 Black can resign and 18... gxf6 19.c5+ 含g7 20. 營f7+ 含h6 21. ②e6! is curtains, too) 19. 營f3! gxf6 20. 營xf6 營e8 21. ②c3 with a beautiful win for White.

Black's best chance was 14...c5(!) 15.②e5 (even here 15.②xf7 is interesting) 15...②xe5 16.互d8+ 響xd8 17.②xd8 互xd8 18.互xe5 ②d7! (19.互f5 g6) and White is 'only' much better

# 15. **罩xd7**!

Beautiful, but 15. 公xf7 is also good. **15...** 公**xd7 16.** 公**xf7** 含**xf7 17.c5+** 含**e8** 17... 含g6 18. 營d3+含f7 19. 營c4+ could lead to the game position.



Now White has done a lot of damage for a rook, but can he win?

# 18. **省d3 含f7**

Forced, as  $18... \triangle xc5$   $19. \ g6+ \ d7$   $20. \triangle e5+$  is mate and  $18... \triangle f6$   $19. \ g6+ \ d7$   $20. \triangle e5+ \ e6$   $21. \triangle f7+$  or  $\triangle c4+$  wins easily for White.

# 19. 當c4+! 當e8 20. 當e4

After this sweet manoeuvre things are clear: 20... 查f7 doesn't parry the threat of 21. 豐g6+, since 21. 豐e6+ 查e8 22. 豐g6 mates.

# 20...9e5

No choice, but after this Black clearly fights for a lost cause.

# 21.公xe5 營e6 22.營d3!

With 23. 236 not being the only threat, as we shall see.

# 22...h5 23.9 c4

Even stronger.

# 23... **省h6+**

24. add 響h7 25. add+ 會d7 26. 響h3+ And as the bishop will reappear on a5, Black resigned.

Who is this Moliboga? I hope 'moli' means something like 'inspired', because he certainly conducted this game with divine inspiration.

The above may frighten you out of playing 3...a6, but it shouldn't really. First of all, there is the option of quiet development with 4...g6. Secondly, I believe that 4...dxe4 is playable (see the notes to the included game Fressinet-Bricard) and that it is the most important move in a theoretical sense. Moreover: have you really lived when you have never taken a centre pawn? But hear my advice: first try this at home!

# CHAPTER 18 Who is Who

A bit of Grünfeld bashing has always been popular among SOS authors. However, a master always finds his grandmaster. **lan Rogers** presents no less than three SOS weapons in one chapter. Read all about the ideas of Alan Goldsmith. Alan Who?

Dutch GM **Erwin l'Ami** is known for his adherence to main lines. So if he is willing to play an early queen move there must be something to it. Erwin analyzes a former pet line of Tony Miles to conclude that Black is OK after 1.e4 c6 2.c4 e5 3.公f3 豐a5.

The Hyper-Accelerated Dragon can be annoying to meet – especially for all 3. ♠b5(+) lovers. Just like Spassky you might feel that with 2...g6 Black is simply asking for 3.h4. The authors of *Accelerated Dragons*, the Americans **John Donaldson** and **Jeremy Silman**, saw reason enough to go where no author has gone before.

Are you looking for a repertoire, or a surprise weapon, against 1.d4? **Arthur Kogan**'s 1.d4 \(\alpha\) f6 2.c4 b6 is a sophisticated mix between the Grünfeld and the Queen's Indian, with some Budapest Gambit ideas thrown in as well.

Be warned, the Israeli grandmaster has another, more primitive, side to his personality. Check out his Tarzan Attack too!

The principles of good opening play forbid you to play twice with the same piece in the opening. Enter the Hungarian Baron Ladislaus Döry with his defence 1.d4 ♠f6 2.♠f3 ♠e4. Noblesse oblige. It was none

other than Paul Keres who won the 1937 theme tournament in Vienna as **Adrian Mikhalchishin** reports.

Karpov's former trainer also reveals a secret in the main tabiya position of the Closed Ruy Lopez after 9.h3. The young Polish IM Grzegorz Gajewski is in the habit of playing 9... Lb8 and he has found Spanish expert Vladimir Malaniuk on his side.

If you're looking for a surprise weapon versus the Open Games, but feel that Nakamura's 2.\dot{\text{\text{W}}}\text{h5} is one bridge too far, then **Glenn Flear** has just the repertoire for you. The Englishman feels that it makes perfect sense to spice up the Vienna and the Bishop's Opening with some early queen moves.

A propos queen moves. How about the rather curious 8. \$\mathbb{W}\$d2 in the Slav? **Dorian Rogozenko**, an expert in this venerable defence, confesses that he had never seen the move until Mikhalevski beat Bareev at the 2006 Olympiad.

In SOS-4 Arthur Kogan revealed his secrets in the Scandinavian with 3... 對d8. **Sergey Tiviakov** now does the same for the 3... 對d6 Scandinavian. He relates how his life, and his repertoire, will never be the same again after an opening disaster with white.

In the days when playing the computer could be a joyful experience, **John van der Wiel** watched Jon Speelman play 3...a6 in the Caro-Kann versus the machine. In cycling they would call this strategy *sur place*. The Dutch grandmaster explains that it is better to get your bishop outside the pawn chain.



# The SOS Competition

PLAY THE BEST SOS GAME, SEND IT TO US AND WIN € 250,- (OR \$ 275)

- submitted games should start with an SOS from this Volume
- submitted games should include information about where and when it was played and at what time rate (classical or rapid only)
- entries have to be submitted to New In Chess before September 30, 2007
- New In Chess contributors are excluded from participation
- New In Chess obtains the right to use the submitted games for its publications

# Prize:

€ 250 (or \$ 275) and the winning game will appear in Volume 8 of Secrets of Opening Surprises

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